UNIVERSITY OF MUMBAI



Bachelor of Engineering

in

<u>Information Technology</u>

Final Year with Effect from AY 2022-23

(REV- 2019 'C' Scheme) from Academic Year 2019 - 20

Under

FACULTY OF SCIENCE & TECHNOLOGY

(As per AICTE guidelines with effect from the academic year 2019–2020)

University of Mumbai



Syllabus for Approval

Sr. No.	Heading	Particulars
1	Title of the Course	B.E (Information Technology)
2	Eligibility for Admission	After Passing Third Year Engineering as per the Ordinance 0.6244
3	Passing Marks	40%
4	Ordinances / Regulations (if any)	Ordinance 0.6244
5	No. of Years / Semesters	4 Years/ 8 semesters
6	Level	Under Graduation
7	Pattern	Semester
8	Status	Revised 2019
9	To be implemented from Academic Year	With effect from Academic Year: 2022-2023

Dr. S. K. Ukarande Associate Dean Faculty of Science and Technology University of Mumbai Dr Anuradha Muzumdar Dean Faculty of Science and Technology University of Mumbai

Preamble

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited. In line with this Faculty of Science and Technology (in particular Engineering)of University of Mumbai has taken a lead in incorporating philosophy of outcome based education in the process of curriculum development.

Faculty resolved that course objectives and course outcomes are to be clearly defined for each course, so that all faculty members in affiliated institutes understand the depth and approach of course to be taught, which will enhance learner's learning process. Choice based Credit and grading system enables a much-required shift in focus from teacher-centric to learner-centric education since the workload estimated is based on the investment of time in learning and not in teaching. It also focuses on continuous evaluation which will enhance the quality of education. Credit assignment for courses is based on 15 weeks teaching learning process, however content of courses is to be taught in 13 weeks and remaining 2 weeks to be utilized for revision, guest lectures, coverage of content beyond syllabus etc.

There was a concern that the earlier revised curriculum more focused on providing information and knowledge across various domains of the said program, which led to heavily loading of students in terms of direct contact hours. In this regard, faculty of science and technology resolved that to minimize the burden of contact hours, total credits of entire program will be of 170, wherein focus is not only on providing knowledge but also on building skills, attitude and self learning. Therefore in the present curriculum skill based laboratories and mini projects are made mandatory across all disciplines of engineering in second and third year of programs, which will definitely facilitate self learning of students. The overall credits and approach of curriculum proposed in the present revision is in line with AICTE model curriculum.

The present curriculum will be implemented for Second Year of Engineering from the academic year 2020-21. Subsequently this will be carried forward for Third Year and Final Year Engineering in the academic years 2021-22, 2022-23, respectively.

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Incorporation and Implementation of Online Contents from NPTEL/ Swayam Platform

The curriculum revision is mainly focused on knowledge component, skill based activities and project based activities. Self learning opportunities are provided to learners. In the revision process this time in particular Revised syllabus of 'C 'scheme wherever possible additional resource links of platforms such as NPTEL, Swayam are appropriately provided. In an earlier revision of curriculum in the year 2012 and 2016 in Revised scheme 'A' and 'B' respectively, efforts were made to use online contents more appropriately as additional learning materials to enhance learning of students.

In the current revision based on the recommendation of AICTE model curriculum overall credits are reduced to 171, to provide opportunity of self learning to learner. Learners are now getting sufficient time for self learning either through online courses or additional projects for enhancing their knowledge and skill sets.

The Principals/ HoD's/ Faculties of all the institute are required to motivate and encourage learners to use additional online resources available on platforms such as NPTEL/ Swayam. Learners can be advised to take up online courses, on successful completion they are required to submit certification for the same. This will definitely help learners to facilitate their enhanced learning based on their interest.

Dr. S. K. Ukarande Associate Dean Faculty of Science and Technology University of Mumbai Dr Anuradha Muzumdar Dean Faculty of Science and Technology University of Mumbai

Preface By Board of Studies Team

It is our honor and a privilege to present the Rev-2019 'C' scheme syllabus of Bachelor of Engineering in Information Technology (effective from year 2019-20) with inclusion of cutting edge technology. Information Technology is comparatively a young branch among other engineering disciplines in the University of Mumbai. It is evident from the placement statistics of various colleges affiliated to the University of Mumbai that IT branch has taken the lead in the placement.

The branch also provides multi-faceted scope like better placement and promotion of entrepreneurship culture among students, and increased Industry Institute Interactions. Industries views are considered as stakeholders will design of the syllabus of Information Technology. As per Industries views only 16 % graduates are directly employable. One of the reasons is a syllabus which is not in line with the latest technologies. Our team of faculties has tried to include all the latest technologies in the syllabus. Also first time we are giving skill-based labs and Mini-project to students from third semester onwards which will help students to work on latest IT technologies. Also the first time we are giving the choice of elective from fifth semester such that students will be master in one of the IT domain. The syllabus is peer reviewed by experts from reputed industries and as per their suggestions it covers future trends in IT technology and research opportunities available due to these trends.

We would like to thank senior faculties of IT department of all colleges affiliated to University of Mumbai for significant contribution in framing the syllabus. Also on behalf of all faculties we thank all the industry experts for their valuable feedback and suggestions. We sincerely hope that the revised syllabus will help all graduate engineers to face the future challenges in the field of information and technology

Program Specific Outcome for graduate Program in Information Technology

- 1. Apply Core Information Technology knowledge to develop stable and secure IT system.
- 2. Design, IT infrastructures for an enterprise using concepts of best practices in information Technology and security domain.
- 3. Ability to work in multidisciplinary projects and make it IT enabled.
- 4. Ability to adapt latest trends and technologies like Analytics, Blockchain, Cloud, Data science.

Board of Studies in Information Technology - Team

Dr. Deven Shah (Chairman)

Dr. Lata Ragha (Member)

Dr. Vaishali D. Khairnar (Member)

Dr. Sharvari Govilkar (Member)

Dr. Sunil B. Wankhade (Member)

Dr. Anil Kale (Member)

Dr. Vaibhav Narwade (Member)

Dr. GV Choudhary (Member)

Ad-hoc Board Information Technology University of Mumbai

Program Structure for Fourth Year Information Technology Semester VII & VIII

UNIVERSITY OFMUMBAI

(**With Effect** from2022-2023)

Semester VII

Course	Course Name	Teaching Scheme (Contact Hours)				Cre	edits Assi	gned	
Code	Course Nume	Theory		Pract. Tut.	Т	heory	Pra	ct.	Total
ITC701	AI and DS –II	3	3			3			3
ITC702	Internet of Everything	3	3			3			3
ITDO701 X	Department Optional Course – 3	3	3			3			3
ITDO702 X	Department Optional Course –4	3	}			3			3
ITIO701X	Institute Optional Course – 1	3	3			3			3
ITL701	Data Science Lab	_	-	2			1		1
ITL702	IOE Lab		_	2			1		1
ITL703	Secure Application Development	_	-	2			1		1
ITL704	Recent Open Source Project Lab	_	-	2			1		1
ITP701	Major Project I	_	-	6#			3		3
	Total	15 14 15				7	7		
		Examination Scheme							
				Theory			Term Work	Prac/o ral	Total
Course Code	Course Name	Interr	nal Asses	sment	End Sem Exam	Exam. Duration (in Hrs)	VVOIN	141	
		Test1	Test2	Avg					
ITC701	AI and DS –II	20	20	20	80	3			100
ITC702	Internet of Everything	20	20	20	80	3			100
ITDO701 X	Department Optional Course –3	20	20	20	80	3			100
ITDO702 X	Department Optional Course –4	20	20	20 80 3				100	
ILO701X	Institute Optional Course – 1	20	20	20	80	3			100
ITL701	Data Science Lab						25	25	50
ITL702	IOE Lab						25	25	50
ITL703	Secure Application Development		1				25	25	50
ITL704	Recent Open Source Project Lab						25	25	50
ITP701	Major Project I		1				25	25	50

IMBI		100	400		125	125	750
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indicates work load of Learner (Not Faculty), for Major Project

ITDO701X	Department Optional Course -3
ITDO7011	Storage Area Network
ITDO7012	High Performance computing
ITDO7013	Infrastructure Security
ITDO7014	Software Testing and QA

ITDO702X	Department Optional Course –4
ITDO7021	MANET
ITDO7022	AR - VR
ITDO7023	Quantum Computing
ITDO7024	Information Retrieval System

Institute Level Optional Course (ILO)

Every student is required to take one Institute Elective Course for Semester VII, which is not closely allied to their disciplines. Different sets of courses will run in the both the semesters.

ILO701X	Institute Optional Course – 1 (Common for all branches will be notified)
ILO7011	Product Lifecycle Management
ILO7012	Reliability Engineering
ILO7013	Management Information System
ILO7014	Design of Experiments
ILO7015	Operation Research
ILO7016	Cyber Security and Laws
ILO7017	Disaster Management and Mitigation
	Measures
ILO7018	Energy Audit and Management
ILO7019	Development Engineering

Program Structure for Fourth Year Information Technology Semester VII & VIII

UNIVERSITY OFMUMBAI

(With Effect from2022-2023)

Semester VIII

Course	Course Name		Teaching Scheme (Contact Hours)				Credit	ned	
Code		The	eory	Pract. Tut.		Theor	y Pr	Pract.	
ITC801	Blockchain and DLT		3	-	-	3			3
ITDO801 X	Department Optional Course – 5		3	-	-	3			3
ITDO802 X	Department Optional Course – 6		3	-	-	3			3
ITIO801X	Institute Optional Course – 2	:	3	-	-	3			3
ITL801	Blockchain Lab			2	2			1	1
ITL802	Cloud computing			2	2			1	1
ITP801	Major Project II			12	2#			6	6
	Total	1	12 16		6	12		8	
				E	xamina	tion Sch			
		Theory					Term Work	Prac /oral	Total
Course Code	Course Name	Intern	al Assess	ment	End Sem Exam	Exam. Duration n (in Hrs			
		Test1	Test2	Avg					
ITC801	Blockchain and DLT	20	20	20	80	3			100
ITDO801 X	Department Optional Course – 5	20	20	20	80	3			100
ITDO802 X	Department Optional Course – 6	20	20	20	80	3			100
ILO801X	Institute Optional Course – 2	20	20	20	80	3			100
ITL801	Blockchain Lab						25	25	50
ITL802	Cloud computing						25	25	50
ITP801	Major Project II						100	50	150
	Total			80	320		150	100	650

[#] indicates work load of Learner (Not Faculty), for Major Project

Students group and load of faculty per week.

Mini Project 1 and 2:

Students can form groups with minimum 2 (Two) and not more than 4 (Four)

Faculty Load: 1 hour per week per four groups

Major Project 1 and 2:

Students can form groups with minimum 2 (Two) and not more than 4 (Four)

Faculty Load: In Semester VII – ½ hour per week per project group

In Semester VIII – 1 hour per week per project group

ITDO801X	Department Optional Course – 5
ITDO8011	Big Data Analytics
ITDO8012	Reinforcement learning
ITDO8013	Simulation and Modeling
ITDO8014	Knowledge management

ITDO802X	Department Optional Course –6
ITDO8021	User Interface Design
ITDO8022	Robotics
ITDO8023	ERP
ITDO8024	Cloud computing and Services

Institute Level Optional Course (ILO)

Every student is required to take one Institute Elective Course for Semester VIII, which is not closely allied to their disciplines. Different sets of courses will run in the both the semesters.

ILO801X	Institute Optional Course – 2 (Common for all branches will be notified)
ILO8011	Project Management
ILO8012	Finance Management
ILO8013	Entrepreneurship Development
	and Management
ILO8014	Human Resource Management
ILO8015	Professional Ethics and CSR
ILO8016	Research Methodology
ILO8017	IPR and Patenting
ILO8018	Digital Business Management
ILO8019	Environmental Management

Program Structure for Fourth Year Information Technology Semester VII & VIII

UNIVERSITY OFMUMBAI

(**With Effect** from2022-2023)

Semester VII

Course	Course Name	Teaching Scheme (Contact Hours)									
Code	Course Name	Theory		Pract. Tut.	Т	heory	Pra	ct.	Total		
ITC701	AI and DS –II	3	3	-	3				3		
ITC702	Internet of Everything	3	3			3			3		
ITDO701 X	Department Optional Course – 3	3	3	I		3			3		
ITDO702 X	Department Optional Course –4	3	3	1		3			3		
ITIO701X	Institute Optional Course – 1	3	3			3			3		
ITL701	Data Science Lab	-	-	2			1		1		
ITL702	IOE Lab	-	-	2			1		1		
ITL703	Secure Application Development	-	-	2			1		1		
ITL704	Recent Open Source Project Lab	-	-	2			1		1		
ITP701	Major Project I	-	-	6#			3		3		
	Total	1	5	14		15	7		22		
		Examination Scheme									
				Theory			Term Work	Prac/o ral	Total		
Course Code	Course Name	Intern	nal Asses	sment	End Sem Exam	Exam. Duration (in Hrs)	WOIK	Tai			
		Test1	Test2	Avg							
ITC701	AI and DS –II	20	20	20	80	3			100		
ITC702	Internet of Everything	20	20	20	80	3			100		
ITDO701 X	Department Optional Course –3	20	20	20	80	3			100		
ITDO702 X	Department Optional Course –4	20	20	20	80	3			100		
ITIO701X	Institute Optional Course – 1	20	20	20	80	3			100		
ITL701	Data Science Lab			1			25	25	50		
ITL702	IOE Lab						25	25	50		
ITL703	Secure Application Development						25	25	50		
ITL704	Recent Open Source Project Lab						25	25	50		
ITP701	Major Project I						25	25	50		
	Total			100	400	-	125	125	750		

indicates work load of Learner (Not Faculty), for Major Project

ITDO701X	Department Optional Course –3
ITDO7011	Storage Area Network
ITDO7012	High Performance computing
ITDO7013	Infrastructure Security
ITDO7014	Software Testing and QA

ITDO702X	Department Optional Course –4
ITDO7021	MANET
ITDO7022	AR – VR
ITDO7023	Quantum Computing
ITDO7024	Information Retrieval System

ILO701X	Institute Optional Course – 1 (Common for all branches will be notified)
ILO7011	Product Lifecycle Management
ILO7012	Reliability Engineering
ILO7013	Management Information System
ILO7014	Design of Experiments
ILO7015	Operation Research
ILO7016	Cyber Security and Laws
ILO7017	Disaster Management and Mitigation
	Measures
ILO7018	Energy Audit and Management
ILO7019	Development Engineering

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITC701	AI and DS –II	03			03			03

Course Code	Course Name		Examination Scheme							
			Theory Marks							
		Inte	ernal asso	essment	End	Term	Practical	Oral	Oral	Total
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Tractical		Total	
ITC701	AI and DS – II	20	20	20	80				100	

Course Objectives:

Sr. No.	Course Objectives							
The course aims:								
1	1 To model a decision making for a new problem in an uncertain domain.							
2	To demonstrate Cognitive skills of Artificial Intelligence.							
3	To become familiar with the basics of Fuzzy Logic and Fuzzy Systems.							
4	To become familiar with Deep Learning Concepts and Architectures.							
5	To define and apply metrics to measure the performance of various learning algorithms.							
6	To enable students to analyze data science methods for real world problems.							

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of
		attainment as per Bloom's Taxonomy
On succes	esful completion, of course, learner/student will be able to:	Diddin's Tuxonomy
1	Design models for reasoning with uncertainty as well as the use of unreliable information.	L1,L2,L3
2	Analyze the process of building a Cognitive application.	L1,L2,L3,L4
3	Design fuzzy controller system.	L1,L2,L3
4	Apply learning concepts to develop real life applications.	L1,L2,L3
5	Evaluate performance of learning algorithms.	L1,L2,L3,L4,L5
6	Analyze current trends in Data Science.	L1,L2,L3,L4

Prerequisite: AI and DS - 1 (ITC604) , Data Mining & Business Intelligence (ITC601)

DETAILED SYLLABUS:

Sr.	Module	Detailed Content	Hours	CO
No.				Mapping

0	Prerequisite	Intelligent Agents, Search Techniques, Knowledge and Reasoning, Data Science, Machine Learning.	02	
I	Uncertainty	Uncertainty in AI, Inference using full joint distributions, Bayes Theorem, the semantics of Bayesian Networks, Inference in Bayesian networks, Decision Theory, Markov Decision Processes. Self-learning Topics: Hidden Markov Model (HMM), Gaussian Mixture Model (GMM).	04	CO1
п	Cognitive Computing	Foundation of Cognitive Computing, Design Principles for Cognitive Systems, Natural Language Processing in Support of a Cognitive System, Representing Knowledge in Taxonomies and Ontologies, Applying Advanced Analytics to Cognitive Computing, The Process of Building a Cognitive Application. Self-learning Topics: Cognitive Systems such as IBM's Watson.	06	CO2
III	Fuzzy Logic & Its Applications	Introduction to Fuzzy Sets, Properties of Fuzzy Sets, Operations on Fuzzy Sets, Fuzzy Membership Functions, Fuzzy Relations with Operations and its Properties, Fuzzy Composition: Max-Min Composition, Max-Product Composition, Defuzzification Methods, Architecture of Mamdani Type Fuzzy Control System, Design of Fuzzy Controllers like Domestic Shower Controller, Washing Machine Controller, Water Purifier Controller, etc. Self-learning Topics: Other Fuzzy Composition Operations, Fuzzy Inference System (FIS) & ANFIS.	07	CO3
IV	Introduction to Deep Learning	Introduction to Deep Learning, ANN, Machine Learning Vs Deep Learning, Working of Deep Learning; Convolutional Neural Network: Introduction, Components of CNN Architecture, Properties of CNN, Architectures of CNN, Applications of CNN, Recurrent Neural Network: Introduction, Simple RNN, LSTM Implementation, Deep RNN, Autoencoder: Introduction, Features, Types, Applications of Deep Learning. Self-learning Topics: Restricted Boltzmann Machine (RBM).	08	CO4
V	Advanced ML Classification Techniques	Ensemble Classifiers: Introduction to Ensemble Methods, Bagging, Boosting, Random forests, Improving classification accuracy of Class-Imbalanced Data. Metrics for Evaluating Classifier Performance, Holdout Method and Random Subsampling, Cross-Validation, Bootstrap, Model Selection Using Statistical Tests of Significance, Comparing Classifiers Based on Cost-Benefit and ROC Curves. Self-learning Topics: Introduction to ML (Revision),	06	CO4 CO5

		Introduction to Reinforcement Learning.		
VI	Trends and applications in Data Science	Data Science: applications and case studies, Data science for text, image, video, audio. Data science for Multimodal applications. Self-learning Topics: ImageNet Large Scale Visual Recognition Challenge (ILSVRC).	06	CO6

Text Books:

- 1. Stuart Russell and Peter Norvig, "Artificial Intelligence: A Modern Approach", Third Edition, Pearson Education.
- 2. Judith S. Hurwitz, Marcia Kaufman, Adrian Bowles, "Cognitive Computing and Big Data Analytics", Wiley India, 2015.
- 3. S.N. Sivanandam, S.N. Deepa, "Principles of Soft Computing", Wiley Publication.
- 4. Dr. S Lovelyn Rose, Dr. L Ashok Kumar, Dr. D Karthika Renuka, "Deep Learning Using Python", Wiley India, 2020.
- 5. B. Uma Maheshwari, R. Sujatha, "Introduction to Data Science Practical Approach with R and Python", Wiley India, 2021.
- 6. François Chollet, "Deep Learning with Python", Manning Publications, 2018.
- 7. Han J, Kamber M, Pei J, "Data Mining Concepts and Techniques", Third Edition, Morgan Kaufmann.

References:

- 1. Deepak Khemani, "A First Course in Artificial Intelligence", McGraw Hill Publication.
- 2. Ethem Alpaydin, "Introduction to Machine Learning", PHI Learning Pvt. Ltd.
- 3. Jon Krohn, Grant Beyleveld, Aglae Bassens, "Deep Learning Illustrated: A Visual, Interactive Guide to Artificial Intelligence", Pearson Education.
- 4. Prateek Joshi, "Artificial Intelligence with Python", Packt Publishing.

Online References:

Sr. No.	Website Links				
1	https://d21.ai/index.html				
2	https://onlinecourses.nptel.ac.in/noc20_cs62/preview				
3	https://onlinecourses.nptel.ac.in/noc22_cs35/preview				
4	https://www.coursera.org/specializations/deep-learning				
5	https://onlinecourses.nptel.ac.in/noc22_cs56/preview				

Assessment:

Internal Assessment for 20 marks:

Consisting of Two Compulsory Class Tests

Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total six questions, each carrying 20 marks.
- Q.1 will be compulsory and should cover maximum contents of the syllabus.

- Remaining question will be mixed in nature (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITC702	Internet of Everything	03			03			03

Course Code	Course Name	Examination Scheme							
		Theory Marks Internal assessment End Term		Term	D4'1	01	T-4-1		
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Oral	Total
ITC702	Internet of Everything	20	20	20	80				100

Course Objectives:

Sr. No.	Course Objectives					
The cours	The course aims:					
1	To comprehend Characteristics and Conceptual Framework of IoT.					
2	To understand levels of the IoT architectures.					
3	To correlate the connection of smart objects and IoT access technologies.					
4	To Interpret edge to cloud protocols.					
5	To explore data analytics and data visualization on IoT Data.					
6	To explore IoT applications.					

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On success	sful completion, of course, learner/student will be able to:	
1	Describe the Characteristics and Conceptual Framework of IoT.	L1,L2
2	Differentiate between the levels of the IoT architectures.	L1,L2,L3,L4
3	Analyze the IoT access technologies.	L1,L2,L3,L4
4	Illustrate various edge to cloud protocol for IoT.	L1,L2,L3
5	Apply IoT analytics and data visualization.	L1,L2,L3
6	Analyze and evaluate IoT applications.	L1,L2,L3,L4

Prerequisite:

1.	Python programming
2.	C programing language
3	Computer Networks

DETAILED SYLLABUS:

Sr.	Module Module	Detailed Content	Hours	CO Mapping
No.				
0	Prerequisite	Ports, Timers ,Programming of controller , How to use IDE to write code of microcontroller, TCP-IP protocol stack	02	
I	Introduction to IoT	Introduction to IoT- Defining IoT, Characteristics of IoT, Conceptual Framework of IoT, Physical design of IoT, Logical design of IoT, Functional blocks of IoT, Brief review of applications of IoT. Smart Object — Definition, Characteristics and Trends Self-learning Topics: Hardware and software development tools for - Arduino, NodeMCU, ESP32, Raspberry Pi, for implementing internet of things, Simulators-Circuit.io,Eagle,Tinkercad	04	CO1
II	IoT Architecture	Drivers Behind New Network Architectures: Scale, Security, Constrained Devices and Networks, Data, Legacy Device Support Architecture: The IoT World Forum (IoTWF) Standardized Architecture: Layer 1-7, IT and OT Responsibilities in the IoT Reference Model, Additional IoT Reference Models A Simplified IoT Architecture The Core IoT Functional Stack::Layer 1-3, Analytics Versus Control Applications, Data Versus Network Analytics Data Analytics Versus Business Benefits, Smart Services, IoT Data Management and Compute Stack: Fog Computing, Edge Computing, The Hierarchy of Edge, Fog, and Cloud Self-learning Topics: Brief review of applications of IoT: Connected Roadways, Connected Factory, Smart Connected Buildings, Smart Creatures etc,	06	CO2
III	Principles of Connected Devices and Protocols in IoT	RFID and NFC (Near-Field Communication), Bluetooth Low Energy (BLE) roles, LiFi, WPAN std: 802.15 standards: Bluetooth, IEEE 802.15.4, Zigbee, Z-wave, Narrow Band IoT, Internet Protocol and Transmission Control Protocol, 6LoWPAN, WLAN and WAN, IEEE 802.11, Long-range Communication Systems and Protocols: Cellular Connectivity-LTE, LTE-A, LoRa and LoRaWAN.	08	CO3
IV	Edge to Cloud Protocol	HTTP, WebSocket, Platforms. HTTP - MQTTComplex Flows: IoT Patterns: Real-time Clients, MQTT, MQTT-SN, Constrained Application Protocol (CoAP), Streaming Text Oriented Message Protocol (STOMP), Advanced Message Queuing Protocol (AMQP), Comparison of Protocols.	08	CO4

V	IoT and Data Analytics	Defining IoT Analytics, IoT Analytics challenges, IoT analytics for the cloud, Strategies to organize Data for IoT Analytics, Linked Analytics Data Sets, Managing Data lakes, The data retention strategy, visualization and Dashboarding-Designing visual analysis for IoT data, creating a dashboard ,creating and visualizing alerts. Self-learning Topics: AWS and Hadoop Technology	06	CO5
VI	IoT Application Design	Prototyping for IoT and M2M, Case study related to: Home Automation (Smart lighting, Home intrusion detection), Cities (Smart Parking), Environment (Weather monitoring, weather reporting Bot, Air pollution monitoring, Forest fire detection, Agriculture (Smart irrigation), Smart Library. Introduction to I-IoT, Use cases of the I-IoT,IoT and I-IoT – similarities and differences, Introduction to Internet of Behavior (IoB). Self-learning Topics: Internet of Behaviors (IoB) and its role in customer services	04	CO6

Text Book

- 1. Arsheep Bahga (Author), Vijay Madisetti, Internet Of Things: A Hands-On Approach Paperback, Universities Press, Reprint 2020
- 2.David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Robert Barton, Jerome Henry, IoT Fundamentals Networking Technologies, Protocols, and Use Cases for the Internet of Things CISCO.
- 3. Analytics for the Internet of Things (IoT) Intelligent Analytics for Your Intelligent Devices. Andrew Minteer, Packet
- 4.Giacomo Veneri , Antonio Capasso," Hands-On Industrial Internet of Things: Create a powerful Industrial IoT infrastructure using Industry 4.0", Packt

References:

- 1. Pethuru Raj, Anupama C. Raman, The Internet of Things: Enabling Technologies, Platforms, and Use Cases by , CRC press,
- 2. Raj Kamal, Internet of Things, Architecture and Design Principles, McGraw Hill Education, Reprint 2018.
- 3. Perry Lea, Internet of Things for Architects: Architecting IoT solutions by implementing sensors, communication infrastructure, edge computing, analytics, and security, Packt Publications, Reprint 2018.
- 4. Amita Kapoor, "Hands on Artificial intelligence for IoT", 1st Edition, Packt Publishing, 2019.
- 5. Sheng-Lung Peng, Souvik Pal, Lianfen Huang Editors: Principles of Internet of Things (IoT)Ecosystem:Insight Paradigm, Springer

Online Resources:

Sr. No.	Website Name				
1.	https://owasp.org/www-project-internet-of-things/				
2.	NPTEL: Sudip Misra, IIT Khargpur, Introduction to IoT: Part-1,				
	https://nptel.ac.in/courses/106/105/106105166/				
3.	NPTEL: Prof. Prabhakar, IISc Bangalore, Design for Internet of Things,				
	https://onlinecourses.nptel.ac.in/noc21_ee85/preview				
4.	Mohd Javaid, Abid Haleem, Ravi Pratap Singh, Shanay Rab, Rajiv Suman, Internet of				
	Behaviors (IoB) and its role in customer services, Sensors International, Volume				

2,2021,100122,ISSN 2666-3511,https://doi.org/10.1016/j.sintl.2021.100122

Assessment:

Internal Assessment (IA) for 20 marks:

• IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

> Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

		Teaching Scheme (Contact Hours)			Credits Assigned			
Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL701	Data Science Lab		2			1		01

		Examination Scheme						
Course		Theory Marks						
Code		Int	ernal as	sessment	End	Term	Practical/	Total
			Test1	Test 2	Avg. of 2	Sem.	Work	Oral
		Testi	1 CSt 2	Tests	Exam			
ITL701	Data Science Lab					25	25	50

Lab Objectives:

Sr. No	Lab Objectives
1	To apply reasoning for a problem in an uncertain domain.
2	To discuss the solution after building a Cognitive application.
3	To familiarize the students with the basics of Fuzzy Logic and Fuzzy Systems.
4	To familiarize the students with Learning Architectures and Frameworks.
5	To define and apply metrics to measure the performance of various learning algorithms.
6	To enable students to analyze data science methods for real world problems.

Lab Outcomes:

Sr. No	Lab Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
1	Implement reasoning with uncertainty.	L1, L2, L3
2	Explore use cases of Cognitive Computing	L1, L2
3	Implement a fuzzy controller system.	L1, L2, L3
4	Develop real life applications using learning concepts.	L1, L2, L3
5	Evaluate performance of applications.	L1, L2, L3, L4
6	Implement and analyze applications based on current trends in Data Science.	L1, L2, L3, L4, L5

${\bf Hardware\ \&\ Software\ requirements:}$

Hardware Specifications	Software Specifications
PC with following Configuration	Python, MySQL or Database Software
1. Intel Core i3/i5/i7	
2. 4 GB RAM	
3. 500 GB Hard disk	

Prerequisite: Artificial Intelligence and Data Science-I, Python Programming, Data Mining & Business Intelligence.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
I	Uncertainty in AI	1.Implement Inferencing with Bayesian Network in Python	02	LO1
II	Cognitive Computing	2.Building a Cognitive Healthcare application 3.Smarter cities: Cognitive Computing in Government 4.Cognitive computing in Insurance 5.Cognitive computing in Customer Service	04	LO2
III	Fuzzy Logic & Its Applications	 6.Implementation of Fuzzy Membership Functions. 7.Implementation of fuzzy set Properties. 8.Design of a Fuzzy control system using Fuzzy tool. 	04	LO3
IV	Introduction to Deep Learning	9.Implementing Deep Learning Applications like a. Image Classification System b. Handwritten Digit Recognition System (like MNIST Dataset) c. Traffic Signs Recognition System. d. Image Caption Generator	06	LO4
V	Advanced ML Classification Techniques	10.Implementation of supervised learning algorithm like a. Ada-Boosting b. Random forests 11.Evaluation of Classification Algorithms.	05	LO4,LO5
VI	Mini-project on trends and applications in Data Science	12.Build text/ image/ video/ audio based DS Applications such as a. Chatbot b. Document Classification c. Sentiment Analysis d. Bounding Box Detection e. Music/Video Genre Classification	05	LO6

Text Books:

- 1. Stuart Russell and Peter Norvig, "Artificial Intelligence: A Modern Approach", Third Edition, Pearson Education.
- 2. Judith S. Hurwitz, Marcia Kaufman, Adrian Bowles, "Cognitive Computing and Big Data Analytics", Wiley India, 2015.

- 3. S.N. Sivanandam, S.N. Deepa, "Principles of Soft Computing", Wiley Publication.
- 4. Dr. S Lovelyn Rose, Dr. L Ashok Kumar, Dr. D Karthika Renuka, "Deep Learning Using Python", Wiley India, 2020.
- 5. B. Uma Maheshwari, R. Sujatha, "Introduction to Data Science Practical Approach with R and Python", Wiley India, 2021.
- 6. François Chollet, "Deep Learning with Python", Manning Publications, 2018.
- 7. Han J, Kamber M, Pei J, "Data Mining Concepts and Techniques", Third Edition, Morgan Kaufmann.

References:

- 1. Deepak Khemani, "A First Course in Artificial Intelligence", McGraw Hill Publication.
- 2. Ethem Alpaydin, "Introduction to Machine Learning", PHI Learning Pvt. Ltd.
- 3. Jon Krohn, Grant Beyleveld, Aglae Bassens, "Deep Learning Illustrated: A Visual, Interactive Guide to Artificial Intelligence", Pearson Education.
- 4. Prateek Joshi, "Artificial Intelligence with Python", Packt Publishing.

Online References:

Omme K	Omne References.					
Sr. No.	Website Links					
1	https://wisdomplexus.com/blogs/cognitive-computing-examples/					
2	http://vlabs.iitb.ac.in/vlabs-dev/labs/machine_learning_old/labs/explist.php					
3	https://infyspringboard.onwingspan.com/en/app/toc/lex_auth_01329517021676339249401_shared/overview					
4	https://infyspringboard.onwingspan.com/en/app/toc/lex_auth_01329500219268300841860_shared/overview					
5	https://www.udemy.com/course/ibm-watson-for-artificial-intelligence-cognitive-computing/					

Term Work:

Term Work shall consist of at least 10 practical based on the above list. Also Term Work Journal must include Mini-Project as mentioned in above syllabus.

Term Work Marks: 25 Marks (Total marks) = 10 Marks (Experiments) + 10 Marks (Mini-project) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

			ching Scheme ntact Hours)		Credits Assigned			
Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL702	Internet of Everything Lab		2			1		01

			Examination Scheme						
Course Course Name		Theory Marks Internal assessment			End	Term	Practical/		
3040		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Oral	Total	
ITL702	Internet of Everything Lab			1		25	25	50	

Lab Objectives:

Sr.	Lab Objectives						
No.							
The La	The Lab experiments aims:						
1	To learn different types of sensors.						
2	To design the problem solution as per the requirement analysis done using sensors.						
3	To study the basic concepts of programming/sensors/ emulators.						
4	To design and implement the mini project intended solution for project based learning.						
5	To build and test the mini project successfully.						
6	To improve the team building, communication and management skills of the students.						

Lab Outcomes:

Sr. No.	Lab Outcomes	Cognitive Levels of Attainment as per Bloom's Taxanomy					
On succ	On successful completion, of course, learner/student will be able to:						
1	Identify the requirements for the real world problems.	L1,L2					
2	Conduct a survey of several available literatures in the preferred field of study.	L1,L2					
3	Study and enhance software/ hardware skills.	L1,L2					
4	Demonstrate and build the project successfully by hardware/sensor requirements, coding, emulating and testing.	L1,L2,L3					
5	To report and present the findings of the study conducted in the preferred domain.	L1,L2,L3,L4					
6	Demonstrate an ability to work in teams and manage the conduct of the research study.	L1,L2,L3,L4					

Hardware & Software requirements:

Hardware Specifications	Software Specifications
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PC with following Configuration	Python/C, Conitiki, Cooja or any open source	l
1. Intel Core i3/i5/i7	Simulator	l
2. 4 GB RAM		l
3. 500 GB Hard disk		l
4. Arduino/ Raspberry Pi kit		l

Prerequisite: Basics of Java and Python Programming, Devops

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	Experimentation with Microprocessor and Microcontroller , Experimentation with python and c	02	
I	Arduino	Introduction to Arduino, Hardware requirements, Software requirements, Arduino Programming Language, Arduino Uno Wired & Wireless connectivity, LCD commands, Serial Communication commands. Program for blinking LED using Arduino. Traffic Light pattern using Arduino. ESP8266 WiFi Module	05	LO1, LO2
П	Raspberry Pi	Introduction to Raspberry Pi, Installation of NOOBS and Raspbian on SD card, Libraries on Raspberry Pi, getting static IP address of Raspberry Pi, Interfacing of Relay, DHT11, DC Motor and LCD with Raspberry Pi.	05	LO1,LO2
III	Contiki OS	Contiki OS: History of Contiki OS, Applications, Features, ,Communication Components in Contiki OS, Cooja simulator ,Running Cooja Simulator,	05	LO3
IV	Cooja Simulator	Using the Contiki OS with the Cooja simulator to program the IoT for broadcasting data from sensors	03	LO5,LO6
V	Protocols and Security with Cooja	Understanding of 6LowPAN, COAP and protocol implementation in Cooja. Encryption Decryption techniques for IoT	03	LO5,LO6

VI	IoT data to Cloud	Installing the Remote desktop server. Installation of Pi camera, Face recognition, serial peripheral interface using Raspberry Pi. . DHT11 data logger with ThingSpeak/ thingsboard/ AWS/ Azure server.	03	LO4,L06	
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Text Books:

- 1. Interconnecting Smart Objects with IP: The Next Internet, Jean-Philippe Vasseur, Adam Dunkels, Morgan Kuffmann
- 2. Designing the Internet of Things, Adrian McEwen (Author), Hakim Cassimally
- 3. Internet of Things: Converging Technologies for Smart Environments and Integrated Ecosystems, Dr. Ovidiu Vermesan, Dr. Peter Friess, River Publishers
- 4. Internet of Things (A Hands-on-Approach), Vijay Madisetti, Arshdeep Bahga

References:

- 1. 6LoWPAN: The Wireless Embedded Internet, Zach Shelby, Carsten Bormann, Wiley
- 2. Building the internet of things with ipv6 and mipv6, The Evolving World of M2M Communications, Daniel Minoli John Wiley & Sons
- 3. Contiki Cooja User Guide.
- 4. Fundamentals of Sensor Network Programming: Applications and Technology, By S. Sitharama Iyengar, Nandan Parameshwaran, Vir V. Phoha, N. Balakrishnan, Chuka D. Okoye, Wiley publication.
- 5. Recent research/white papers

Digital Reference:

- 1. IoT Analytics -Thingshttps://thingspeak.com
- 2. https://www.contiki-ng.org/
- 3. http://www.ideationinstru.com/training.htm

List of Experiments.

Guidelines for Mini Project

- 1. The mini project work is to be conducted by a group of three students
- 2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.
- 3. The students must understand the
 - a. Concept
 - b. Importance
 - c. Interdisciplinary
 - d. Challenges
 - e. Various applications/smart objects
 - f. Major Players/Industry Standards.
- 4. The students must understand the IoT Architecture:
 - a. Node Structure: Sensing, Processing, Communication, Powering
 - b. Networking: Topologies, Layer/Stack architecture
 - c. Communication Technologies: Introduction to ZigBee, BLE, WiFi, LTE, IEEE 802.11ah, Discuss data rate, range, power, computations/bandwidth, QoS
 - d. Smartness Signal Processing/Analytics: Impact on Power/Energy savings, dynamic networks, simple case studies
 - e. IoT Fabricator: Introduction to Embedded electronics, fabricating electronics, Communication Network

requirements, Data processing challenges - recreation, IP/security, Challenges

- f. Hands-on in IoT: Projects based on some Hardware (Raspberry pi, Arduino, Intel, IITH Mote, Smartphones), Software (Contiki, TinyOS, Android), IoT Fabricator etc. can be used.
- 5. The students may visit different websites to identify their IOT topic for the mini project.
- 6. The students may do surveys for different applications using different types of sensors for their mini project.
- 7. Each group will identify the Hardware (Motes from different Motes families) & sensor configuration and software requirements for their mini project problem statement.
- 8. Design your own circuit board using multiple sensors etc.
- 9. Installation, configure and manage your sensors in such a way so that they can communicate with each other.
- 10. Work with operating system, emulator like contiki cooja and do coding to for input devices on sensors
- 11. Create an interface using Mobile/Web to publish or remotely access the data on the Internet.
- 12. Each group along with the concerned faculty shall identify a potential problem statement, on which the study and implementation is to be conducted.
- 13. Analyze data collected from different sensors on platform like thinkspeak/AWS/Azure etc
- 14. Devops and Advance Devops concepts students have learnt in earlier semesters can be used while working with IoT projects.
- 15. Each group may present their work in various project competitions or paper presentations.
- 16. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Term Work:

Term Work shall consist of Mini-Project based on the above syllabus and guidelines. Also Term Work Journal must include at least 2 assignments.

Term Work Marks:

25 Marks (Total marks) = 15 Marks (Mini-Project) + 5 Marks (Assignments) + 5 Marks (Attendance) **Oral Exam:** An Oral exam will be held based on the above syllabus.

	Teaching Hours)	Scheme (Cor	ntact	Credits A	Assigned			
Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL703	Secure Application Development		2			1		01

Course Course Name			Examination Scheme						
		Theory Marks Internal assessment			End	Term	Practical/	Total	
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Oral	Totai	
ITL703	Secure Application Development		-1		-	25	25	50	

Lab Objectives:

Sr. No	Lab Objectives								
The Lab	The Lab experiments aims:								
1	To understand the secure programming of application code.								
2	To understand the Owasp methodologies and standards.								
3	Understand and Identify main vulnerabilities inherent in applications.								
4	Understand how Data Validation and Authentication can be applied for application.								
5	Understand how to apply Security at Session Layer Management.								
6	Understand how to apply to secure coding for cryptography.								

Lab Outcomes:

Sr. No	Lab Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On suc	ecessful completion, of course, learner/student will be able to:	
1	Apply secure programming of application code.	L1,L2,L3
2	Understand the Owasp methodologies and standards.	L1,L2,L3
3	Identify main vulnerabilities inherent in applications.	L1,L2,L3
4	Apply Data Validation and Authentication for application	L1,L2,L3,L4,L5
5	Apply Security at Session Layer Management	L1,L2,L3,L4,L5
6	Apply secure coding for cryptography.	L1,L2,L3,L4,L5

$\label{lem:hardware & Software requirements:} \\$

Hardware Specifications	Software Specifications
PC with following Configuration	Web Application, HTML5, CSS3, Java, C, Python,
1. Intel Core i3/i5/i7	MySQL or Database Software.
2. 4 GB RAM	Internet Connection, Browser, Security tools. SAST
3. 500 GB Hard disk	tools etc.

Prerequisite: Knowledge of programming languages like java/python/C is required.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	Programming Language and Web application basic concepts.	02	
I	Introduction to Secure Programming	04	LO1	
П	Methodologies for developing secure code	Software Development Lifecycle. Risk Analysis. Threat Modeling. Study different SAST (Static Application Security Testing) tools. Study different top 10 methodologies and guidelines of OWASP (Open Web Application Security Project) for the secure application development. Any top 5 OAT. Best eight guidelines for Secure Coding. Understand the flow of Verification testing for secure coding. Lab2: Case study for SDLC. Lab3: Exercise on Threat Modeling. Lab4: Study of SAST Tools (open Source like GitHub, GitLab and so on) and use at least one for practical Lab5: Study and implement at least any 5 methodologies of OWASP. Lab6: Study and implement at least any 5 OAT Denial	06	LO2
III	VAPT of Applications	of Inventory for E-commerce Website Introduction to the HTTP protocol. Owasp Web Security Testing Guidelines. Tools for VAPT testing.	04	LO3
IV	Data Validation & Authentication	Lab7: Use Burp proxy to test web applications. Guidelines for input data validation (Data type, Data size, Data range, Data Content etc.) and authentication for login page. Types of Authentication attacks. Study different type of	05	LO4

		vulnerabilities like SQL Injection vulnerability, LDAP and XPath Injection vulnerabilities, Cross-Site Scripting (XSS) vulnerability, OS Command, LFI/RFI, Unvalidated file upload and buffer overflow etc.		
		Lab8: Registration Page Data Validation. Lab9: SQL injection vulnerability allows login page to bypass. Lab10: LDAP and XPath Injection vulnerabilities for login /registration page. Lab11: Cross-Site Scripting (XSS) vulnerability Lab Lab12: OS Command vulnerability Lab Lab13: LFI/RFI or Unvalidated file upload or Buffer Overflow vulnerability Lab. Lab14: Online Password attack.		
V	Security in Session Layer	Introduction to Session Layer in Web Applications and management. Session Management Best practices according to OWASP. Lab15: Session Management for Web Application.	03	LO5
VI	Secure Coding for cryptography.	Overview of cryptography and guidelines for using encryption. Types of cryptography ie symmetric and asymmetric. Hashing Algorithms etc. Lab16: Symmetric and Asymmetric Lab17: Symmetric Encryption and Hashing.	02	LO6

Text & References Books:

- 1. Fundamental Practice for Secure Software Development.
- 2. The OWASP Automated Threat Handbook Web Applications.
- 3. OWASP Alpha Release Code Review Guide 2.0
- 4. Secure Programming HOWTO
- 5. OWASP Quick reference guide 2.

Online References:

	ere references.
Sr. No.	Website Links
1	https://www.udemy.com/course/secure-coding-secure-application-development/
2	https://kirkpatrickprice.com/blog/secure-coding-best-practices/

https://owasp.org/www-project-automated-threats-to-web-applications/assets/oats/EN/OAT-021_Denial_of_Inventory

Term Work:

3

Term Work shall consist of at least 10 to 12 practical based on the above list. Also Term Work Journal must include at least 2 assignments as mentioned in above syllabus.

Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiments) + 5 Marks (Assignment) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

		Teaching (Scheme (Con	ntact	Credits A	Assigned		
Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL704	Recent Open Source Project Lab		2			1		01

					Exami	nation Sc	cheme			
Course Code	Course Name	Int		eory Marks sessment	End	Term	Practical/	Total		
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Oral	Totai		
ITL704	Recent Open Source Project Lab					25	25	50		

Lab Objectives:

Sr. No	Lab Objectives
The Lab	experiments aims:
1	To understand the basic concepts of Open Source Software.
2	To understand the GPL(General Public Licence) and Contribute of Open Source.
3	To Understand Contribute to Open Source in different Operating System.
4	To Understand Contribute to Open Source in different Technologies.
5	To Understand Contribute to Open Source in different Network Management
6	To Understand Contribute to Open Source in different Applications and Services.

Lab Outcomes:

Sr. No	Lab Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On su	ccessful completion, of course, learner/student will be able to:	
1	Understand and apply the basic concepts of Open Source Software.	L1,L2,L3
2	Identify the difference between the GPL(General Public Licence) and Contribute to Open Source.	L1,L2,L3
3	Apply and evaluate your knowledge for the Contribute to Open Source in different Operating System.	L1,L2,L3,L4,L5
4	Apply and evaluate your knowledge for the Contribute to Open Source in different Technologies.	L1,L2,L3,L4,L5
5	Apply and evaluate your knowledge for the Contribute to Open Source in different Network Management	L1,L2,L3,L4,L5
6	Apply and evaluate your knowledge for the Contribute to Open Source in different Applications and Services.	L1,L2,L3,L4,L5

Hardware & Software requirements:

Hardware Specifications	Software Specifications
PC with following Configuration	Internet Connection.
1. Intel Core i3/i5/i7	Any Operating System.
2. 4 GB RAM	Any technology open source tools/simulator/emulator.
3. 500 GB Hard disk	Any open source Testing Tools
	Any open source Network Monitoring Tools.
	Any open Source Database tools.
	Any open source Latex report writing tools.

Prerequisite: OS, Programming Language, DBMS, IP, Network.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
				11 0
0	Prerequisite	Basic Concepts of OS, Programming Language, Network and DMBS.	02	
I	Introduction to OSS	Overview of OSS. Basic Concepts of OSS. Advantages of OSS. Difference between free and open source software. What is GPL and Contribute to Open Source Project. Different ways to contribute.	04	LO1
П	Contribute to Open Source Project.	Overview of Contribute Open Source Project. Steps or Guidelines of Contribute to Open Source Projects: 1. Why to Contribute to open source Project. 2. What do you mean by Contribute Open Source Projects. 3. Identifying the new/existing open source projects to contribute. 4. Submit your contribute to open source.5. Results after submitting your contribute to Open Source.	04	LO2
III	Contribute to Open Source in Operating System.	As per Contribute to Operating System to introduce new OS version, Improve OS by removing bugs, Improve existing Skill sets for growth in career. Interact with Stakeholders for feedback and provide training and mentoring. Start own Startup.	04	LO3
IV	Contribute to Open Source in Technologies.	As per Contribute to various emerging technologies like AI/ML/DL/Blockchain/IoT/Data Analytics/Cyber Security/Andriod/iOS/Flutter/DeVoPs/Virtualization and Cloud Computing etc. To improve technologies. Introduce new version of technologies, Improve technologies by removing bugs, Improve existing Skill sets for growth in career. Interact with Stakeholders and provide training and mentoring. Start own Startup.	04	LO4
V	Contribute to Open Source in Network Management.	As per Contribute to different types of Network and Management Systems like LAN/WAN/MAN/Adhoc Network/Data Centre/Wireless Network/Enterprise	04	LO5

		Network etc. To improve Networks as a Network administrator. Design own Network as per customer requirements, Improve existing Skill sets for growth in career. Interact with Stakeholders and provide training and mentoring. Start own Startup.		
VI	Contribute to Open Source in Application & Cloud Services.	As per Contribute to various Applications or Case studies using Cloud Services etc. To improve applications, remove bugs. Improve existing Skill sets for growth in career. Interact with Stakeholders and provide training and mentoring. Start own Startup.	04	LO6

Guidelines for Recent Open Source Mini Project as per above syllabus.

- Students shall form a group of 3 to 4 students, while forming a group shall not be allowed less than three or more than four students, as it is a group activity.
- Students should do survey and identify needs, which shall be converted into problem statement how to contribute to open source mini project in consultation with faculty supervisor/head of department/internal committee of faculties.
- Students shall submit implementation plan in the form of Gantt/PERT/CPM chart, which will cover weekly activity of recent contribute to open source mini project.
- A log book to be prepared by each group, wherein group can record weekly work progress, guide/supervisor can verify and record notes/comments.
- Faculty supervisor may give inputs to students during mini project activity; however, focus shall be on self-learning.
- Students in a group shall understand contribute to open source problem effectively, propose multiple solution and select best possible solution in consultation with guide/ supervisor.
- Students shall convert the best solution into working model using various components of their domain areas and demonstrate.
- The solution to be validated with proper justification and report using open source tools to be compiled in standard format of University of Mumbai.
- With the focus on the self-learning, innovation, addressing societal problems and entrepreneurship quality development within the students through the open source Mini Projects.

Guidelines for Assessment of Recent Open Source Mini Project: Term Work

- The review/ progress monitoring committee shall be constituted by head of departments of each institute. The progress of mini project to be evaluated on continuous basis, minimum two reviews in each semester.
- In continuous assessment focus shall also be on each individual student, assessment based on individual's contribution in group activity, their understanding and response to questions.

Text & Reference Books:

 Forge Your Future with Open Source: Build Your Skills. Build Your Network. Build the Future of Technology. 1st Edition

Online References:

Sr. No.	Website Links
1	https://github.com/freeCodeCamp/how-to-contribute-to-open-source
2	https://opensource.guide/how-to-contribute/#why-contribute-to-open-source

Term Work:

Term Work shall consist of at least Open Source Project based on the above syllabus. Also Term Work Journal must include at least 2 assignments to explain contribute to open source as mentioned in above syllabus.

Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini-Project) + 5 Marks (Assignment) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ITM701	Major Project – I		06			03		03

Course	Course Name	Examination Scheme						
Code		Theory Marks Internal assessment End						
		Test1	Test 2	Avg.	Sem. Exam	Term Work	Pract. /Oral	Total
ITM701	Major Project – I					25	25	50

Course Objectives

- 1. To acquaint with the process of identifying the needs and converting it into the problem.
- 2. To familiarize the process of solving the problem in a group.
- 3. To acquaint with the process of applying basic engineering fundamentals to attempt solutions to the problems.
- 4. To inculcate the process of self-learning and research.

Course Outcome: Learner will be able to...

- 1. Identify problems based on societal /research needs.
- 2. Apply Knowledge and skill to solve societal problems in a group.
- 3. Develop interpersonal skills to work as member of a group or leader.
- 4. Draw the proper inferences from available results through theoretical/ experimental/simulations.
- 5. Analyse the impact of solutions in societal and environmental context for sustainable development.
- 6. Use standard norms of engineering practices
- 7. Excel in written and oral communication.
- 8. Demonstrate capabilities of self-learning in a group, which leads to life long learning.
- 9. Demonstrate project management principles during project work.

Guidelines for Major Project

- Students shall form a group of 3 to 4 students, while forming a group shall not be allowed less than three or more than four students, as it is a group activity.
- Students should do survey and identify needs, which shall be converted into problem statement for mini project in consultation with faculty supervisor/head of department/internal committee of faculties.
- Students shall submit implementation plan in the form of Gantt/PERT/CPM chart, which will cover weekly activity of major project-I and major project-II.
- A log book to be prepared by each group, wherein group can record weekly work progress, guide/supervisor can verify and record notes/comments.
- Faculty supervisor may give inputs to students during major project-I & II activity; however, focus shall be on self-learning.
- Students in a group shall understand problem effectively, propose multiple solution and select best possible solution in consultation with guide/ supervisor.

- Students shall convert the best solution into working model using various components of their domain areas and demonstrate.
- The solution to be validated with proper justification and report to be compiled in standard format of University of Mumbai.
- With the focus on the self-learning, innovation, addressing societal problems and entrepreneurship quality development within the students through the Major Project, it is preferable that a single project of appropriate level and quality to be carried out in two semesters by all the groups of the students. i.e. Major Project-I in semester VII and Major Project-II in semesters VIII.
- However, based on the individual students or group capability, with the mentor's recommendations, if the proposed Major Project adhering to the qualitative aspects mentioned above gets completed in odd semester, then that group can be allowed to Scopus paper publications in Journal/Conference or motivate for Copyright or Indian Patent as an extension of the Major Project-1 with suitable improvements/modifications after testing and analysis in even semester. This policy can be adopted on case by case basis.

Guidelines for Assessment of Major Project: Term Work

- 1. The review/ progress monitoring committee shall be constituted by head of departments of each institute. The progress of major project to be evaluated on continuous basis, minimum two reviews in each semester VII and VIII.
- 2. In continuous assessment focus shall also be on each individual student, assessment based on individual's contribution in group activity, their understanding and response to questions.
- 3. Distribution of Term work marks for both semesters shall be as below;

a. Marks awarded by guide/supervisor based on log book : 10

b. Marks awarded by review committee : 10

c. Quality of Project report : 05

Review/progress monitoring committee may consider following points for assessment based on either one year major project as mentioned in general guidelines.

One-year project:

- In semester VII entire theoretical solution shall be ready, including components/system selection and cost analysis, building of working prototype. Two reviews will be conducted based on presentation given by students group.
 - First shall be for finalization of problem and proposed solution of the problem
 - Second shall be on readiness of working and testing of prototype to be conducted.
- In semester VIII expected work shall be procurement of testing and validation of results based on work completed in an odd semester.
 - First review is based on improvements in testing and validation results cum demonstration for publication to be conducted.
 - Second review shall be based on paper presentation in conference/journal or copyright or Indian patent in last month of the said semester.

Assessment criteria of Major Project.

Major Project shall be assessed based on following criteria;

- 1. Quality of survey/ need identification
- 2. Clarity of Problem definition based on need.
- 3. Innovativeness in solutions

- 4. Feasibility of proposed problem solutions and selection of best solution
- 5. Cost effectiveness
- 6. Societal impact
- 7. Innovativeness
- 8. Cost effectiveness and Societal impact
- 9. Full functioning of working model as per stated requirements
- 10. Effective use of skill sets
- 11. Effective use of standard engineering norms
- 12. Contribution of an individual's as member or leader
- 13. Clarity in written and oral communication
- In **one year, project**, first semester evaluation may be based on first six criteria's and remaining may be used for second semester evaluation of performance of students in mini project.

Guidelines for Assessment of Major Project Practical/Oral Examination:

- Report should be prepared as per the guidelines issued by the University of Mumbai.
- Major Project shall be assessed through a presentation and demonstration of working model by the student project group to a panel of Internal and External Examiners preferably from industry or research organizations having experience of more than five years approved by head of Institution.
- Students shall be motivated to publish a paper based on the work in Scopus Conferences/Journals or copy right or Indian Patent.

Major Project shall be assessed based on following points;

- 1. Quality of problem and Clarity
- 2. Innovativeness in solutions
- 3. Cost effectiveness and Societal impact
- 4. Full functioning of working model as per stated requirements
- 5. Effective use of skill sets
- 6. Effective use of standard engineering norms
- 7. Contribution of an individual's as member or leader
- 8. Clarity in written and oral communication
- 9. Publications in Sem VIII.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO7011	Storage Area Network	03			03			03

	Course Name		Examination Scheme								
Course Code		Theory Marks Internal assessment			End	Term	D 4 1	01	T-4-1		
		Test 1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Oral	Total		
ITDO7011	Storage Area Network	20	20	20	80				100		

Sr. No.	Course Objectives
The cours	e aims:
1	To provide the knowledge of types Storage Network.
2	To examine NAS technology and its applications in Storage Area Networks.
3	To study Emerging Technologies in SAN.
4	To define backup, recovery, disaster recovery and business continuity in the storage area Network.
5	To learn cloud based storage virtualization technologies in SAN.
6	To understand the logical and physical components of storage infrastructures.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On succes	ssful completion, of course, learner/student will be able to:	
1	Identify the limitations of the client-server architecture and evaluate the need for data protection and storage centric architectures such as Intelligent storage system.	L1,L2
2	Understand various SAN technologies.	L1,L2
3	Interpret and examine NAS technologies and its application in Storage Area Network.	L1,L2
4	Explain Different I/O Techniques in SAN.	L1,L2
5	Describe Cloud based storage virtualization technologies in SAN.	L1,L2
6	Explain Storage infrastructure management with security.	L1,L2

Prerequisite: Operating System, Computer Organization, Computer Networks.

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Components of a Storage System Environment, Disk drive components, RAID levels, Cloud Computing	02	
I	Introduction to Storage Area Network	Intelligent Storage Systems (ISS), Storage Provisioning, Types of Intelligent Storage Systems Evolution of Storage System: Server- Centric IT Architecture and its Limitations, Storage-Centric IT Architecture and its Advantages, SAN & its advantages. Self-learning Topics: Case Study on Replacing a server with Storage networks.	04	CO1
П	Networked Attached Storage & its Application	Local File Systems: File systems and databases, Journaling, Snapshots, Volume manager Network File Systems, and File Servers: Network Attached Storage (NAS), Performance bottlenecks in file servers, Acceleration of network file systems, Case study: The Direct Access File System (DAFS), Shared Disk File Systems: A case study The General Parallel File System (GPFS), Applying NAS solution: NAS workload characterization, applying NAS to departmental workloads, enterprise web workloads, and specialized workloads; Considerations when integrating SN and NAS: Differences and similarities, the need to integrate, future storage connectivity and integration. Self-learning Topics: Case study on Successful SAN Deployment steps.	07	CO2
III	Storage I/O Techniques	The Physical I/O Path from the CPU to the Storage System, SCSI, The Fibre Channel Protocol Stack, Fibre Channel SAN, IP Storage, Infiniband-based Storage Networks, Fibre Channel over Ethernet (FCoE). Self-learning Topics: Case Study on FCoE SAN.	06	CO3
IV	Backup and Data Archive	Introduction to Business Continuity: Information Availability, BC Terminology, BC Planning Lifecycle, Failure Analysis, Business Impact Analysis Backup and Archive: Backup Purpose, Backup Considerations, Backup Granularity, Recovery Considerations, Backup Methods ,Backup Architecture, Backup and Restore	06	CO4

		Operations, Backup Topologies Self-learning Topics: Case Study on Replication strategy		
V	Storage Area Network as a Service for Cloud Computing & Virtualization	Virtualization and the cloud: Cloud infrastructure virtualization, Cloud platforms, Storage virtualization, SAN virtualization Virtualization Appliances: Black Box Virtualization, In-Band Virtualization Appliances, Out-of-Band Virtualization Appliances High Availability for Virtualization Appliances, Appliances for Mass Consumption. Storage Automation and Virtualization: Policy-Based Storage Management, Application-Aware Storage Virtualization,	06	CO5
		Virtualization-Aware Applications. Self-learning Topics: Case study on symmetric and asymmetric virtualization in networks.		
VI	Securing and Managing storage infrastructure	Securing and Storage Infrastructure: Information Security Framework, Risk Triad, Storage Security Domains, Security Implementations in Storage Networking, Securing Storage Infrastructure in Virtualized and Cloud Environments. Managing the Storage Infrastructure: Monitoring the Storage Infrastructure, Storage Infrastructure Management activities, Storage Infrastructure Management Challenges, Information Lifecycle Management, Storage Tiering Self-learning Topics: Case study on SAN Management and Standards.	08	CO6

- 1. G. Somasundaram, Alok Shrivastava, EMC Educational Services, "Information Storage and Management", Wiley India.
- 2. Storage Virtualization, Author: Clark Tom, Publisher: Addison Wesley Publishing Company
- 3. Ulf Troppens, Wolfgang Muller-Friedt, Rainer Wolafka, "Storage Networks Explained" Wiley Publication
- 4. "Introduction to Storage Area Networks" Jon Tate, Pall Beck, Hector Hugo Ibarra, Shanmuganathan Kumaravel, Libor Miklas, IBM Redbooks.

References:

- 1. Richard Barker and Paul Massiglia, iStorage Area Network Essentials: A Complete Guide to Understanding and Implementing SANsî, Wiley India.
- 2. Storage Networks: The Complete Reference, by Robert Spalding (Author)
- 3. "Storage Network Management and Retrieval", Vaishali Khairnar, Nilima Dongre. Wiley

Online References:

1. https://www.itprc.com/ultimate-guide-to-storage-area-networks/

- 2. https://www.techtarget.com/searchstorage/definition/storage-area-network-SAN
- 3. https://www.snia.org/educational-library/object-storage-trends-use-cases-2021
- 4. https://www.sciencedirect.com/topics/computer-science/network-attached-storage
- 5. https://www.techtarget.com/searchstorage/tip/Understand-your-storage-infrastructure-management
- 6. https://sites.google.com/site/testwikiforfirstciscolab/shd/14-securing-the-storage-infrastructure
- 7. https://www.techtarget.com/searchdatabackup/tip/What-is-the-difference-between-archives-and-backups

Assessment:

Internal Assessment (IA) for 20 marks:

• IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO7012	High Performance Computing	03			03			03

	Course Name		Examination Scheme								
Course Code		Theory Marks Internal assessment			End	Term	Practical	Oral	Total		
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Orai	Total		
ITDO7012	High Performance Computing	20	20	20	80				100		

Sr. No.	Course Objectives						
The course aims:							
1	Learn the concepts of high-performance computing.						
2	Gain knowledge of platforms for high performance computing.						
3	Design and implement algorithms for parallel programming applications.						
4	Analyze the performance metrics of High Performance Computing.						
5	Understand the parallel programming paradigm, algorithms and applications.						
6	Demonstrate the understanding of different High Performance Computing tools.						

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of
		attainment as per
		Bloom's Taxonomy
On succes	sful completion, of course, learner/student will be able to:	
1	Understand fundamentals of parallel Computing.	L1,L2
2	Describe different parallel processing platforms involved in achieving High	L1,L2,L3
	Performance Computing.	
3	Demonstrate the principles of Parallel Algorithms and their execution.	L1,L2,L3
4	Evaluate the performance of HPC systems.	L1,L2,L3,L4
5	Apply HPC programming paradigm to parallel applications.	L1,L2,L3
6	Discuss different current HPC Platforms.	L1,L2

Prerequisite: Computer Organization, C Programming, Data structures and Algorithm Analysis.

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Computer Organization, C Programming, Data structures and Algorithm Analysis.	02	
I	Introduction	Introduction to Parallel Computing: Motivating Parallelism, Scope of Parallel Computing, Levels of parallelism (instruction, transaction, task, thread, memory, function), Models (SIMD, MIMD, SIMT, SPMD, Dataflow Models, Demand-driven Computation). Self-learning Topics: Parallel Architectures: Interconnection network, Processor Array, Multiprocessor.	05	CO1
II	Parallel Programming Platforms	Parallel Programming Platforms: Implicit Parallelism: Dichotomy of Parallel Computing Platforms, Physical Organization of Parallel Platforms, Communication Costs in Parallel Machines. Self-learning Topics: Trends in Microprocessor & Architectures, Limitations of Memory System Performance.	04	CO2
III	Parallel Algorithm And Concurrency	Principles of Parallel Algorithm Design: Preliminaries, Decomposition Techniques, Characteristics of Tasks and Interactions, Mapping Techniques for Load Balancing, Basic Communication operations: Broadcast and Reduction Communication types. Self-learning Topics: Parallel Algorithm Models	09	CO3
IV	Performance Measures for HPC	Performance Measures: Speedup, execution time, efficiency, cost, scalability, Effect of granularity on performance, Scalability of Parallel Systems, Amdahl's Law, Gustavson's Law. Self-learning Topics: Performance Bottlenecks.	05	CO4
V	Programming Paradigms for HPC	Programming Using the Message-Passing Paradigm: Principles of Message Passing Programming, The Building Blocks: Send and Receive Operations, MPI: the Message Passing Interface, Topology and Embedding. Parallel Algorithms and Applications: One-Dimensional Matrix-Vector Multiplication, Graph Algorithms, Sample Sort, Two-Dimensional Matrix Vector Multiplication. Self-learning Topics: Introduction to OpenMP.	09	CO5
VI	General Purpose	OpenCL Device Architectures, Introduction to OpenCL Programming.	05	CO6

Graphics Processing Unit(GPGPU) Architecture and	Self-learning Topics: Introduction to CUDA architecture, and Introduction to CUDA Programming.	
Programming		

- 1. AnanthGrama, Anshul Gupta, George Karypis, Vipin Kumar, "Introduction to Parallel Computing", Pearson Education, Second Edition, 2007.
- 2. Kai Hwang, Naresh Jotwani, "Advanced Computer Architecture: Parallelism, Scalability, Programmability", McGraw Hill, Second Edition, 2010.
- 3. Edward Kandrot and Jason Sanders, "CUDA by Example An Introduction to General Purpose GPU Programming", Addison-Wesley Professional ©, 2010.
- 4. Georg Hager, Gerhard Wellein, "Introduction to High Performance Computing for Scientists and Engineers", Chapman & Hall / CRC Computational Science series, 2011.
- 5. Benedict Gaster, Lee Howes, David Kaeli, Perhaad Mistry, Dana Schaa, "Heterogeneous Computing with OpenCL", 2nd Edition, Elsevier, 2012.

References Books:

- 1. Michael J. Quinn, "Parallel Programming in C with MPI and OpenMP", McGraw-Hill International Editions, Computer Science Series, 2008.
- 2. Kai Hwang, Zhiwei Xu, "Scalable Parallel Computing: Technology, Architecture, Programming", McGraw Hill, 1998
- 3. Laurence T. Yang, MinyiGuo, "High-Performance Computing: Paradigm and Infrastructure" Wiley, 2006.
- 4. Fayez Gebali, "Algorithms and Parallel Computing", John Wiley & Sons, Inc., 2011.

Online References:

Sr. No.	Website Name
1.	https://onlinecourses.nptel.ac.in/noc21_cs46/preview
2.	https://onlinecourses.nptel.ac.in/noc22_cs21/preview

Assessment:

Internal Assessment (IA) for 20 marks:

• IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO7013	Infrastructure Security	03		-	03		-	03

					Examina	nation Scheme			
Course	Course Name		Theory Marks			TD.			
Code		ır	ternal asses	ssment	End	Term	Practical	Practical Oral	Total
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work			
ITDO7013	Infrastructure Security	20	20	20	80	-	-	-	100

Sr. No.	Course Objectives
The course	e aims:
1	To understand underlying principles of infrastructure security.
2	To explore software vulnerabilities, attacks and protection mechanisms to learn security aspects of wireless
	network infrastructure and protocols.
3	To investigate web server vulnerabilities and their countermeasures.
4	To investigate cloud infrastructure vulnerabilities and their countermeasures.
5	To learn the different attacks on Open Web Applications and Web services.
6	To learn the different security policies.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of
		attainment as per
		Bloom's Taxonomy
On success	sful completion, of course, learner/student will be able to:	
1	Understand the concept of vulnerabilities, attacks and protection mechanisms.	L1,L2
2	Analyze and evaluate software vulnerabilities and attacks on databases and	L1,L2,L3
	operating systems.	
3	Explain the need for security protocols in the context of wireless communication.	L1,L2,L3
4	Understand and explain various security solutions for Cloud infrastructure.	L1,L2
5	Understand, and evaluate different attacks on Open Web Applications and Web	L1,L2
	services.	
6	Design appropriate security policies to protect infrastructure components.	L1,L2,L3

Prerequisite: Computer Networks, Cryptography and Network Security

Sr. No.	Module				Detail	ed Content			Hours	CO Mapping
0	Prerequisite	Basic	of	OSI	Model,	Topology's	and	Computer	02	

		Networks, Cryptography and Network Security.		
I	Introduction	Cyber-attacks, Vulnerabilities, Defense Strategies and Techniques, Authentication Methods- Password, Token and Biometric, Access Control Policies and Models (DAC,MAC, RBAC, ABAC, BIBA, Bell La Padula), Self-Learning Topics: Authentication and Access Control Services- RADIUS, TACACS, and TACACS+	04	CO1
		Software Vulnerabilities:		
		Buffer overflow, Format String, Cross-Site Scripting, SQL Injection, Malware: Viruses, Worms, Trojans, Logic Bomb, Bots, Rootkits		
		Operating System Security:		
II	Software Security	Memory and Address Protection, File Protection Mechanism, User Authentication.	08	CO2
		Database Security:		
		Database Security Requirements, Reliability and Integrity, Sensitive Data, Inference Attacks, Multilevel Database Security		
		Self-Learning Topics: Format String, File System Security (Windows and Linux OS)		
III	Wireless Security	Mobile Device Security- Security Threats, Device Security, IEEE 802.11xWireless LAN Security, VPN Security, Wireless Intrusion Detection System (WIDS)	06	CO3
		Self-Learning Topics: Wireshark, Cain and Abel, Aircrack.		
IV	Cloud Security	Cloud Security Risks and Countermeasures, Data Protection in Cloud, Cloud Application Security, Cloud Identity and Access Management, Cloud Security as a Service.	06	CO4
		Self-Learning Topics: Metasploit, Ettercap.		

V	Web Security	Web Security Considerations, User Authentication and Session Management, Cookies, SSL, HTTPS, SSH, Privacy on Web, Web Browser Attacks, Account Harvesting, Web Bugs, Clickjacking, Cross-Site Request Forgery, Session Hijacking and Management, Phishing and Pharming Techniques, DNS Attacks, Web Service Security, Secure Electronic Transaction, Email Attacks, Web Server Security as per OWASP, Firewalls. Self-Learning Topics: Penetration Testing tools: SQL Map, Wapiti. Security Policies, Business Continuity Plan, Risk Analysis, Incident Management, Legal		CO5
VI	Information Security and Risk Management	Security Policies, Business Continuity Plan, Risk Analysis, Incident Management, Legal System and Cybercrime, Ethical Issues in Security Management. Self-Learning Topics: The Indian IT Act, Indian Cyber Law	05	CO6

- 1. Computer Security Principles and Practice, William Stallings, Sixth Edition, Pearson Education
- 2. Security in Computing, Charles P. Pfleeger, Fifth Edition, Pearson Education
- 3. Network Security and Cryptography, Bernard Menezes, Cengage Learning
- 4. Network Security Bible, Eric Cole, Second Edition, Wiley

References Books:

- 1. Web Application Hackers Handbook by Wiley.
- 2. Computer Security, Dieter Gollman, Third Edition, Wiley
- 3. CCNA Security Study Guide, Tim Boyle, Wiley
- 4. Introduction to Computer Security, Matt Bishop, Pearson.
- 5. Cloud Security and Privacy, Tim Mather, Subra Kumaraswamy, Shahed Latif, O'Riely
- **6.** Nina Godbole, Sunit Belapure, *Cyber Security*, Wiley India, New Delhi

Online References:

- 1. https://www.cousera.org
- 2. https://nptel.ac.in

Assessment:

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Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDO7014	Software Testing and QA	03			03			03

					Examin	ation Sch	ieme		
Course	Course		Theo	ry Marks					
Code	Name	Int	ternal asso	essment	End	Term	Dwastical	actical Oral	Total
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Fractical		
ITDO7014	Software Testing and QA	20	20	20	80				100

Sr. No.	Course Objectives	
The cours	e aims:	
1	To provide students with knowledge in Software Testing techniques.	
2	To provide knowledge of Black Box and White Box testing techniques.	
3	To provide skills to design test case plans for testing software.	
4	To prepare test plans and schedules for testing projects.	
5	To understand how testing methods can be used in a specialized environment.	
6	To understand how testing methods can be used as an effective tool in providing of	quality assurance
	concerning software.	
Sr. No.	Course Outcomes	Cognitive levels of
		attainment as per
		Bloom's Taxonomy
On succes	ssful completion, of course, learner/student will be able to:	
1	Investigate the reason for bugs and analyze the principles in software testing to	L1, L2, L3
	prevent and remove bugs.	
2	Understand various software testing methods and strategies.	L1, L2
3	Manage the testing process and testing metrics.	L1, L2, L3
4	Understand fundamental concepts of software automation and use automation	L1, L2
	tools.	
5	Apply the software testing techniques in the real time environment.	L1, L2. L3
6	Use practical knowledge of a variety of ways to test software and quality attributes.	L1, L2

Prerequisite: Programming Language (C++, Java), Software Engineering

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Software Engineering Concepts, Basics of programming Language	02	

Co urs e Out co mes

I	Testing	Introduction, Goals of Software Testing, Software Testing	07	CO1
1	Methodology	Definitions, Model for Software Testing, Effective	07	COI
	1.10thodology	Software Testing vs Exhaustive Software Testing,		
		Software Failure Case Studies, Software Testing		
		Terminology, Software Testing Life Cycle (STLC),		
		Software Testing methodology, Verification and		
		Validation, Verification requirements, Verification of high		
		level design, Verification of low level design, validation.		
		Self-learning Topics: Study any system/application, find		
		requirement specifications and design the system. Select		
		software testing methodology suitable to the application.		
II	Testing	Dynamic Testing: Black Box Testing: Boundary Value	09	CO2
	Techniques	Analysis, Equivalence		
	_	Class Testing, State Table Based testing,		
		Cause-Effect Graphing Based Testing,		
		Error Guessing.		
		White Box Testing Techniques: need,		
		Logic Coverage Criteria, Basis Path		
		Testing, Graph Matrices, Loop Testing,		
		Data Flow testing, Mutation testing.		
		Static Testing.		
		Validation Activities: Unit validation,		
		Integration, Function, System,		
		Acceptance Testing.		
		Regression Testing: Progressive vs.		
		Regressive, Regression Testing, Regression Testability,		
		Objectives of Regression Testing,		
		Regression Testing Types, Define		
		Problem, Regression Testing Techniques.		
		Self-learning Topics: Select the test cases (positive and		
		negative scenarios) for the selected system and Design		
		Test cases for the system using any two studied testing		
		techniques.		
III	Managing the Test	Test Management: test organization,	08	CO3
	Process	structure and of testing group, test		
		planning, detailed test design and test		
		Specification.		
		Software Metrics: need, definition and		
		Classification of software matrices.		
		Testing Metrics for Monitoring and		
		Controlling the Testing Process:		
		attributes and corresponding metrics,		
		estimation model for testing effort,		
		architectural design, information flow		
		matrix used for testing, function point		
		and test point analysis.		
		Efficient Test Suite Management:		
		minimizing the test suite and its benefits, test suite minimization		
		problem, test suite prioritization its type, techniques and measuring		
		effectiveness.		
		officer (choos).		
	<u> </u>	<u> </u>		

		Self-learning Topics: Design quality matrix for your selected system		
IV	Test Automation	Automation and Testing Tools: need, categorization, selection and cost in testing tool, guidelines for testing tools. Study of testing tools: JIRA, Bugzilla, TestDirector and IBM Rational Functional Tester, Selenium etc. Self-learning Topics: Write down test cases, execute and manage using studied tools	05	CO4
V	Testing for specialized environment	Agile Testing, Agile Testing Life Cycle, Testing in Scrum phases, Challenges in Agile Testing Testing Web based Systems: Web based system, web technology evaluation, traditional software and web based software, challenges in testing for web based software, testing web based testing Self-learning Topics: Study the recent technical papers on software testing for upcoming technologies (Mobile, Cloud, Blockchain, IoT)	04	CO5
VI	Quality Management	Software Quality Management, McCall's quality factors and Criteria, ISO9000:2000, SIX sigma, Software quality management Self-learning Topics: Case Studies to Identify Quality Attributes Relationships for different types of Applications (Web based, Mobile based etc.)	04	CO6

- 1. Software Testing Principles and Practices Naresh Chauhan Oxford Higher Education
- $2. \ Software\ Testing\ and\ quality\ assurance\ theory\ and\ practice\ by\ Kshirasagar\ Naik,\ Priyadarshi\ Tripathy\ ,\ Wiley\ Publication$

References Books:

- $1.\ Effective\ Methods\ for\ Software\ Testing\ ,\ third\ edition\ by\ Willam\ E.\ Perry,\ Wiley\ Publication$
- 2. Software Testing Concepts and Tools by Nageswara Rao Pusuluri , Dreamtech press

Online References:

- 1. www.swayam.gov.in
- 2. www.coursera.org
- 3. http://onlinelibrary.wiley.com/journal/10.1002/(ISSN)1099 -1689
- 4. https://onlinecourses.nptel.ac.in/noc17_cs32/preview
- 5. https://www.youtube.com/channel/UC8w8_H_1uDfi2ftQx7a64uQ

Assessment:

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> Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDO7021	Theory Course	03			03			03

			Examination Scheme								
Course Code	Course Name	Theory Marks Internal assessment			End	Term	D .: 1		T		
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Oral	Total		
ITDO7021	Mobile Adhoc Network	20	20	20	80				100		

Course Objectives:

Sr. No.	Course Objectives								
The course	e aims:								
1	To identify and distinguish major issues associated with ad-hoc networks.								
2	To analyze the basic concepts for designing a routing protocol for MANETs.								
3	To explore and analyze routing protocols of Ad-hoc network.								
4	To learn the concepts of Transport layer and Security issues for MANETs.								
5	To apply fundamental principles characteristics of QoS and understand the need of Energy Management in								
	wireless ad-hoc network.								
6	To learn the basic concepts of Sensor Networks for Communication in Mobile Ad-hoc network.								

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy				
On successful completion, of course, learner/student will be able to:						
1	Understand the fundamentals of Mobile ad-hoc Networks.	L1,L2				
2	Understand and be able to use advanced concept of MAC layer protocols more effectively.	L1,L2				
3	Analyse different routing technologies for designing a routing protocol.	L1,L2,L3,L4				

4	Understand the concepts of Transport layer and security features of Ad-hoc	L1,L2
	network.	
5	Create the awareness of QoS and Energy Management in Ad hoc network.	L6
6	Demonstrate the ability of wireless sensor network.	L2,L3,L4

 $\label{precequisite: Wireless Technology.} Prerequisite: Wireless Technology.$

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Fundamentals of Wireless Communication, Wireless Metropolitan and Local Area Networks: IEEE 802.16 (WiMax) – Mesh mode, IEEE 802.11(Wi-Fi) – Architecture, Wireless Ad hoc Networks: WPAN Device Architecture, Wireless Sensor Network Applications, Advantages and Limitations, Wireless Network Security: Security in GSM; UMTS Security; Bluetooth Security; WEP.	02	
I	Introduction to Adhoc Wireless Networks	Introduction: Cellular and Ad Hoc Wireless Networks, Applications of Ad Hoc Wireless Networks, Issues In Ad Hoc Wireless Networks: Medium Access Scheme, Routing, Multicasting, Transport Layer Protocols, Pricing, Quality of Service Provisioning, Addressing and Service Discovery, Energy Management, Scalability, Deployment Considerations, Ad Hoc Wireless Internet Self-learning Topics: Global Mobile Ad Hoc Network Market	05	CO1
П	Medium Access Control Protocols	Issues in Designing a MAC Protocol, Design Goals of MAC Protocols, Classification of MAC protocols, Contention-Based Protocols with Reservation Mechanisms and Scheduling Mechanisms, IEEE 802.11a and HiperLan standard Self-learning Topics: MAC Protocols that use Directional Antennas and Other MAC Protocols	07	CO2
III	Routing Protocols	Routing Protocols in Ad-hoc Wireless Networks: Introduction, Design issues, Classification of Routing Protocols: Routing information update mechanism, Use of temporal information for routing, Routing topology, Utilization of specific resources, Multicast Routing in Ad-hoc Wireless Networks: Introduction, Design Issues, Operation of Multicast Routing Protocols, An Architecture Reference Model for Multicast Routing Protocols Self-learning Topics: Table Driven Routing Protocols, Classifications of Multicast Routing Protocols	08	CO3
IV	Transport Layer and Security Protocols	Transport Layer in Ad-hoc Wireless Networks: Introduction, Design Issues and Goals of a Transport Layer Protocol; Classification of Transport Layer Solutions. Security in Ad-hoc Wireless Networks: Issues and	07	CO4

		Challenges in Security Provisioning, Network Security Attacks classification. Self-learning Topics: TCP over Transport Layer Solutions, Key Management and Secure Touting		
V	Quality of Service and Energy Management	Quality of Service in Ad-hoc Wireless Networks: Introduction, Issues and Challenges in Providing QoS in Ad-hoc Wireless Networks, Classification of QoS Solutions Energy Management in Ad-hoc Wireless Networks: Introduction, Need for Energy Management in Ad-hoc Wireless Networks, Classification of Energy Management Schemes Self-learning Topics: MAC Layer Solutions Battery Management Schemes	06	CO5
VI	Wireless Sensor Networks	Introduction, Sensor Network Architecture, Data Dissemination, Data Gathering Self-learning Topics: Location Discovery and Quality of a Sensor Network	04	CO6

- **1.** C. S. Ram Murthy, B. S. Manoj, "Ad Hoc Wireless Networks: Architectures and Protocols", Prentice Hall of India, 2nd Edition, 2005
- 2. C. K. Toh, "Adhoc Mobile Wireless Networks", Pearson Education, 2002
- 3. Wireless Communications & Networks, By William Stallings, Second Edition, Pearson Education

References Books:

- **1.** Shih-Lin Wu Yu-Chee Tseng, "Wireless Ad Hoc Networking: Personal-Area, Local-Area, and the Sensory-Area Networks", Auerbach Publications, 2007
- 2. Subir Kumar Sarkar, "Adhoc Mobile Wireless Network: Principles, Protocols and Applications" CRC Press
- 3. Prashant Mohapatra and Sriramamurthy, "Ad Hoc Networks: Technologies and Protocols", Springer International Edition, 2009

Online References:

- 1. https://www.cousera.org
- 2. https://nptel.ac.in

Assessment:

Internal Assessment (IA) for 20 marks:

• IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

Question paper format

• Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus

- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDO7022	ARVR	03	1		03		1	03

			Examination Scheme								
Course Code	Course Name	Theory Marks Internal assessment			End	Term	Practical	Oral	T-4-1		
		Test1	Test2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Orai	Total		
ITDO7022	ARVR	20	20	20	80				100		

Sr. No.	Course Objectives						
The course	The course aims:						
1	To understand the concepts of Augmented Reality and related technologies.						
2	To understand the AR tracking system and use of computer vision in AR/MR.						
3	To describe the technology for multimodal user interaction and authoring in AR.						
4	To understand primitives of computer graphics fundamental.						
5	To analyze various Hardware devices suitable for VR.						
6	To analyze visual physiology and issues related to it.						

Course Outcomes:

Sr.	Course Outcomes	Cognitive levels of
No.		attainment as per
		Bloom's
		Taxonomy
On succ	essful completion, of course, learner/student will be able to:	
1	Identify and compare different Augmented Reality and Mixed Reality	L1, L2
	Technologies.	
2	Apply concepts of Computer Vision for tracking in AR and MR Systems.	L3
3	Model different interfaces and authoring in AR/MR.	L3
4	Solve Computer Graphics Problems.	L1
5	Analyze application of VR hardware and software components.	L1, L2, L3
6	Identify issues related to visual physiology.	L1, L2

Prerequisite: Programming Language, Computer Graphics, Virtual Reality

Module	Title	Description	Hours	CO
0	Pre-requisite	Basics of Computer Graphics, Coordinate Systems, VR Introduction,	02	
	_	Tracking in VR		
I	Introduction to Augmented Reality and Mixed Reality	Definition and Scope, A Brief History of Augmented Reality, AR Architecture, Related Fields of AR (like Mixed Reality, Virtual Reality, Immersive Reality, Extended Reality) and Their comparison, General Architecture of Mixed Reality System, Algorithm Steps in Mixed Reality	04	CO1
		Self-Learning Topics: How AR/MR are related to Ubiquitous		
		Computing, Multidimensional Systems.		
II	Tracking and	Multimodal Displays; Visual Perception; Spatial Display Model;	06	CO2

	Computer Vision for AR and MR	Visual Displays; Tracking, Calibration and Registration; Coordinate Systems; Characteristics of Tracking Technology; Stationary Tracking Systems; Mobile Sensors; Optical Tracking; Sensor Fusion; Marker Tracking; Multiple Camera Infrared Tracking; Natural Feature Tracking by Detection; Incremental Tracking; Simultaneous Localization and Tracking; Outdoor Tracking Self-Learning Topics: Indoor Tracking, Full Body Tracking		
III	Interaction, Modeling and Annotation and Authoring	Output Modalities, Input Modalities, Tangible Interfaces, Virtual User Interfaces on Real Surfaces, Multi-view Interfaces, Haptic Interaction, Multimodal Interaction, Specifying Geometry, Specifying Appearance, Semi-automatic Reconstruction, Free-form Modeling, Annotation, Requirement of AR Authoring, Elements of Authoring, Stand-alone Authoring Solutions, Plug-in Approaches, Web Technology Self-Learning Topics: Case Study on Object Annotation in Real Time, Avatar Modeling.	06	CO3
IV	Geometry of Virtual World	Geometric Modeling, 2D transformations, Homogenous coordinate system, 3D rotation and 6 degree of freedom, Viewport Transformation Self: Eye Transformation, demo of 2D transformation	08	CO4
V	Introduction to VR	Introduction to VR and definitions and its components., Hardware components: Display devices: LCD, OLED Audio: Speakers, Earphones, Bone conduction Touch: Haptic Device GPU and CPU, Input devices like game controller, data glows, Joysticks Tracking Hardware: Industrial measurement Unit-IMU, Gyroscope, accelerometer Software component: Java3D, VRML Self: Feedback mechanisms in VR environment	07	CO5
VI	Visual Physiology, perception and tracking	Functioning of Eye with photoreceptors, Resolution for VR, Eye movements and issues with it in VR, Neuroscience of vision, Depth and motion perception, Frame rates and display, Orientation tracking, tilt and yaw drift correction, Tracking with camera Self: Light House approach	06	CO6

Textbooks:

- 1. Dieter Schmalsteig and Tobias Hollerer, "Augmented Reality- Principles and Practice", Pearson Education, Inc. 2016 Edition.
- 2. Chetankumar G Shetty, "Augmented Reality- Theory, Design and Development", Mc Graw Hill, 2020 Edition.
- 3. Alan B. Craig, "Understanding Augmented Reality Concepts and Applications", Morgan Kaufmann, Elsevier, 2013 Edition.
- 4. . Hearn and Baker, "Computer Graphics- C version", 2nd edition, Pearson, 2002.
- 5. R. K Maurya, "Computer Graphics with Virtual Reality", 3rd Edition, Wiley India, 2018.
- 6. Steven M. LaVelle," Virtual Reality", Cambridge University press, 2019
- 7. Grigore Burdea, Philippe Coiffet, "Virtual Reality Technology", 2nd Edition, Wiley India, 2003
- 8. Vince, "Virtual Reality Systems", 1st Edition, Pearson Education, 2002

References Books:

- 1. Borko Furht, "Handbook of Augmented Reality", Springer, 2011 Edition.
- 2. Erin Pangilinan, Steve Lukas, and Vasanth Mohan, "Creating Augmented and Virtual Realities- Theory and Practice for Next-Generation Spatial Computing", O'Reilly Media, Inc., 2019 Edition.
- 3. Jens Grubert, Dr. Raphael Grasset, "Augmented Reality for Android Application Development", PACKT Publishing, 2013 Edition.
- 4. George Mather, "Foundations of Sensation and Perception", Psychology Press book; 3rd Edition, 2016
- 5. Tony Parisi, "Learning Virtual Reality", 1st edition, O'Reilly, 2015
- 6. Alan Craig and William Sherman," Understanding virtual reality: Interface, application and design", 2nd Edition, Morgan Kaufmann Publisher, 2019
- 7. Peter Shirley, Michael Ashikhmin, and Steve Marschner, "Fundamentals of Computer Graphics", A K Peters/CRC Press; 4th Edition, 2016.

Online Resources:

Sr. No.	Website Name
1.	www.nptel.ac.in
2.	www.coursera.org
3.	https://nptel.ac.in/courses/121/106/121106013/#
4.	http://msl.cs.uiuc.edu/vr/
5.	http://lavalle.pl/vr/

Assessment:

Internal Assessment (IA) for 20 marks:

• IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO7023	Quantum Computing	03			03			03

	Course Name	Examination Scheme							
Course Code		Theory Marks Internal assessment			End	Term	1 5 4 1	01	Total
		Test1	Test2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Oral	Total
ITDO7023	Quantum Computing	20	20	20	80		-		100

Sr. No.	Course Objectives						
The course aims:							
1	To know the fundamentals of Quantum computing and its applications.						
2	To understand the efficient quantum algorithms for several basic promise problems.						
3	To gain knowledge about quantum computers and their principles.						
4	To understand the principles, quantum information and limitation of quantum operations formalizing.						
5	To gain knowledge about different quantum error and its correction techniques.						
6	To gain knowledge about different quantum cryptographic algorithms.						

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On succes	sful completion, of course, learner/student will be able to:	
1	Basics of Quantum computing and its applications.	L1,L2
2	Solve various problems using quantum algorithms.	L1,L2
3	Methodology for quantum computers and their principles.	L1,L2,L3
4	Comprehend quantum noise and operations.	L1,L2,L3
5	Gain knowledge about different quantum error correction techniques.	L1,L2,L3
6	To gain knowledge about different quantum cryptographic algorithms.	L1,L2,L3

Prerequisite: NA

Sr. No.	Module	Detailed Content	Hours	CO Mapping
I	FUNDAMENTA	Fundamental Concepts: Introduction and Overview – Global	07	CO1
	LS OF	Perspectives – Quantum Bits – Quantum Computation –		
	QUANTUM	Quantum Algorithms – Experimental Quantum Information		

	COMPUTING	Processing – Quantum Information. Problems on Qubits Self-learning Topics: Detail of Quantum computing and its applications https://www.ibm.com/quantum-computing/what-is-quantum-computing/		
П	QUANTUM COMPUTATIO N	Quantum Circuits – Quantum algorithms, Single Orbit operations, Control Operations, Measurement, Universal Quantum Gates, Simulation of Quantum Systems, Quantum Fourier transform, Phase estimation, Applications, Quantum search algorithms – Quantum counting – Speeding up the solution of NP – complete problems – Quantum Search for an unstructured database. Problems on Boolean functions and Quantum gates, Quantum gates and circuits. Self-learning Topics: Application of Quantum Computing	08	CO2
III	QUANTUM COMPUTERS	Guiding Principles, Conditions for Quantum Computation, Harmonic Oscillator Quantum Computer, Optical Photon Quantum Computer – Optical cavity Quantum electrodynamics, Ion traps, Nuclear Magnetic resonance. Self-learning Topics: Qiskit	06	CO3
IV	QUANTUM INFORMATION S	Quantum noise and Quantum Operations – Classical Noise and Markov Processes, Quantum Operations, Examples of Quantum noise and Quantum Operations – Applications of Quantum operations, Limitations of the Quantum operations formalism, Distance Measures for Quantum information. Problems on Measurement Self-learning Topics: Case study on Quantum noise and operations.	07	CO4
V	QUANTUM ERROR CORRECTION	Introduction, Shor code, Theory of Quantum Error –Correction, Constructing Quantum Codes, Stabilizer codes, Fault – Tolerant Quantum Computation. Self-learning Topics: Case study on Quantum error correction.	05	CO5
VI	QUANTUM CRYPTOGRAP HY	Quantum Cryptography-Private Key Cryptography, Privacy Amplification and Information Reconciliation, Quantum Key Distribution, Privacy and Coherent Information, The Security of Quantum Key Distribution. Problems on Quantum error correction and cryptography. Self-learning Topics: Attacks on Quantum Cryptography	06	CO6

- 1. Chris Bernhardt," Quantum Computing for Everyone", (The MIT Press) Hardcover Illustrate ,September 2020,
- 2. Willi-Hans Steeb; "Problems and Solutions in Quantum Computing and Quantum Information", Yorick Hardy Academic Consulting and Editorial Services (ACES) Private Limited, January 2020.
- 3. M.A. Nielsen and I.Chuang, "Quantum Computation and Quantum Information", Cambridge University Press 2010.

References Books:

- 1. Computer Science: An Introduction by N. DavidMermin 5. Yanofsky's and Mannucci, Quantum Computing for Computer Scientists.
- 2. Parag K. Lala ,Quantum Computing: A Beginner's Introduction Paperback", McGraw Hill November 2020.
- 3. V. Sahni, "Quantum Computing", Tata McGraw-Hill Publishing company, 2007.
- **4.** Nayak, Chetan; Simon, Steven; Stern, Ady; Das Sarma, Sankar, "NonabelianAnyons and Quantum Computation", 2008.

Online References:

- 1. https://www.cousera.org
- 2. https://nptel.ac.in

Assessment:

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> Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
	Name					Orai		
ITDO7024	Information	03			03			03
	Retrieval							
	System							

	Course Name		Examination Scheme							
Course Code		Theory Marks Internal assessment			End	End Term	Dan ett enl	01	T-4-1	
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Oral	Total	
ITDO7024	Information Retrieval System	20	20	20	80				100	

Sr. No.	Course Objectives
The cours	e aims:
1	To learn the fundamentals of the information retrieval system.
2	To classify various Information retrieval models.
3	To demonstrate the query processing techniques and operations.
4	To compare the relevance of query languages for text and multimedia data.
5	To evaluate the significance of various indexing and searching techniques for information retrieval.
6	To develop an effective user interface for information retrieval.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On succes	ssful completion, of course, learner/student will be able to:	
1	Define and describe the objectives of the basic concepts of the Information retrieval system.	L1,L2
2	Evaluate the taxonomy of different information retrieval models.	L1,L2,L3,L4
3	Try to solve and process text and multimedia retrieval queries and their operations.	L1,L2
4	Evaluate text processing techniques and operations in the information retrieval system.	L1,L2,L3,L4
5	Demonstrate and evaluate various indexing and searching techniques.	L1,L2,L3,L4
6	Design the user interface for an information retrieval system.	L1,L2,L3,L4

Prerequisite: Data Structures

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Indexing and searching Algorithms	02	
I	Introduction	Motivation, Basic Concepts, The Retrieval Process, Information System: Components, parts and types on	06	CO1

		information system; Definition and objectives on information retrieval system, Information versus Data Retrieval. Search Engines and browsers		
		Self-learning Topics: Search Engines, Search API		
П	IR Models	Modeling: Taxonomy of Information Retrieval Models, Retrieval: Formal Characteristics of IR models, Classic Information Retrieval, Alternative Set Theoretic models, Probabilistic Models, Structured text retrieval Models, models for Browsing;	06	CO2
		Self-learning Topics: Terrier		
III	Query Processing and Operations	Query Languages: Keyword based Querying, Pattern Matching, Structural Queries, Query Protocols; Query Operations: User relevance feedback, Multimedia IR models: Data Modeling	06	CO3
		Self-learning Topics: Proximity Queries and Wildcard Queries		
IV	Text Processing	Text and Multimedia languages and properties: Metadata, Markup Languages, Multimedia; Text Operations: Document Preprocessing, Document Clustering.	06	CO4
V	Indexing and Searching	Self-learning Topics: Digital Library: Greenstone Inverted files, Other indices for text, Boolean Queries, Sequential Searching, Pattern Matching, Structural Queries, Compression; Multimedia IR: Indexing and Searching:- A Generic Multimedia indexing approach, Automatic Feature extraction; Searching Web: Challenges, Characterizing the web, Search Engines. Browsing, Meta searches, Searching using Hyperlinks. Self-learning Topics: Koha	07	CO5
VI	User interface and visualization	Human Computer interaction, the information access process, starting points, query specifications, context, using relevance judgments, interface support for the search process. Self-learning Topics: SeeSoft	06	CO6

- 1. Modern Information Retrieval, Ricardo Baeza-Yates, berthier Ribeiro- Neto, ACM Press- Addison Wesley
- 2. Information Retrieval Systems: Theory and Implementation, Gerald Kowaski, Kluwer Academic Publisher
- 3. Storage Network Management and Retrieval by Dr. Vaishali Khairnar, Nilima Dongre, Wiley India.

References Books:

- 1. Introduction to Information Retrieval By Christopher D. Manning and Prabhakar Raghavan, Cambridge University Press
- 2. Information Storage & Retrieval By Robert Korfhage John Wiley & Sons
- 3. Introduction to Modern Information Retrieval. G.G. Chowdhury. NealSchuman.

Online References:

- 1. https://www.geeksforgeeks.org/what-is-information-retrieval/
- 2. https://nlp.stanford.edu/IR-book/
- 3. https://en.wikipedia.org/wiki/Information_retrieval
- 4. https://people.ischool.berkeley.edu/~hearst/irbook/10/node1.html

Assessment:

Internal Assessment (IA) for 20 marks:

• IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Credits
ILO7011	Product Life Cycle Management	03

Course Objectives: Students will try:

- 1. To familiarize the students with the need, benefits and components of PLM
- 2. To acquaint students with Product Data Management & PLM strategies
- 3. To give insights into new product development program and guidelines for designing and developing a product
- 4. To familiarize the students with Virtual Product Development

Course Outcomes: Students will be able to:

- 1. Gain knowledge about phases of PLM, PLM strategies and methodology for PLM feasibility study and PDM implementation.
- 2. Illustrate various approaches and techniques for designing and developing products.
- 3. Apply product engineering guidelines / thumb rules in designing products for moulding, machining, sheet metal working etc.
- 4. Acquire knowledge in applying virtual product development tools for components, machining and manufacturing plant

Module	Detailed Contents	Hrs
01	Introduction to Product Lifecycle Management (PLM): Product Lifecycle Management (PLM), Need for PLM, Product Lifecycle Phases, Opportunities of Globalization, Pre-PLM Environment, PLM Paradigm, Importance & Benefits of PLM, Widespread Impact of PLM, Focus and Application, A PLM Project, Starting the PLM Initiative, PLM Applications PLM Strategies: Industrial strategies, Strategy elements, its identification, selection and implementation, Developing PLM Vision and PLM Strategy, Change management for PLM	10
02	ProductDesign: Product Design and Development Process, Engineering Design, Organization and Decomposition in Product Design, Typologies of Design Process Models, Reference Model, Product Design in the Context of the Product Development Process, Relation with the Development Process Planning Phase, Relation with the Post design Planning Phase, Methodological Evolution in Product Design, Concurrent Engineering, Characteristic Features of Concurrent Engineering, Concurrent Engineering and Life Cycle Approach, New Product Development (NPD) and Strategies, Product Configuration and Variant Management, The Design for X System, Objective Properties and Design for X Tools and Their Use in the Design Process	09
03	Product Data Management (PDM):Product and Product Data, PDM systems and importance, Components of PDM, Reason for implementing a PDM system, financial justification of PDM, barriers to PDM implementation	05
04	Virtual Product Development Tools:For components, machines, and manufacturing plants, 3D CAD systems and realistic rendering techniques,	05

	Digital mock-up, Model building, Model analysis, Modeling and simulations in Product Design, Examples/Case studies	
	Integration of Environmental Aspects in Product Design: Sustainable	05
05	Development, Design for Environment, Need for Life Cycle Environmental Strategies, Useful Life Extension Strategies, End-of-Life Strategies, Introduction of Environmental	
	Strategies into the Design Process, Life Cycle Environmental Strategies and	
	Considerations for Product Design	
	Life Cycle Assessment and Life Cycle Cost Analysis: Properties, and	05
	Framework of Life Cycle Assessment, Phases of LCA in ISO Standards, Fields of	
06	Application and Limitations of Life Cycle Assessment, Cost Analysis and the Life	
	Cycle Approach, General Framework for LCCA, Evolution of Models for Product Life	
	Cycle Cost Analysis	

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

REFERENCES:

- 1. John Stark, "Product Lifecycle Management: Paradigm for 21st Century Product Realisation", Springer-Verlag, 2004. ISBN: 1852338105
- 2. Fabio Giudice, Guido La Rosa, AntoninoRisitano, "Product Design for the environment-A life cycle approach", Taylor & Francis 2006, ISBN: 0849327229
- 3. SaaksvuoriAntti, ImmonenAnselmie, "Product Life Cycle Management", Springer, Dreamtech, ISBN: 3540257314
- 4. Michael Grieve, "Product Lifecycle Management: Driving the next generation of lean thinking", Tata McGraw Hill, 2006, ISBN: 0070636265

Course Code	Course Name	Credits
ILO7012	Reliability Engineering	03

Objectives:

- 1. To familiarize the students with various aspects of probability theory
- 2. To acquaint the students with reliability and its concepts
- 3. To introduce the students to methods of estimating the system reliability of simple and complex systems
- 4. To understand the various aspects of Maintainability, Availability and FMEA procedure

Outcomes: Learner will be able to...

- 1. Understand and apply the concept of Probability to engineering problems
- 2. Apply various reliability concepts to calculate different reliability parameters
- 3. Estimate the system reliability of simple and complex systems
- 4. Carry out a Failure Mode Effect and Criticality Analysis

Module	Detailed Contents	Hrs
	Probability theory: Probability: Standard definitions and concepts; Conditional Probability, Baye's Theorem.	
01	Probability Distributions: Central tendency and Dispersion; Binomial, Normal, Poisson, Weibull, Exponential, relations between them and their significance.	08
	Measures of Dispersion: Mean, Median, Mode, Range, Mean Deviation,	
	Standard Deviation, Variance, Skewness and Kurtosis.	
02	Reliability Concepts: Reliability definitions, Importance of Reliability, Quality Assurance and Reliability, Bath Tub Curve. Failure Data Analysis: Hazard rate, failure density, Failure Rate, Mean Time To Failure (MTTF), MTBF, Reliability Functions.	08
	Reliability Hazard Models: Constant Failure Rate, Linearly increasing, Time Dependent Failure Rate, Weibull Model. Distribution functions and reliability analysis.	
03	System Reliability: System Configurations: Series, parallel, mixed configuration, k out of n structure, Complex systems.	05
04	Reliability Improvement: Redundancy Techniques: Element redundancy, Unit redundancy, Standby redundancies. Markov analysis.	08
	System Reliability Analysis – Enumeration method, Cut-set method, Success	
05	Path method, Decomposition method. Maintainability and Availability: System downtime, Design for Maintainability: Maintenance requirements, Design methods: Fault Isolation and self-diagnostics, Parts standardization and Interchangeability, Modularization and Accessibility, Repair Vs Replacement.	05
	Availability – qualitative aspects.	
06	Failure Mode, Effects and Criticality Analysis: Failure mode effects analysis, severity/criticality analysis, FMECA examples. Fault tree construction, basic symbols, development of functional reliability block diagram, Fau1t tree	05
	analysis and Event tree Analysis	

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

REFERENCES:

- 1. L.S. Srinath, "Reliability Engineering", Affiliated East-Wast Press (P) Ltd., 1985.
- 2. Charles E. Ebeling, "Reliability and Maintainability Engineering", Tata McGraw Hill.
- 3. B.S. Dhillion, C. Singh, "Engineering Reliability", John Wiley & Sons, 1980.
- 4. P.D.T. Conor, "Practical Reliability Engg.", John Wiley & Sons, 1985.
- 5. K.C. Kapur, L.R. Lamberson, "Reliability in Engineering Design", John Wiley & Sons.
- 6. Murray R. Spiegel, "Probability and Statistics", Tata McGraw-Hill Publishing Co. Ltd.

Course Code	Course Name	Credits
ILO7013	Management Information System	03

Objectives:

- 1. The course is blend of Management and Technical field.
- 2. Discuss the roles played by information technology in today's business and define various technology architectures on which information systems are built
- 3. Define and analyze typical functional information systems and identify how they meet the needs of the firm to deliver efficiency and competitive advantage
- 4. Identify the basic steps in systems development

Outcomes: Learner will be able to...

- 1. Explain how information systems Transform Business
- 2. Identify the impact information systems have on an organization
- 3. Describe IT infrastructure and its components and its current trends
- 4. Understand the principal tools and technologies for accessing information from databases to improve business performance and decision making
- 5. Identify the types of systems used for enterprise-wide knowledge management and how they provide value for businesses

Module	Detailed Contents	Hrs
01	Introduction To Information Systems (IS): Computer Based Information Systems, Impact of IT on organizations, Imporance of IS to Society.	4
	Organizational Strategy, Competitive Advantages and IS.	
02	Data and Knowledge Management: Database Approach, Big Data, Data warehouse and Data Marts, Knowledge Management.	7
	Business intelligence (BI): Managers and Decision Making, BI for Data analysis	
	and Presenting Results	
03	Ethical issues and Privacy: Information Security. Threat to IS, and Security Controls	7
04	Social Computing (SC): Web 2.0 and 3.0, SC in business-shopping, Marketing, Operational and Analytic CRM, E-business and E-commerce – B2B B2C. Mobile commerce.	7
05	Computer Networks Wired and Wireless technology, Pervasive computing, Cloud computing model.	6
06	Information System within Organization: Transaction Processing Systems, Functional Area Information System, ERP and ERP support of Business Process. Acquiring Information Systems and Applications: Various System development	8
	life cycle models.	

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

REFERENCES:

- 1. Kelly Rainer, Brad Prince, Management Information Systems, Wiley
- 2. K.C. Laudon and J.P. Laudon, Management Information Systems: Managing the Digital Firm, 10th Ed., Prentice Hall, 2007.
- 3. D. Boddy, A. Boonstra, Managing Information Systems: Strategy and Organization, Prentice Hall, 2008

Course Code	Course Name	Credits
ILO7014	Design of Experiments	03

Objectives:

- 1. To understand the issues and principles of Design of Experiments (DOE)
- 2. To list the guidelines for designing experiments
- 3. To become familiar with methodologies that can be used in conjunction with experimental designs for robustness and optimization

Outcomes: Learner will be able to...

- 1. Plan data collection, to turn data into information and to make decisions that lead to appropriate action
- 2. Apply the methods taught to real life situations
- 3. Plan, analyze, and interpret the results of experiments

Module	Detailed Contents	Hrs		
Introduction				
	Strategy of Experimentation			
01	Typical Applications of Experimental Design	06		
	Guidelines for Designing Experiments			
	Response Surface Methodology			
	Fitting Regression Models			
	Linear Regression Models			
	Estimation of the Parameters in Linear Regression Models			
02	Hypothesis Testing in Multiple Regression	08		
02	Confidence Intervals in Multiple Regression			
	Prediction of new response observation			
	Regression model diagnostics			
	Testing for lack of fit			
	Two-Level Factorial Designs			
	The 2 ² Design			
	The 2 ³ Design			
03	The General2 ^k Design	07		
03	A Single Replicate of the 2 ^k Design			
	The Addition of Center Points to the 2 ^k Design,			
	Blocking in the 2 ^k Factorial Design			
	Split-Plot Designs			
	Two-Level Fractional Factorial Designs			
	The One-Half Fraction of the 2 ^k Design			
	The One-Quarter Fraction of the 2 ^k Design			
04	The General 2 ^{k-p} Fractional Factorial Design	07		
	Resolution III Designs			
	Resolution IV and V Designs			
	Fractional Factorial Split-Plot Designs			

05	Response Surface Methods and Designs Introduction to Response Surface Methodology The Method of Steepest Ascent Analysis of a Second-Order Response Surface Experimental Designs for Fitting Response Surfaces	07
06	Taguchi Approach Crossed Array Designs and Signal-to-Noise Ratios Analysis Methods Robust design examples	04

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

REFERENCES:

- Raymond H. Mayers, Douglas C. Montgomery, Christine M. Anderson-Cook, Response Surface Methodology: Process and Product Optimization using Designed Experiment, 3rd edition, John Wiley & Sons, New York, 2001
- 2. D.C. Montgomery, Design and Analysis of Experiments, 5th edition, John Wiley & Sons, New York, 2001
- 3. George E P Box, J Stuart Hunter, William G Hunter, Statics for Experimenters: Design, Innovation and Discovery, 2nd Ed. Wiley
- 4. W J Dimond, Peactical Experiment Designs for Engineers and Scintists, John Wiley and Sons Inc. ISBN: 0-471-39054-2
- 5. Design and Analysis of Experiments (Springer text in Statistics), Springer by A.M. Dean, and D. T. Voss

Course Code	Course Name	Credits
ILO7015	Operations Research	03

Objectives:

- 1. Formulate a real-world problem as a mathematical programming model.
- 2. Understand the mathematical tools that are needed to solve optimization problems.
- 3. Use mathematical software to solve the proposed models.

Outcomes: Learner will be able to...

- 1. Understand the theoretical workings of the simplex method, the relationship between a linear program and its dual, including strong duality and complementary slackness.
- 2. Perform sensitivity analysis to determine the direction and magnitude of change of a model's optimal solution as the data change.
- 3. Solve specialized linear programming problems like the transportation and assignment problems, solve network models like the shortest path, minimum spanning tree, and maximum flow problems.
- 4. Understand the applications of integer programming and a queuing model and compute important performance measures

Module	Detailed Contents	Hrs
01	Introduction to Operations Research: Introduction, , Structure of the Mathematical Model, Limitations of Operations Research Linear Programming: Introduction, Linear Programming Problem, Requirements of LPP, Mathematical Formulation of LPP, Graphical method, Simplex Method Penalty Cost Method or Big M-method, Two Phase Method, Revised simplex method, Duality, Primal – Dual construction, Symmetric and Asymmetric Dual, Weak Duality Theorem, Complimentary Slackness Theorem, Main Duality Theorem, Dual Simplex Method, Sensitivity Analysis Transportation Problem: Formulation, solution, unbalanced Transportation problem. Finding basic feasible solutions – Northwest corner rule, least cost method and Vogel's approximation method. Optimality test: the stepping stone method and MODI method. Assignment Problem: Introduction, Mathematical Formulation of the Problem, Hungarian Method Algorithm, Processing of n Jobs Through Two Machines and m Machines, Graphical Method of Two Jobs m Machines Problem Routing Problem, Travelling Salesman Problem: Introduction, Types of Integer Programming Problems, Gomory's cutting plane Algorithm, Branch and Bound Technique. Introduction to Decomposition algorithms.	14
02	Queuing models : queuing systems and structures, single server and multi-server models, Poisson input, exponential service, constant rate service, finite and infinite population	05
03	Simulation: Introduction, Methodology of Simulation, Basic Concepts,	05

	Simulation Procedure, Application of Simulation Monte-Carlo Method:	
	Introduction, Monte-Carlo Simulation, Applications of Simulation, Advantages of	
	Simulation, Limitations of Simulation	
04	Dynamic programming . Characteristics of dynamic programming. Dynamic programming approach for Priority Management employment smoothening, capital budgeting, Stage Coach/Shortest Path, cargo loading and Reliability problems.	05
05	Game Theory. Competitive games, rectangular game, saddle point, minimax (maximin) method of optimal strategies, value of the game. Solution of games with saddle points, dominance principle. Rectangular games without saddle point – mixed strategy for 2 X 2 games.	05
06	Inventory Models: Classical EOQ Models, EOQ Model with Price Breaks, EOQ with Shortage, Probabilistic EOQ Model,	05

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

REFERENCES:

- 1. Taha, H.A. "Operations Research An Introduction", Prentice Hall, (7th Edition), 2002.
- 2. Ravindran, A, Phillips, D. T and Solberg, J. J. "Operations Research: Principles and Practice", John Willey and Sons, 2nd Edition, 2009.
- 3. Hiller, F. S. and Liebermann, G. J. "Introduction to Operations Research", Tata McGraw Hill, 2002.
- 4. Operations Research, S. D. Sharma, KedarNath Ram Nath-Meerut.
- 5. Operations Research, KantiSwarup, P. K. Gupta and Man Mohan, Sultan Chand & Sons.

Course Code	Course Name	Credits
ILO7016	Cyber Security and Laws	03

Objectives:

- 1. To understand and identify different types cybercrime and cyber law
- 2. To recognized Indian IT Act 2008 and its latest amendments
- 3. To learn various types of security standards compliances

Outcomes: Learner will be able to...

- 1. Understand the concept of cybercrime and its effect on outside world
- 2. Interpret and apply IT law in various legal issues
- 3. Distinguish different aspects of cyber law
- 4. Apply Information Security Standards compliance during software design and development

Module	Detailed Contents	Hrs
01	Introduction to Cybercrime: Cybercrime definition and origins of the world, Cybercrime and information security, Classifications of cybercrime, Cybercrime and the Indian ITA 2000, A global Perspective on cybercrimes.	4
02	Cyber offenses & Cybercrime: How criminal plan the attacks, Social Engg, Cyber stalking, Cyber café and Cybercrimes, Bot nets, Attack vector, Cloud computing, Proliferation of Mobile and Wireless Devices, Trends in Mobility, Credit Card Frauds in Mobile and Wireless Computing Era, Security Challenges Posed by Mobile Devices, Registry Settings for Mobile Devices, Authentication Service Security, Attacks on Mobile/Cell Phones, Mobile Devices: Security Implications for Organizations, Organizational Measures for Handling Mobile, Devices-Related Security Issues, Organizational Security Policies and Measures in Mobile Computing Era, Laptops	9
03	Tools and Methods Used in Cyber line Phishing, Password Cracking, Key loggers and Spywares, Virus and Worms, Steganography, DoS and DDoS Attacks, SQL Injection, Buffer Over Flow, Attacks on Wireless Networks, Phishing, Identity Theft (ID Theft)	6
04	The Concept of Cyberspace E-Commerce, The Contract Aspects in Cyber Law, The Security Aspect of Cyber Law, The Intellectual Property Aspect in Cyber Law , The Evidence Aspect in Cyber Law, The Criminal Aspect in Cyber Law, Global Trends in Cyber Law, Legal Framework for Electronic Data Interchange Law Relating to Electronic Banking, The Need for an Indian Cyber Law	8
05	Indian IT Act. Cyber Crime and Criminal Justice: Penalties, Adjudication and Appeals Under the IT Act, 2000, IT Act. 2008 and its Amendments	6
06	Information Security Standard compliances SOX, GLBA, HIPAA, ISO, FISMA, NERC, PCI.	6

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination.

In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

REFERENCES:

- 1. Nina Godbole, Sunit Belapure, Cyber Security, Wiley India, New Delhi
- 2. The Indian Cyber Law by Suresh T. Vishwanathan; Bharat Law House New Delhi
- 3. The Information technology Act, 2000; Bare Act- Professional Book Publishers, New Delhi.
- 4. Cyber Law & Cyber Crimes By Advocate Prashant Mali; Snow White Publications, Mumbai
- 5. Nina Godbole, Information Systems Security, Wiley India, New Delhi
- 6. Kennetch J. Knapp, Cyber Security & Global Information Assurance Information Science Publishing.
- 7. William Stallings, Cryptography and Network Security, Pearson Publication
- 8. Websites for more information is available on : The Information Technology ACT, 2008-TIFR: https://www.tifrh.res.in
- 9. Website for more information , A Compliance Primer for IT professional : https://www.sans.org/reading-room/whitepapers/compliance/compliance-primer-professionals- 33538

Course Code	Course Name	Credits
ILO7017	Disaster Management and Mitigation Measures	03

Objectives:

- 1. To understand physics and various types of disaster occurring around the world
- 2. To identify extent and damaging capacity of a disaster
- 3. To study and understand the means of losses and methods to overcome /minimize it.
- 4. To understand role of individual and various organization during and after disaster
- 5. To understand application of GIS in the field of disaster management
- 6. To understand the emergency government response structures before, during and after disaster

Outcomes: Learner will be able to...

- 1. Get to know natural as well as manmade disaster and their extent and possible effects on the economy.
- 2. Plan of national importance structures based upon the previous history.
- 3. Get acquainted with government policies, acts and various organizational structure associated with an emergency.
- 4. Get to know the simple do's and don'ts in such extreme events and act accordingly.

Module	Detailed Contents	Hrs
01	Introduction 1.1 Definition of Disaster, hazard, global and Indian scenario, general perspective, importance of study in human life, Direct and indirect effects of disasters, long term effects of disasters. Introduction to global warming and climate change.	03
02	Natural Disaster and Manmade disasters: Natural Disaster: Meaning and nature of natural disaster, Flood, Flash flood, drought, cloud burst, Earthquake, Landslides, Avalanches, Volcanic eruptions, Mudflow, Cyclone, Storm, Storm Surge, climate change, global warming, sea level rise, ozone depletion Manmade Disasters: Chemical, Industrial, Nuclear and Fire Hazards. Role of growing population and subsequent industrialization, urbanization and changing lifestyle of human beings in frequent occurrences of manmade disasters.	09
03	Disaster Management, Policy and Administration Disaster management: meaning, concept, importance, objective of disaster management policy, disaster risks in India, Paradigm shift in disaster management. Policy and administration: Importance and principles of disaster management policies, command and coordination of in disaster management, rescue operations-how to start with and how to proceed in due course of time, study of flowchart showing the entire process.	06
04	Institutional Framework for Disaster Management in India: 4.1 Importance of public awareness, Preparation and execution of emergency management programme. Scope and responsibilities of National Institute of Disaster Management (NIDM) and National disaster management authority (NDMA) in India. Methods and measures to avoid disasters, Management of	06

	casualties, set up of emergency facilities, importance of effective communication amongst different agencies in such situations. 4.2 Use of Internet and softwares for effective disaster management. Applications of GIS, Remote sensing and GPS in this regard.	
05	Financing Relief Measures: Ways to raise finance for relief expenditure, role of government agencies and NGO's in this process, Legal aspects related to finance raising as well as overall management of disasters. Various NGO's and the works they have carried out in the past on the occurrence of various disasters, Ways to approach these teams. International relief aid agencies and their role in extreme events.	09
06	Preventive and Mitigation Measures: Pre-disaster, during disaster and post-disaster measures in some events in general Structural mapping: Risk mapping, assessment and analysis, sea walls and embankments, Bio shield, shelters, early warning and communication Non Structural Mitigation: Community based disaster preparedness, risk transfer and risk financing, capacity development and training, awareness and education, contingency plans. Do's and don'ts in case of disasters and effective implementation of relief aids.	06

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

REFERENCES:

- 1. 'Disaster Management' by Harsh K.Gupta, Universities Press Publications.
- 2. 'Disaster Management: An Appraisal of Institutional Mechanisms in India' by O.S.Dagur, published by Centre for land warfare studies, New Delhi, 2011.
- 3. 'Introduction to International Disaster Management' by Damon Copolla, Butterworth Heinemann Elseveir Publications.
- 4. 'Disaster Management Handbook' by Jack Pinkowski, CRC Press Taylor and Francis group.
- 5. 'Disaster management & rehabilitation' by Rajdeep Dasgupta, Mittal Publications, New Delhi.
- 6. 'Natural Hazards and Disaster Management, Vulnerability and Mitigation R B Singh, Rawat Publications
- 7. Concepts and Techniques of GIS –C.P.Lo Albert, K.W. Yonng Prentice Hall (India) Publications. (Learners are expected to refer reports published at national and International level and updated information available on authentic web sites)

Course Code	Course Name	Credits
ILO7018	Energy Audit and Management	03

Objectives:

- 1. To understand the importance energy security for sustainable development and the fundamentals of energy conservation.
- 2. To introduce performance evaluation criteria of various electrical and thermal installations to facilitate the energy management
- 3. To relate the data collected during performance evaluation of systems for identification of energy saving opportunities.

Outcomes: Learner will be able to...

- 1. To identify and describe present state of energy security and its importance.
- 2. To identify and describe the basic principles and methodologies adopted in energy audit of an utility.
- 3. To describe the energy performance evaluation of some common electrical installations and identify the energy saving opportunities.
- 4. To describe the energy performance evaluation of some common thermal installations and identify the energy saving opportunities
- 5. To analyze the data collected during performance evaluation and recommend energy saving measures

Module	Detailed Contents	Hrs
01	Energy Scenario: Present Energy Scenario, Energy Pricing, Energy Sector Reforms, Energy Security, Energy Conservation and its Importance, Energy Conservation Act- 2001 and its Features. Basics of Energy and its various forms, Material and Energy balance	04
02	Energy Audit Principles: Definition, Energy audit- need, Types of energy audit, Energy management (audit) approach-understanding energy costs, Bench marking, Energy performance, Matching energy use to requirement, Maximizing system efficiencies, Optimizing the input energy requirements, Fuel and energy substitution. Elements of monitoring& targeting; Energy audit Instruments; Data and information-analysis. Financial analysis techniques: Simple payback period, NPV, Return on investment (ROI), Internal rate of return (IRR)	08
03	Energy Management and Energy Conservation in Electrical System: Electricity billing, Electrical load management and maximum demand Control; Power factor improvement, Energy efficient equipments and appliances, star ratings. Energy efficiency measures in lighting system, Lighting control: Occupancy sensors, daylight integration, and use of intelligent controllers. Energy conservation opportunities in: water pumps, industrial drives, induction motors, motor retrofitting, soft starters, variable speed drives.	10

04	Energy Management and Energy Conservation in Thermal Systems: Review of different thermal loads; Energy conservation opportunities in: Steam distribution system, Assessment of steam distribution losses, Steam leakages, Steam trapping, Condensate and flash steam recovery system. General fuel economy measures in Boilers and furnaces, Waste heat recovery, use of insulation- types and application. HVAC system: Coefficient of performance, Capacity, factors affecting Refrigeration and Air Conditioning system performance and savings opportunities.	10
05	Energy Performance Assessment: On site Performance evaluation techniques, Case studies based on: Motors and variable speed drive, pumps, HVAC system calculations; Lighting System: Installed Load Efficacy Ratio (ILER) method, Financial Analysis.	04
06	Energy conservation in Buildings: Energy Conservation Building Codes (ECBC): Green Building, LEED rating, Application of Non-Conventional and Renewable Energy Sources	03

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

REFERENCES:

- 1. Handbook of Electrical Installation Practice, Geofry Stokes, Blackwell Science
- 2. Designing with light: Lighting Handbook, By Anil Valia, Lighting System
- 3. Energy Management Handbook, By W.C. Turner, John Wiley and Sons
- 4. Handbook on Energy Audits and Management, edited by A. K. Tyagi, Tata Energy Research Institute (TERI).
- 5. Energy Management Principles, C.B.Smith, Pergamon Press
- 6. Energy Conservation Guidebook, Dale R. Patrick, S. Fardo, Ray E. Richardson, Fairmont Press
- 7. Handbook of Energy Audits, Albert Thumann, W. J. Younger, T. Niehus, CRC Press
- 8. www.energymanagertraining.com
- 9. www.bee-india.nic.in

Course Code	Course Name	Credits
ILO7019	Development Engineering	03

Objectives:

- 1. To familiarise the characteristics of rural Society and the Scope, Nature and Constraints of rural Development
- 2. To provide an exposure toimplications of 73rdCAA on Planning, Development and Governance of Rural Areas
- 3. An exploration of human values, which go into making a 'good' human being, a 'good' professional, a 'good' society and a 'good life' in the context of work life and the personal life of modern Indian professionals
- 4. To familiarise the Nature and Type of Human Values relevant to Planning Institutions

Outcomes: Learner will be able to...

- 1. Demonstrateunderstanding of knowledge for Rural Development.
- 2. Prepare solutions for Management Issues.
- 3. Take up Initiatives and design Strategies to complete the task
- 4. Develop acumen for higher education and research.
- 5. Demonstrate the art of working in group of different nature
- 6. Develop confidence to take up rural project activities independently

Module	Contents	Hrs
1	Introduction to Rural Development Meaning, nature and scope of development; Nature of rural society in India; Hierarchy of settlements; Social, economic and ecological constraints for rural development Roots of Rural Development in India Rural reconstruction and Sarvodaya programme before independence; Impact of voluntary effort and Sarvodaya Movement on rural development; Constitutional direction, directive principles; Panchayati Raj - beginning of planning and community development; National extension services.	08
2	Post-Independence rural Development Balwant Rai Mehta Committee - three tier system of rural local Government; Need and scope for people's participation and Panchayati Raj; Ashok Mehta Committee - linkage between Panchayati Raj, participation and rural development.	06
3	Rural Development Initiatives in Five Year Plans Five Year Plans and Rural Development; Planning process at National, State, Regional and District levels; Planning, development, implementing and monitoring organizations and agencies; Urban and rural interface - integrated approach and local plans; Development initiatives and their convergence; Special component plan and sub-plan for the weaker section; Micro-eco zones; Data base for local planning; Need for decentralized planning; Sustainable rural development	07

4	Post 73rd Amendment Scenario 73rd Constitution Amendment Act, including - XI schedule, devolution of powers, functions and finance; Panchayati Raj institutions - organizational linkages; Recent changes in rural local planning; Gram Sabha - revitalized Panchayati Raj; Institutionalization; resource mapping, resource mobilization including social mobilization; Information Technology and rural planning; Need for further amendments.	04
5	Values and Science and Technology Material development and its values; the challenge of science and technology; Values in planning profession, research and education Types of Values Psychological values — integrated personality; mental health; Societal values — the modern search for a good society; justice, democracy, rule of law, values in the Indian constitution; Aesthetic values — perception and enjoyment of beauty; Moral and ethical values; nature of moral judgment; Spiritual values; different concepts; secular spirituality; Relative and absolute values; Human values— humanism and human values; human rights; human values as freedom, creativity, love and wisdom	10
6	Ethics Canons of ethics; ethics of virtue; ethics of duty; ethics of responsibility; Work ethics; Professional ethics; Ethics in planning profession, research and education	04

Assessment:

Internal Assessment for 20 marks:

Consisting Two Compulsory Class Tests

First test based onapproximately 40% of contents and second test based on remainingcontents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:

Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

- 1. Question paper will comprise of total six questions, each carrying 20 marks
- 2. Question 1 will be compulsory and should cover maximum contents of the curriculum
- 3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
 - 4. Only Four questions need to be solved

Reference

- 1. ITPI, Village Planning and Rural Development, ITPI, New Delhi
- 2. Thooyavan, K.R. Human Settlements: A 2005 MA Publication, Chennai
- 3. GoI, Constitution (73rdGoI, New Delhi Amendment) Act, GoI, New Delhi
- 4. Planning Commission, Five Year Plans, Planning Commission
- 5. Planning Commission, Manual of Integrated District Planning, 2006, Planning Commission New Delhi
- 6. Planning Guide to Beginners
- 7. Weaver, R.C., The Urban Complex, Doubleday
- 8. Farmer, W.P. et al, Ethics in Planning, American Planning Association, Washington

- 9. How, E., Normative Ethics in Planning, Journal of Planning Literature, Vol.5, No.2, pp. 123-150
- 10. Watson, V. Conflicting Rationalities: -- Implications for Planning Theory and Ethics, Planning Theory and Practice, Vol. 4, No.4, pp. 395-407

Program Structure for Fourth Year Information Technology

Semester VII & VIII UNIVERSITY OF MUMBAI

(With Effect from 2022-2023)

Semester VIII

Course	Course Name		Teachir (Conta				Credit	ts Assign	ned
Code		The	eory		act. ut.	Theor	y Pr	act.	Total
ITC801	Blockchain and DLT		3	-	-	3			3
ITDO801 X	Department Optional Course – 5		3	-		3			3
ITDO802 X	Department Optional Course – 6		3	-	-	3			3
ITIO801X	Institute Optional Course – 2	:	3	-		3			3
ITL801	Blockchain Lab			2	2			1	1
ITL802	Cloud computing			2	2			1	1
ITP801	Major Project II	-		1:	2#			6	
	Total	1	2	1	.6	12		8	
		Examination Scheme							
		Theory					Term Work	Prac /oral	Total
Course Code	Course Name	Internal Assessment End Sem Exam			Exam. Duration n (in Hrs		70141		
		Test1	Test2	Avg					
ITC801	Blockchain and DLT	20	20	20	80	3			100
ITDO801 X	Department Optional Course – 5	20	20	20	80	3			100
ITDO802 X	Department Optional Course – 6	20	20	20	80	3			100
ITIO801X	Institute Optional Course – 2	20	20	20	80	3			100
ITL801	Blockchain Lab						25	25	50
ITL802	Cloud computing						25	25	50
ITP801	Major Project II						100	50	150
	Total			80	320		150	100	650

indicates work load of Learner (Not Faculty), for Major Project

Students group and load of faculty per week.

Mini Project 1 and 2:

Students can form groups with minimum 2 (Two) and not more than 4 (Four)

Faculty Load: 1 hour per week per four groups

Major Project 1 and 2:

Students can form groups with minimum 2 (Two) and not more than 4 (Four)

Faculty Load: In Semester VII – ½ hour per week per project group
In Semester VIII – 1 hour per week per project group

ITDO801X	Department Optional Course – 5
ITDO8011	Big Data Analytics
ITDO8012	Reinforcement learning
ITDO8013	Simulation and Modeling
ITDO8014	Knowledge management

ITDO802X	Department Optional Course –6
ITDO8021	User Interface Design
ITDO8022	Robotics
ITDO8023	ERP
ITDO8024	Cloud computing and Services

ILO801X	Institute Optional Course – 2 (Common for all branches will be notified)
ILO8011	Project Management
ILO8012	Finance Management
ILO8013	Entrepreneurship Development
	and Management
ILO8014	Human Resource Management
ILO8015	Professional Ethics and CSR
ILO8016	Research Methodology
ILO8017	IPR and Patenting
ILO8018	Digital Business Management
ILO8019	Environmental Management

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITC801	Blockchain	03			03			03
	and DLT							

		Examination Scheme							
			Theor	ry Marks					
Course Code	Course Name	Inter	rnal asse	ssment	End	Term Work	Practical	Oral	Total
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam				Total
ITC801	Blockchain and DLT	20	20	20	80				100

Course Objectives:

Sr.No	Course Objectives
1	To get acquainted with the concept of Distributed ledger system and Blockchain.
2	To learn the concepts of consensus and mining in Blockchain through the Bitcoin network.
3	To understand Ethereum and develop-deploy smart contracts using different tools and frameworks.
4	To understand permissioned Blockchain and explore Hyperledger Fabric.
5	To understand different types of crypto assets.
6	To apply Blockchain for different domains IOT, AI and Cyber Security.

Course Outcomes:

Sr.	Course Outcomes	Cognitive levels of					
No		attainment as per					
		Bloom's Taxonomy					
On si	On successful completion, of course, learner/student will be able to:						
1	Describe the basic concept of Blockchain and Distributed Ledger Technology.	L1,L2					
2	Interpret the knowledge of the Bitcoin network, nodes, keys, wallets and transactions	L1,L2,L3					
3	Implement smart contracts in Ethereum using different development frameworks.	L1,L2,L3					
4	Develop applications in permissioned Hyperledger Fabric network.	L1,L2,L3					
5	Interpret different Crypto assets and Crypto currencies	L1,L2,L3					
6	Analyze the use of Blockchain with AI, IoT and Cyber Security using case studies.	L1,L2,L3,L4					

Prerequisite: Cryptography and Distributed Systems.

Sr.	Module	Detailed Content	Hours	CO
No.				Mapping
0	Cryptography and Distributed Systems (prerequisite)	Hash functions, Public – Private keys, SHA, ECC, Digital signatures, Fundamental concepts of Distributed systems	02	

I	Introduction to DLT and Blockchain	Introduction to Blockchain: Technical definition of Blockchain. Elements of a blockchain Features of Blockchain Type of Blockchain, What is DLT. DLT V/S Blockchain CAP theorem Byzantine Generals Problem Consensus Mechanism and its Type Cryptographic primitives and data structure used in blockchain Block in a Blockchain: Structure of a Block, Block Header Hash and Block Height, The Genesis Block, Linking Blocks in the Blockchain, Merkle Tree. Self-learning Topics: Blockchain Demo	04	CO1
II	Bitcoin	What is Bitcoin and the history of Bitcoin, Bitcoin Transactions, Bitcoin Concepts: keys, addresses and wallets, Bitcoin Transactions, UTXO. validation of transactions, Bitcoin Keys, Addresses, ECC, Base58, BIP-38, Pay-to Script and Multisig Addresses, Vanity Addresses, Concept of Wallet, Wallet Technologies in Bitcoin HD wallet from Seed. Transaction Scripts and Scripts address, Bitcoin Mining and Difficulty levels Structure of Blocks and Blockheader and Genesis Block, linking of Block. Bitcoin Network: Bitcoin Core node and API, Peer-to-Peer Network Architecture, Node Types and Roles, Incentive based Engineering, The Extended Bitcoin Network, Bitcoin Relay Networks, Network Discovery, Full Nodes, Exchanging "Inventory", Simplified Payment Verification (SPV) Nodes, SPV Nodes and Privacy, Transaction Pools, Blockchain Forks Bitcoin Testnet Basics of Bitcoin Forensics: Analysis of Address and Wallet, Clustering of Addresses following Money Self-learning Topics: Study and compare different consensus algorithms like PoA, PoS, pBFT	08	CO2
III	Permissionless Blockchain: Ethereum	Introduction to Ethereum, Ethereum 1.0 and 2.0, Turing completeness EVM and compare with bitcoin Basics of Ether Units, Ethereum Wallets Working with Metamask EOA and Contracts Transaction:: Structure of Transaction, Transaction Nonce, Transaction GAS, Recipient, Values and Data, Transmitting Values to EOA and Contracts Smart Contracts and Solidity Development environment and client, Basic of Solidity and Web 3 Life cycle of Smart contract, Smart Contract programming using solidity, Metamask (Ethereum Wallet), Setting up development environment, Use cases	10	CO3

		of Smart Contract, Smart Contracts: Opportunities and Risk.		
		Smart Contract Deployment: Introduction to Truffle,		
		Use of Remix and test networks for deployment		
		Self-learning Topics: Smart contract development using Java or Python		
IV	Permissioned Blockchain:	Introduction to Framework, Tools and Architecture of Hyperledger Fabric Blockchain.	07	CO4
	Hyperledger Fabric	Components: Certificate Authority, Nodes, Chain codes,		
		Channels, Consensus: Solo, Kafka, RAFT Designing Hyperledger Blockchain Other Challenges :		
		Interoperability and Scalability of blockchain		
		Self-learning Topics: Fundamentals of Hyperledger Composer		
V	Crypto assets and	ERC20 and ERC721 Tokens, comparison between	04	CO5
	Cryptocurrencies	ERC20 & ERC721, NFT, ICO, STO, Different Crypto currencies		
		Self-learning Topics: Defi, Metaverse, Types of		
		cryptocurrencies		
VI	Blockchain	Blockchain in IoT, AI, Cyber Security	04	CO6
	Applications & case studies	Self-learning Topics: Applications of Blockchain in		
		various domains Education, Energy, Healthcare, realestate, logistics, supply chain		
		estate, rogistics, suppry chain		

Text Books:

- 1. "Mastering Bitcoin, PROGRAMMING THE OPEN BLOCKCHAIN", 2nd Edition by Andreas M. Antonopoulos, June 2017, Publisher(s): O'Reilly Media, Inc. ISBN: 9781491954386.
- 2. Mastering Ethereum, Building Smart Contract and Dapps, Andreas M. Antonopoulos Dr. Gavin Wood, O'reilly.
- 3. Blockchain Technology, Chandramouli Subramanian, Asha A George, Abhillash K. A and Meena Karthikeyen, Universities press.
- 4. Hyperledger Fabric In-Depth: Learn, Build and Deploy Blockchain Applications Using Hyperledger Fabric, Ashwani Kumar, BPB publications
- 5. Solidity Programming Essentials: A beginner's Guide to Build Smart Contracts for Ethereum and Blockchain, Ritesh Modi, Packt publication
- 6. Cryptoassets: The Innovative Investor's Guide to Bitcoin and Beyond, Chris Burniske & Jack Tatar.

Reference Books:

- 1. Mastering Blockchain, Imran Bashir, Packt Publishing 2. Mastering Bitcoin Unlocking Digital Cryptocurrencies, Andreas M. Antonopoulos, O'Reilly Media
- 2. Blockchain Technology: Concepts and Applications, Kumar Saurabh and Ashutosh Saxena, Wiley.
- 3. The Basics of Bitcoins and Blockchains: An Introduction to Cryptocurrencies and the Technology that Powers Them, Antony Lewis. for Ethereum and Blockchain, Ritesh Modi, Packt publication.
 University of Mumbai, B. E. (Information Technology), Rev 2016

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4. Mastering Bitcoin Unlocking Digital Cryptocurrencies, Andreas M. Antonopoulos, O'Reilly Media

Online References:

- 1. NPTEL courses:
 - a. Blockchain and its Applications,
 - b. Blockchain Architecture Design and Use Cases
- 2. www.swayam.gov.in/
- 3. www.coursera.org
- 4. https://ethereum.org/en/
- 5. https://www.trufflesuite.com/tutorials
- 6. https://hyperledger-fabric.readthedocs.io/en/release-2.2/whatis.h
- 7. Blockchain demo: https://andersbrownworth.com/blockchain/
- 8. Blockchain Demo: Public / Private Keys & Signing: https://andersbrownworth.com/blockchain/public-private-keys/

Assessment:

Internal Assessment (IA) for 20 marks:

IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content
must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA
Test

Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)

A total of **four questions** need to be answered.

		Teaching Scheme (Contact Hours)			Credits Assigned			
Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL801	Blockchain Lab		2			1		01

					Examination	on Scheme		
Course Code	Course Name		Theo	ory Marks				
Course cour		Internal assessment			End	Term	Practical/	Total
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Oral	
ITL801	Blockchain Lab				1	25	25	50

Lab Objectives:

Sr.No	Lab Objectives
1	To develop and deploy smart contracts on local Blockchain.
2	To deploy the smart contract on test networks.
3	To deploy and publish smart contracts on Ethereum test network.
4	To design and develop crypto currency.
5	To deploy chain code on permissioned Blockchain.
6	To design and develop a Full-fledged DApp using Ethereum/Hyperledger.

Lab Outcomes:

Sr.No	Lab Outcomes	Cognitive levels of
		attainment as per
		Bloom's Taxonomy
1	Develop and test smart contract on local Blockchain.	L3,L4
2	Develop and test smart contract on Ethereum test networks.	L3,L4
3	Write and deploy smart contract using Remix IDE and Metamask.	L4
4	Design and develop Cryptocurrency.	L4
5	Write and deploy chain code in Hyperledger Fabric.	L4
6	Develop and test a Full-fledged DApp using Ethereum/Hyperledger.	L5

Prerequisite: Programming Langauges.

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	Java, Python, JavaScript	02	_
I	Local Blockchain	Introduction to Truffle, establishing local Blockchain using Truffle Mini Project: Allocation of the groups	02	LO1
II	Smart contracts and	Solidity programming language, chain code (Java/JavaScript/Go), deployment on Truffle local	04	LO2

	Chain code	Blockchain		
		Mini Project: Topic selection		
III	Deployment and	Ethereum Test networks	04	LO3
	publishing smart	(Ropsten/Gorelli/Rinkeby), deployment on test		
	contracts on	networks, Web3.js/Web3.py for interaction with		
	Ethereum test	Ethereum smart contract		
	network	Mini Project: Topic validation and finalizing software		
		requirements		
IV	Remix IDE and	Smart contract development and deployment using	04	LO4
	Metamask	Metamask and Remix		
		Design and develop Crypto currency		
		Mini Project: Study the required programming		
V	Chair and	language for smart contract	0.4	1.05
V	Chain code	Chain code deployment in Hyperledger fabric	04	LO5
	deployment in	Mini project: Study required front end tools		
	Hyperledger Fabric			
VI	Mini-project on	Implementation of Mini Project	06	LO6
	Design and	1. Design, configure and testing of mini project		
	Development of a	2. Report submission as per guidelines		
	DApps using			
	Ethereum/Hyperledg			
	er Fabric			

Mini project:

- 1. Students should carry out mini-project in a group of three/four students with a subject In-charge
- 2. The group should meet with the concerned faculty during laboratory hours and the progress of work discussed must be documented.
- 3. Each group should perform a detailed literature survey and formulate a problem statement.
- 4. Each group will identify the hardware and software requirement for their defined mini project problem statement.
- 5. Design, develop and test their smart contract/chain code.
- 6. Each group may present their work in various project competitions and paper presentations

Documentation of the Mini Project

The Mini Project Report can be made on following lines:

- 1. Abstract
- 2. Contents
- 3. List of figures and tables
- 4. Chapter-1 (Introduction, Literature survey, Problem definition, Objectives, Proposed Solution, Technology/platform used)
- 5. Chapter-2 (System design/Block diagram, Flow chart, Software requirements, cost estimation)
- 6. Chapter-3 (Implementation snapshots/figures with explanation, code, future directions)
- 7. Chapter-4 (Conclusion)
- 8. References

Text Books:

- 1. Ethereum Smart Contract Development, Mayukh Mukhopadhyay, Packt publication.
- 2. Solidity Programming Essentials: A Beginner's Guide to Build Smart Contracts for Ethereum and Blockchain, Ritesh Modi, Packt publication.

3. Hands-on Smart Contract Development with Hyperledger Fabric V2, Matt Zand, Xun Wu and Mark Anthony Morris, O'Reilly.

References Books:

- 1. Mastering Blockchain, Imran Bashir, Packt Publishing
- 2. Introducing Ethereum and Solidity, Chris Dannen, APress.
- 3. Hands-on Blockchain with Hyperledger, Nitin Gaur, Packt Publishing.

Online References:

- 1. https://trufflesuite.com/
- 2. https://metamask.io/
- 3. https://remix.ethereum.org/
- 4. https://www.hyperledger.org/use/fabric

Term-Work: Term-Work shall consist of 5 experiments and Mini-Project on above guidelines/syllabus. Also, Term-work must include at least 2 assignments and Mini-Project report.

Term Work Marks: 25 Marks (Total marks) =15 Marks (5 Experiments + Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

		Teaching Scheme (Contact Hours)			Credits Assigned			
Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL802	Cloud Computing		2			1		01

					Examination	on Scheme		
Course Code	Course Name		Theo	ory Marks				
	000100110011	Inte	rnal asses	ssment	End	Term	Practical/	Total
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Oral	
ITL802	Cloud Computing					25	25	50

Lab Objectives:

Sr.No	Lab Objectives
1	To make students familiar with key concepts of virtualization.
2	To make students familiar with various deployment models of cloud such as private, public, hybrid and
	community.
3	To understand the using and adopting appropriate type of cloud for their application.
4	To make students familiar with various service models such as IaaS, SaaS, PaaS, Security as
	a Service (SECaaS) and Database as a Service.
5	Apply the different service models for the application.
6	To make students familiar with security and privacy issues in cloud computing and how to
	address them.

Lab Outcomes:

Sr.No	Lab Outcomes	Cognitive levels of
		attainment as per
		Bloom's Taxonomy
1	Implement different types of virtualization techniques.	L1,LL3,L4
2	Analyze various cloud computing service models and implement them to solve	L1,L2,L3,L4
	the given problems.	
3	Design and develop real world web applications and deploy them on commercial	L6
	cloud(s).	
4	Explain major security issues in the cloud and mechanisms to address them.	L1,L2,L3
5	Explore various commercially available cloud services and recommend the appropriate	L1,L2,L3
	one for the given application.	
6	Implement the concept of containerization.	L1,L2,L3

Prerequisite: Programming Langauges, DBMS.

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	DBMS, Programming Language.	02	_
I	Overview & Virtualization.	Introduction and overview of cloudcomputing. Hosted Virtualization using KVM. Lab1: To study and implement Hosted Virtualization using Virtual Box & KVM.	04	LO1
		Lab2: To study and Implement Bare-metal Virtualization using Xen, HyperV or VMware Esxi.		
II	Infrastructure Services.	To study the infrastructure services using different cloud platform	04	LO2
		Lab3: To study and Implement Infrastructure as a Service using AWS/Microsoft Azure/Google cloud platform		
III	Platform Services	To study the different platform services.	03	LO3
		Lab4: To study and Implement Platform as a Service using AWS Elastic Beanstalk/ Microsoft Azure App Service.		
IV	Cloud Services	IaaS, PaaS, STaaS, DbaaS, IAM andSecurity as a Service on AWS and Azure. Lab5: To study and Implement Security as a Service onAWS/Azure. Lab6: To study and implement Identity and	04	LO4
		Access Management (IAM) practices on AWS/Azure cloud.		
V	Storage Services	To study the storage services using Docker. Lab7: To study and Implement Storage as a Service using Own Cloud/ AWS S3, Glaciers/ Azure Storage. Lab8: To study and Implement Database as a Service on SQL/NOSQL databases like AWS RDS, AZURE SQL/MongoDB Lab/ Firebase. Lab9: To study and Implement Containerization using Docker on AWS/Azure/Google cloud platform.	04	LO5
VI	Kubermetes	Introduction and overview of Kubernetes.	05	LO6
		Lab10: To study and implement container orchestration using Kubernetes on AWS/Azure/Google cloud platform		

Text	Textbooks:				
1	Bernard Golden, "Amazon Web Services for Dummies", John Wiley & Sons, Inc.				
2	Michael Collier, Robin Shahan, "Fundamentals of Azure, Microsoft Azure Essentials",				
	Microsoft Press.				
3	RajkumarBuyya, Christian Vecchiola, S ThamaraiSelvi, "Mastering Cloud Computing",				
	Tata McGraw-Hill Education.				
4	Barrie Sosinsky, "Cloud Computing Bible", Wiley publishing.				
5	John Paul Mueller, "AWS for Admins for Developers", John Wiley & Sons, Inc.				
6	Ken Cochrane, Jeeva S. Chelladhurai, NeependraKhare, "Docker Cookbook - Second				
	Edition", Packt publication				
7	Jonathan Baier, "Getting Started with Kubernetes-Second Edition", Packt Publication.				

Online References:

- 1. https://phoenixnap.com/kb/ubuntu-install-kvm
- 2. NIST Cloud Computing Security Reference Architecture
- 3. https://docs.citrix.com/en-us/xenserver/7-1/install.html
- 4. https://docs.aws.amazon.com
- 5. https://docs.microsoft.com/en-us/azure
- 6. https://docs.docker.com/get-started/
- 7. https://kubernetes.io/docs/home/

Term-Work: Term-Work shall consist of 10 experiments on above guidelines/syllabus. Also, Term-work must include at least 2 assignments.

Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiments) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the syllabus.

Course Code	Course	Teaching Scheme (Contact Hours)			Credits Assigned			
	Name	Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ITM701	Major Project – II		12			06		06

Course	Course Name							
Code			Theo	ry Marks				
		Internal assessment			End	Term Work	Pract. /Oral	Total
		Test1	Test 2	Avg.	Sem.	Term work	Tract. / Orar	Total
		10311	1031 2	Avg.	Exam			
ITM7	Major Project							
01	— II					100	50	150

Course Objectives

- 1. To acquaint with the process of identifying the needs and converting it into the problem.
- 2. To familiarize the process of solving the problem in a group.
- 3. To acquaint with the process of applying basic engineering fundamentals to attempt solutions to the problems.
- 4. To inculcate the process of self-learning and research.

Course Outcome: Learner will be able to...

- 1. Identify problems based on societal /research needs.
- 2. Apply Knowledge and skill to solve societal problems in a group.
- 3. Develop interpersonal skills to work as member of a group or leader.
- 4. Draw the proper inferences from available results through theoretical/ experimental/simulations.
- 5. Analyse the impact of solutions in societal and environmental context for sustainable development.
- 6. Use standard norms of engineering practices
- 7. Excel in written and oral communication.
- 8. Demonstrate capabilities of self-learning in a group, which leads to life long learning.
- 9. Demonstrate project management principles during project work.

Guidelines for Major Project

- Students shall form a group of 3 to 4 students, while forming a group shall not be allowed less than three or more than four students, as it is a group activity.
- Students should do survey and identify needs, which shall be converted into problem statement for mini project in consultation with faculty supervisor/head of department/internal committee of faculties.
- Students shall submit implementation plan in the form of Gantt/PERT/CPM chart, which will cover weekly activity of major project-I and major project-II.
- A log book to be prepared by each group, wherein group can record weekly work progress, guide/supervisor can verify and record notes/comments.

- Faculty supervisor may give inputs to students during major project -I & II activity; however, focus shall be on self-learning.
- Students in a group shall understand problem effectively, propose multiple solution and select best possible solution in consultation with guide/ supervisor.
- Students shall convert the best solution into working model using various components of their domain areas and demonstrate.
- The solution to be validated with proper justification and report to be compiled in standard format of University of Mumbai.
- With the focus on the self-learning, innovation, addressing societal problems and entrepreneurship quality development within the students through the Major Project, it is preferable that a single project of appropriate level and quality to be carried out in two semesters by all the groups of the students. i.e. Major Project-I in semester VII and Major Project-II in semesters VIII.
- However, based on the individual students or group capability, with the mentor's recommendations, if the proposed Major Project adhering to the qualitative aspects mentioned above gets completed in odd semester, then that group can be allowed to Scopus paper publications in Journal/Conference or Copyright or Patent as an extension of the Major Project-1 with suitable improvements/modifications after testing and analysis in even semester. This policy can be adopted on case by case basis.

Guidelines for Assessment of Major Project: Term Work

- 1. The review/ progress monitoring committee shall be constituted by head of departments of each institute. The progress of major project to be evaluated on continuous basis, minimum two reviews in each semester VII and VIII.
- 2. In continuous assessment focus shall also be on each individual student, assessment based on individual's contribution in group activity, their understanding and response to questions.
- 3. Distribution of Term work marks for both semesters shall be as below;
 - a. Marks awarded by guide/supervisor based on log book : 10
 - b. Marks awarded by review committee : 10
 - c. Quality of Project report : 05

Review/progress monitoring committee may consider following points for assessment based on either one year major project as mentioned in general guidelines.

One-year project:

- In semester VII entire theoretical solution shall be ready, including components/system selection and cost analysis, building of working prototype. Two reviews will be conducted based on presentation given by students group.
 - First shall be for finalization of problem and proposed solution of the problem
 - Second shall be on readiness of working and testing of prototype to be conducted.
- In semester VIII expected work shall be procurement of testing and validation of results based on work completed in an odd semester.
 - First review is based on improvements in testing and validation results cum demonstration for publication to be conducted.
 - Second review shall be based on paper presentation in conference/journal or motivate for copyright or Indian patent in last month of the said semester.

Assessment criteria of Major Project.

Major Project shall be assessed based on following criteria;

- 14. Quality of survey/ need identification
- 15. Clarity of Problem definition based on need.
- 16. Innovativeness in solutions
- 17. Feasibility of proposed problem solutions and selection of best solution
- 18. Cost effectiveness
- 19. Societal impact
- 20. Innovativeness
- 21. Cost effectiveness and Societal impact
- 22. Full functioning of working model as per stated requirements
- 23. Effective use of skill sets
- 24. Effective use of standard engineering norms
- 25. Contribution of an individual's as member or leader
- 26. Clarity in written and oral communication
- In **one year, project**, first semester evaluation may be based on first six criteria's and remaining may be used for second semester evaluation of performance of students in mini project.

Guidelines for Assessment of Major Project Practical/Oral Examination:

- Report should be prepared as per the guidelines issued by the University of Mumbai.
- Major Project shall be assessed through a presentation and demonstration of working model by the student project group to a panel of Internal and External Examiners preferably from industry or research organizations having experience of more than five years approved by head of Institution.
- Students shall be motivated to publish a paper based on the work in Scopus Conferences/Journals or copy right or Indian Patent.

Major Project shall be assessed based on following points;

- 1. Quality of problem and Clarity
- 2. Innovativeness in solutions
- 3. Cost effectiveness and Societal impact
- 4. Full functioning of working model as per stated requirements
- 5. Effective use of skill sets
- 6. Effective use of standard engineering norms
- 7. Contribution of an individual's as member or leader
- 8. Clarity in written and oral communication
- 9. Publications in Sem VIII.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDO8011	Big Data Analytics	03			03			03

	Course Name	Examination Scheme									
		Theory Marks									
Course Code		Int	ternal asso	essment	End	Term	Practical	Oral	Total		
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work					
ITDO8011	Big Data Analytics	20	20	20	80		-1		100		

Course Objectives:

Sr.No	Course Objectives
1	To provide an overview of an exciting growing field of Big Data analytics.
2	To discuss the challenges traditional data mining algorithms face when analyzing Big Data.
3	To introduce the tools required to manage and analyze big data like Hadoop, NoSql MapReduce.
4	To teach the fundamental techniques and principles in achieving big data analytics with scalability and streaming
	capability.
5	To introduce to the students several types of big data like social media, web graphs and data streams.
6	To enable students to have skills that will help them to solve complex real-world problems in decision support.

Course Outcomes:

Sr.	Course Outcomes	Cognitive levels of
No		attainment as per
		Bloom's Taxonomy
On si	uccessful completion, of course, learner/student will be able to:	
1	Explain the motivation for big data systems and identify the main sources of Big Data	L1,L2,L3
	in the real world.	
2	Demonstrate an ability to use frameworks like Hadoop, NOSQL to efficiently store,	L1,L2,L3
	retrieve and process Big Data for Analytics.	
3	Implement several Data Intensive tasks using the Map Reduce Paradigm.	L1,L2,L3
4	Apply several newer algorithms for Clustering Classifying and finding associations in	L1,L2,L3
	Big Data.	
5	Design algorithms to analyze Big data like streams, Web Graphs and Social Media	L6
	data.	
6	Design and implement successful Recommendation engines for enterprises.	L6

Prerequisite: AI and DS

Sr.	Module	Detailed Content	Hours	CO Mapping
No.				

0	Prerequisite	Data Mining, Data Science	02	
I	Introduction to Big Data	Introduction to Big Data, Big Data characteristics, types of Big Data, Traditional vs. Big Data business approach, Big Data Challenges, Examples of Big Data in Real Life, Big Data Applications Self-learning Topics: Identification of Big Data applications and its solutions	03	CO1
П	Introduction to Big Data Frameworks	What is Hadoop? Core Hadoop Components; Hadoop Ecosystem; Working with Apache Spark What is NoSQL? NoSQL data architecture patterns: Key- value stores, Graph stores, Column family (Bigtable) stores, Document stores, MongoDB Self-learning Topics: HDFS vs GFS, MongoDB vs other NoSQL system, Implementation of Apache Spark	06	CO2
III	MapReduce Paradigm	MapReduce: The Map Tasks, Grouping by Key, The Reduce Tasks, Combiners, Details of MapReduce Execution, Coping With Node Failures. Algorithms Using MapReduce: Matrix-Vector Multiplication by MapReduce, Relational-Algebra Operations, Computing Selections by MapReduce, Computing Projections by MapReduce, Union, Intersection, and Difference by MapReduce, Computing Natural Join by MapReduce, Grouping and Aggregation by MapReduce, Matrix Multiplication, Matrix Multiplication with One MapReduce Step. Illustrating use of MapReduce with use of real life databases and applications. Self-learning Topics: Implementation of MapReduce algorithms like Word count, Matrix-Vector and Matrix-Matrix algorithm	07	CO3
IV	Mining Big Data Streams	The Stream Data Model: A DataStream-Management System, Examples of Stream Sources, Stream Queries, Issues in Stream Processing. Sampling Data in a Stream: Sampling Techniques. Filtering Streams: The Bloom Filter Counting Distinct Elements in a Stream: The Count-Distinct Problem, The Flajolet-Martin Algorithm, Combining Estimates, Space Requirements. Counting Ones in a Window: The Cost of Exact Counts, The Datar-Gionis-Indyk, Motwani Algorithm, Query Answering in the DGIM Algorithm. Self-learning Topics: Streaming services like Apache Kafka/Amazon Kinesis/Google Cloud DataFlow. Standard spark streaming library. Integration with IOT devices to capture real time stream data.	07	CO4
V	Big Data Mining Algorithms	Frequent Pattern Mining: Handling Larger Datasets in Main Memory Basic Algorithm of Park, Chen, and Yu. The SON Algorithm and MapReduce. Clustering Algorithms: CURE Algorithm. Canopy Clustering, Clustering with MapReduce Classification Algorithms: Overview SVM classifiers, Parallel SVM, KNearest Neighbor classifications for Big Data, One Nearest Neighbour. Self-learning Topics: Standard libraries included with spark like graphX, MLlib	07	CO5

VI	Big Data	Link Analysis: PageRank Definition, Structure of the web,	07	CO6
	Analytics	dead ends, Using Page rank in a search engine, Efficient		
	Applications	computation of Page Rank: PageRank Iteration Using		
		MapReduce, Topic sensitive Page Rank, link Spam, Hubs and		
		Authorities, HITS Algorithm.		
		Mining Social- Network Graphs: Social Networks as		
		Graphs, Types, Clustering of Social Network Graphs, Direct		
		Discovery of Communities, Counting triangles using Map-		
		Reduce.		
		Recommendation Engines: A Model for Recommendation		
		Systems, Content-Based Recommendations, Collaborative		
		Filtering		
		Self-learning Topics: Sample applications like social media		
		feeds, multiplayer game interactions, retail industry, financial		
		data analysis. Use case like location data, real-time stock		
		trades, log monitoring etc		

Text Books:

- 1. Anand Rajaraman and Jeff Ullman "Mining of Massive Datasets", Cambridge University Press.
- 2. Alex Holmes "Hadoop in Practice", Manning Press, Dreamtech Press.
- 3. Professional NoSQL Paperback, by Shashank Tiwari, Dreamtech Press
- 4. Rajkumar Buyya, ,Rodrigo N. Calheiros and Amir Vahid Dastjerdi, "Big Data Principles and Paradigms", Morgan Kaufmann

References Books:

- 1. Analytics in a Big Data World: The Essential Guide to Data Science and its Applications, Bart Baesens , WILEY Big Data Series.
- 2. Big Data Analytics with R and Hadoop by Vignesh Prajapati Paperback, Packt Publishing Limited
- 3. Hadoop: The Definitive Guide by Tom White, O'Reilly Publications

Online References:

- 1. https://nptel.ac.in/courses/106/104/106104189/
- 2. https://nptel.ac.in/courses/106106142/
- 3. https://nptel.ac.in/courses/106105186/

Assessment:

Internal Assessment (IA) for 20 marks:

• IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

> Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- **Remaining questions** will be **mixed in nature** (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)

A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/Oral	Tutorial	Total
ITDO8012	Reinforcement	03			03			03
	Learning							

	Course Name		Examination Scheme										
Course Code			The	ory Marks									
		I	nternal asse	ssment	End	Term	Practical	Oral	Total				
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Tractical						
ITDO8012	Reinforcement Learning	20	20	20	80				100				

Course Objectives:

Sr.No	Course Objectives
1	Define the key features of reinforcement learning that distinguishes it from AI and non-interactive machine
	learning.
2	Introduce to statistical learning techniques where an agent explicitly takes actions and interacts with the world.
3	Implement in code common RL algorithms.
4	Describe multiple criteria for analyzing RL algorithms & evaluate algorithms on these metrics: e.g. regret, sample
	complexity, computational complexity, empirical performance, convergence, etc.
5	Know how to implement dynamic programming as an efficient solution approach to an industrial control problem.
6	Explore solutions to the Exploration-Exploitation Dilemma.

Course Outcomes:

Sr.	Course Outcomes	Cognitive levels of
No		attainment as per
		Bloom's Taxonomy
On si	uccessful completion, of course, learner/student will be able to:	
1	Learn how to define RL tasks and the core principles behind the RL, including	L1,L2
	policies, value functions, deriving Bellman equations.	
2	Evaluate work with tabular methods to solve classical control problems.	L1,L2,L3
3	Apply Markov Decision Processes to solve real-world problems.	L1,L2,L3
4	Understand the dynamic programming for policy Evaluation.	L1,L2
5	Implement reinforcement learning problems based on averaging sample returns using	L1,L2,L3
	Monte Carlo method.	
6	Recognize current advanced techniques and applications in RL.	L1,L2,L3

Sr. No.	Module	Detailed Content	Hours	CO
				Mapping

0	Prerequisite	Probability distributions and expected values, and basic linear	02	
	7 . 1	algebra (e.g., inner products).	0.4	001
I	Introduction to	Reinforcement Learning:	04	CO1
	Reinforcement Learning:	Key features and Elements of RL,		
		Types of RL, rewards.		
		Reinforcement Learning Algorithms: Q-Learning, State		
		Action Reward State Action (SARSA),		
		Self-learning Topics:		
***	D 11: 11	Deep Q Neural Network (DQN), Applications of RL	.=	G02
II	Bandit problems and	An n-Armed Bandit Problem, Action-Value Methods	07	CO2
	online learning:	Tracking a Nonstationary Problem,		
		Optimistic Initial Values		
		Upper-Confidence-Bound Action Selection Gradient Bandits		
		Self-learning Topics:		
		Associative Search (Contextual Bandits)		
III	Markov Decision	The Agent–Environment Interface,	07	
	Processes:	Goals and Rewards, Returns, Markov properties, Markov		
		Decision Process, Value Functions and Optimal Value		
		Functions,		
		Self-learning Topics:		
		Optimality and Approximation		~~.
IV	Dynamic Programming:	Policy Evaluation (Prediction), Policy Improvement, Policy	07	CO4
		Iteration, Value Iteration, Asynchronous Dynamic		
		Programming, Generalized Policy Iteration		
		Self-learning Topics:		~~~
V	Monte Carlo Methods and	Monte Carlo Prediction, Monte Carlo Estimation of Action	07	CO5
	Temporal-Difference	Values, Monte Carlo Control,		
	Learning	TD Prediction, TD control using Q-Learning		
		Self-learning Topics:		
X 77	1.0	Off -policy Prediction via Importance Sampling	0.5	GO (
VI	Applications and Case	Elevator Dispatching, Dynamic Channel Allocation, Job-Shop	05	CO6
	Studies	Scheduling		
		Self-learning Topics: Study of applications.		

Text Books:

- 1. Reinforcement Learning: An Introduction, by Richard S. Sutton and Andrew G. Barto
- 2. Alessandro Palmas, Dr. Alexandra Galina Petre, Emanuele Ghelfi, The Reinforcement Learning Workshop: Learn how to Apply Cutting-edge Reinforcement Learning Algorithms to a Wide Range of Control Problems, 2020 Packt publishing.
- 3. Phil Winder, Reinforcement Learning Industrial Applications with Intelligent Agents, O'Reilly
- 4. Dr Engr S M Farrukh Akhtar, Practical Reinforcement Learning, Packt Publishing, 2017.

References Books:

- 1. Maxim Lapan, Deep Reinforcement Learning Hands-On: Apply modern RL methods, with deep Q-networks, value iteration, policy gradients, TRPO, AlphaGo Zero.
 - 2. Csaba Szepesv´ari, Algorithms for Reinforcement Learning, Morgan & Claypool Publishers
- 3. Alberto Leon-Garcia, Probability, Statistics and Random Processes for Electrical Engineering, Third Edition, Pearson Education, Inc.

Assessment:

Internal Assessment (IA) for 20 marks:

• IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)

A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDO8013	Theory Course	03			03			03

					Examina	nation Scheme				
Course Code	I fairca Nama		Theory Marks Internal assessment			Term	Ducatical	Ornal	Total	
		Test 1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Oral	Total	
ITDO8013	Simulation and Modeling	20	20	20	80				100	

Course Objectives:

Sr.No	Course Objectives
1	To introduce the discrete event simulation systems.
2	To discuss the modeling techniques of entities, queues, resources and entity transfers in the discrete event
	environment.
3	To formulate and apply the statistical models in simulation and queuing theory.
4	To gain knowledge of random numbers, random variates and various statistical tests on random numbers.
5	To formulate and build valid models and perform simulation analysis of the system and analyze results
	properly.
6	To familiarize with various applications of Simulation.

Course Outcomes:

Sr. No	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On s	uccessful completion, of course, learner/student will be able to:	
1	Understand the meaning of simulation and Identify the common applications of	L1,L2
	discrete-event system simulation.	
2	Practice formulation and modeling skills.	L1,L2,L3
3	Analyze events and inter-arrival time, arrival process, queuing strategies, resources	L1,L2,L3,L4
	and disposal of entities using statistical models.	
4	Understand pseudo-random numbers and perform statistical tests to measure the	L1,L2
	quality of pseudo-random numbers.	
5	Apply different distributions to fit the collected data and describe the process of	L1,L2,L3
	verification and validation of simulation models.	
6	Describe various applications of simulation.	L1,L2

Prerequisite: Probability and Statistics

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Concepts of Probability: Probability mass function, Probability density function, Mean, Variance, Median, Mode	02	-
I	Introduction to Simulation	Simulation Definition, When Simulation is an appropriate tool and when it is not, Advantages and disadvantages of simulation, Areas of application of simulation, System and its types, Models and its types, Steps in simulation study Self-learning Topics: Monte Carlo simulation	04	CO1
II	Simulation Examples and General Principles	Simulation Process, Simulation of Single-server and multi-server queueing systems, Simulation of (M, N) Inventory and Newspaper Seller Problem, Simulation of Lead-time Demand Concepts in Discrete Event Simulation, Event Scheduling Algorithm, Manual Simulation of Single Server and Dump Truck Problem using Event Scheduling Algorithm Self-learning Topics: Simulation of Reliability Problem, Process Interaction Approach in Simulation.	08	CO2
III	Mathematical ,Statistical and Queueing Models in Simulation	Statistical Models: Terminology and concepts, Useful statistical models, Discrete Distributions (Bernoulli's trial, Binomial and Negative Binomial, Poisson Distributions), Continuous Distributions (Exponential, Uniform, Erlang, Triangular and Normal Distributions), Poisson Process, Queueing Models: Queuing Notations, Long Run Performance Measures, M/M/1 and M/G/1 Queueing Systems Self-learning Topics:	08	CO3
IV	Random Numbers and Variates	Random Number Generation: Why are random numbers required in simulation? Properties of random numbers, Linear Congruential Method to generate Random Numbers, Test for Uniformity: Kolmogorov-Smirnov, Chi-Square, Test for Independence: Runs up and runs down, Runs above and below mean, Poker test), Random Variate Generation: Inverse Transform Technique, Direct Transformation for Normal and Lognormal distribution, Acceptance Rejection Technique Self-learning Topics: Tests for Autocorrelation	08	CO4
V	Analysis of Simulation Data	Steps in Input Modeling, Goodness-of-fit tests, Selecting Input Model without data, Multivariate and Time Series Models, Model Building verification and validation, Verification of simulation models, Naylor and Finger Approach for calibration and Validation of simulation models Self-learning Topics: Input-Output Validation: Using Historical Input Data B. F. (Information Technology), Pay 2016	06	CO5

ſ	VI	Applications of	High-Level Computer-System Simulation and	03	CO6
		Simulation	Memory Simulation, Simulation of		
			Manufacturing and Material Handling Systems		
			Self-learning Topics: Simulation of Computer		
			Networks		

Text Books:

- 1. J. Banks, J. S. Carson, B. L. Nelson and D. M. Nicol (2001), Discrete Event System Simulation, 3rd Ed., Prentice-Hall.
- 2. J. Banks, J. S. Carson, B. L. Nelson and D. M. Nicol (2001), Discrete Event System Simulation, 4th Ed., Prentice-Hall.

References Books:

- 1. A. M. Law and W. D. Kelton (2000), Simulation Modeling and Analysis, 4th Ed., McGraw Hill.
- 2. K. S. Trivedi (2001), Probability and Statistics with Reliability, Queuing and Computer Science Applications, Eastern Economy Edition, Prentice-Hall (India).
- 3. Banks C M, Sokolowski J A, Principles of Modeling and Simulation, Wiley
- 4. Geoffrey Gordon, System Simulation, EEE
- 5. Narsing Deo, System Simulation with Digital Computer; PHI

Online References:

- 1. https://www.udemy.com/course/discrete-event-system-simulation/
- 2. https://www.tutorialspoint.com/modelling_and_simulation/index.htm

Assessment:

Internal Assessment (IA) for 20 marks:

IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content
must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA
Test

Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)

A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO8014	Knowledge Management	03			03			03

						nation Scheme				
Subject Code	Subject Name	Theory Marks Internal assessment			End	Term	Practical	Oral	Total	
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Fractical	Orai	Total	
ITDO8014	Knowledge Management	20	20	20	80				100	

Course Objectives:

Sr.No	Course Objectives
1	Establish a foundation of key terms and concepts, historical events and contributions, organizational benefits, and
	guiding principles on which to build greater understanding of knowledge management.
2	Appreciate the role and use of knowledge for individuals, as well as organizations and institutions.
3	Increase information and understanding about knowledge transfer using low- and high technology strategies.
4	Explore the future of knowledge management and its influence on our jobs, communities, and society.
5	Explore different tools for knowledge codification and knowledge transfer.
6	Discuss impact of knowledge management on product, people and organization, etc. with qualitative and
	quantitative measures.

Course Outcomes:

Sr.	Course Outcomes	Cognitive levels of
No		attainment as per
		Bloom's Taxonomy
On su	accessful completion, of course, learner/student will be able to:	
1	Discuss KM, learning organizations, intellectual capital and related terminologies in	L1,L2,L3
	clear terms and understand the role of knowledge management in organizations.	
2	Demonstrate an understanding of the history, concepts, and the antecedents of	L1,L2,L3
	management of knowledge and describe several successful knowledge management	
	systems.	
3	Evaluate the impact of technology including telecommunications, networks, and	L4,L5
	Internet/intranet role in managing knowledge.	
4	Discuss new jobs, roles and responsibilities resulting from the New or Knowledge	L1,L2,L3
	Economy Ponder KM's current and future impact on individuals, organizations and	
	society at large.	
5	Apply different tools for knowledge transfer and Business Intelligence in knowledge	L1,L2,L3
	sharing.	
6	Analyze different modes of knowledge conversion and testing tools for knowledge	L1,L2,L3,L4
	codification.	

Prerequisite: An introductory course in IT/ IS

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Decembra	Maning of data information Imperiod and	02	
0	Prerequisite	Meaning of data, information, knowledge and expertise Meaning of epistemology, Types of	02	
		Knowledge -Subjective & Objective views of		
		knowledge, procedural Vs. declarative, tacit Vs.		
		explicit, general Vs. specific.		
I	Introduction to	What is Knowledge? Data, information and	07	CO1
	Knowledge	knowledge, Knowledge management process, Types of		
	Management	expertise – associational, motor skill, theoretical		
		Characteristics of knowledge – explicitness,		
		codifiability, teachability, specificity, Reservoirs of		
		knowledge, Meaning of Knowledge Management,		
		Forces Driving Organizational issues in KM, KM		
		Systems & their role, Relevance of KM in today's		
		dynamic & complex environment, Future of		
		Knowledge Management		
TT	Vaculadas	Self-Learning Topics: Study the various KM process.	06	602
II	Knowledge	Challenges in Building KM Systems – Conventional versus KM System Life Cycle (KMSLS) – Knowledge	06	CO2
	management system life	Creation and Knowledge Architecture – Nonaka's		
	cycle	Model of Knowledge Creation and Transformation,		
	Cycle	Knowledge Architecture.		
		Self-Learning Topics: Case study for KMSLS.		
III	KM Solutions	KM Processes, KM Systems, Mechanisms &	06	CO5
	for capture,	Technologies, Knowledge Capturing Techniques:		
	sharing &	Brain Storming – Protocol Analysis – Consensus		
	applications	Decision Making – Repertory Grid- Concept Mapping		
		-Blackboarding, Nominal Group Technique, Delphi		
		method.		
		Self-Learning Topics: Study various technologies		
		used in KM in industry.		
V	Knowledge	Modes of Knowledge Conversion – Codification Tools	06	CO6
	codification	and Procedures – Knowledge Developer's Skill Sets –		
		System Testing and Deployment – Knowledge Testing		
		-Approaches to Logical Testing, User Acceptance		
		Testing – KM System Deployment Issues – User		
		Training – Post implementation.		
		Self-Learning Topics: Study different tools for testing for KM.		
	Knowledge	Transfer Methods – Role of the Internet – Knowledge	06	CO3
	transfer and	Transfer in e-world – KM System Tools – Neural	vv	
	sharing	Network – Association Rules – Classification Trees –		
		Data Mining and Business Intelligence – Decision		
		Making Architecture – Data Management –		
		Knowledge Management Protocols – Managing		
		Knowledge Workers.		
		Self-Learning Topics: Case study for transfer		
		methods in KM.		
VI	KM Impact	Dimensions of KM Impact – People, Processes,	06	CO4
		Products & Organizational Performance Factors		
		influencing impact – universalistic & contingency		
		views Assessment of KM Impact – Qualitative &		
		quantitative measures, Identification of appropriate		206

KM solutions, Competing with Business Analytics,	
Caveats for managing Knowledge and Business	
Intelligence, Corporate social Responsibility, Ethical	
Legal and Managerial Issues: PAPA, Security and	
controls.	
Self-Learning Topics: Case study on KM impact.	

Text Books:

- **1.** Irma Becerra-Fernandez, Avelino Gonzalez, Rajiv Sabherwal (2004). Knowledge Management Challenges, Solutions, and Technologies. Prentice Hall. ISBN: 0-13-109931-0.
- 2. Elias M. Awad, Hassan M. Ghaziri (2004). Knowledge Management. Prentice Hall. ISBN: 0-13-034820-1
- 3. Donald Hislop, Knowledge Management in Organizations, Oxford 2nd Edition. Ian Watson (2002).
- 4. Shelda Debowski, Knowledge Management, Wiley India Edition
- 5. Keri E Pearlson, Carol S. Saunders, Strategic Management of Information System, Wiley India Edition

6.

References Books:

- 1. Madanmohan Rao (2004). Knowledge Management Tools and Techniques: Practitioners and Experts Evaluate KM Solutions. Butterworth-Heinemann. ISBN: 0750678186.
- 2. Stuart Barnes (Ed.) (2002). Knowledge Management Systems Theory and Practice. Thomson Learning.
- 3. Kimiz Dalkir, Knowledge Management in Theory and Practice, Elsevier, Butterworth Hinemann.
- 4. Applying Knowledge Management: Techniques for Building Corporate Memories. Morgan Kaufmann. ISBN: 1558607609.

Online resources:

- 1. https://onlinecourses.nptel.ac.in/noc19 mg33/preview
- 2. https://www.udemy.com/course/knowledge-management/
- 3. https://www.coursehero.com/file/70272191/km-pdf-imppdf/
- 4. http://cs.unibo.it/~gaspari/www/teaching/slides_KM6.pdf

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A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO8021	User Interface Design	03			03			03

	Course Name	Examination Scheme								
		Theory Marks								
Course Code		Internal assessment			End	Term Work	Practical	Oral	Total	
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	VVOIR				
ITDO8021	User Interface Design	20	20	20	80				100	

Course Objectives:

Sr.No	Course Objectives
1	To stress the importance of good interface design.
2	To understand the importance of human psychology as well as social and emotional aspect in designing good interfaces.
3	To learn the techniques of data gathering, establishing requirements, analysis and data interpretation.
4	To learn the techniques for prototyping and evaluating user experiences.
5	To understand interaction design process and evaluate design.
6	To bring out the creativity in each student – build innovative applications that are usable, effective and efficient for intended users.

Course Outcomes:

Sr. No	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy					
On s	On successful completion, of course, learner/student will be able to:						
1	Identify and criticize bad features of interface designs.	L1,L2,L3					
2	Predict good features of interface designs.	L1,L2,L3					
3	Illustrate and analyze user needs and formulate user design specifications.	L1,L2,L3					
4	Interpret and evaluate the data collected during the process.	L1,L2,L3					
5	Evaluate designs based on theoretical frameworks and methodological approaches.	L1,L2,L3,L4,L5					
6	Apply better techniques to improve the user interaction design interfaces.	L1,L2,L3					

Prerequisite: Software Engineering.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hour s	CO Mapping
0	Prerequisite	Software Engineering concepts and any programming Language Self-learning Topics: Web design languages	02	NA
I	Introduction to Interaction Design	Good and Poor Design, What is Interaction Design, The User Experience, The Process Of Interaction Design, Interaction Design and the User Experience, Necessity of UI/UX Self-learning Topics: Study of Various interactive day to day application	05	CO1
II	Understanding and Conceptualizin g Interaction Cognitive aspects and Social, Emotional Interaction	Understanding the Problem Space and Conceptualizing Design, Conceptual Model, Interface Types, Cognitive aspects, Social Interaction and the Emerging Social Phenomena, Emotions and the User Experience, Expressive and Frustrating Interfaces, Persuasive Technologies Self-learning Topics: Study of Various interactive Interface Types	05	CO2
III	Data Gathering, Establishing Requirements, Analysis, Interpretation and Presentation	Establishing Requirements, Five Key Issues, Techniques for Data Gathering, Data Analysis Interpretation and Presentation, Task Description and Task Analysis Self-learning Topics: Any case study of how to gather requirements .(eq.BE Project)	08	CO3
IV	Process of Interaction Design, Prototyping, Construction.	Interaction Design Process, Prototyping and Conceptual Design, Interface Metaphors and Analogies Self-learning Topics: Study of two websites with usability concepts.	07	CO4 / CO5
V	Design rules and Industry standards	Design principles, Principles to support Usability, Standards and Guidelines, Golden rules and Heuristics, ISO/IEC standards .The 15 Rules Every UI/UX Designer Should Know . Self-learning Topics: Study experiments on industry standards and design principles. principles.https://xd.adobe.com/ideas/careertips/15-rules-every-ux-designer-know/	07	CO5

VI	Evaluation	The Why, What, Where and When of Evaluation,	05	CO5/
	Techniques and	Types of Evaluation, case studies, DECIDE		CO6
	Framework	Framework, Usability Testing, conducting		
		experiments, Field studies, Heuristic Evaluation		
		and walkthroughs, Predictive models.		
		Self-learning Topics: Evaluation of any GUI		
		with usability principles.		

Text Books:

- 1. Interaction Design, by J. Preece, Y. Rogers and H. Sharp. ISBN 0-471-49278-7.
- 2. Human Computer Interaction, by Alan Dix, Janet Finlay, Gregory D Abowd, Russell Beale
- 3. Alan Cooper, Robert Reimann, David Cronin, "About Face3: Essentials of Interaction design", Wiley publication.
- 4. Wilbert O. Galitz, "The Essential Guide to User Interface Design", Wiley publication.

References Books:

- 1. The UX Book, by Rex Hartson and Pardha S Pyla
- 2 .Donald A. Norman, "The design of everyday things", Basic books.
- 3. Jeff Johnson, "Designing with the mind in mind", Morgan Kaufmann Publication.
- 4. UI Design: Key to captivate User Understanding, by Nilakshi Jain, Dhananjay Kalbande

Online References:

- 1. https://onlinecourses.nptel.ac.in/noc21_ar05/preview
- 2. https://nptel.ac.in/courses/124/107/124107008/
- 3. https://nptel.ac.in/noc/courses/noc19/SEM1/noc19-ar10/
- 4. https://nptel.ac.in/courses/107/103/107103083/
- 5. https://www.youtube.com/watch?v=6C2Ye1makdY&list=PLW-zSkCnZ-gD5TDfs1eL5EnH2mQ0f9g6B
- 6. https://xd.adobe.com/ideas/process/

Assessment:

Internal Assessment (IA) for 20 marks:

• IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

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A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Tota l
ITDO8022	Robotics	03			03			03

	Course Name	Examination Scheme							
Course Code		Theory Marks Internal assessment			End	Term	D4'1	Owel	Total
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Oral	Total
ITDO8022	Robotics	20	20	20	80				100

Course Objectives:

Sr. No.	Course Objectives				
1	Learn the basic concepts of Robot.				
2	Learn the concepts of Kinematics of Robotics.				
3	Learn the different types of Actuators and Sensors in Robot Designing.				
4	Learn the concepts of Motions, Velocities and Dynamic Analysis of Force.				
5	Learn the concepts of Trajectory and Motion Planning.				
6	Learn the different Programming Languages to program Robot.				

Course Outcomes:

Outco	mes.				
Sr. No	Course Outcomes				
		as per Bloom's			
		Taxonomy			
On successful completion, of course, learner/student will be able to:					
1	Understand different types of robot, its characteristics and applications.	L1,L2			
2	Analyse kinematics parameters of robotic manipulator.	L1,L2,L3,L4			
3	Identify actuators, sensors and control of a robot for different applications.	L1,L2,L3			
4	Apply the differential relationships of motion, velocities and dynamic analysis of	L1,L2,L3			
	force.				
5	Apply the concept of trajectory and motion planning in robot programming.	L1,L2,L3			
6	Use robot programming languages and acquire skills to program robots.	L1,L2,L3			

Prerequisite: Mathematical concepts of Geometry, Linear Algebra, Calculus, Basic Electronics

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Homogenous Coordinate System, Matrix Representation and its Operations, Vector	02	

		Algebra: Dot and Cross Products, Orthogonal and		
		Orthonormal Vectors		
I	Introduction and Fundamentals of Robotics	Automation and its types, definition of Robotics and a Robot, History of Robotics, Advantages and Disadvantages of Robot, Robotic Manipulators, Robot Motions, Robot Anatomy, Links and Joints, Classification of Robots, Specification of Robot, Applications of Robots Self-learning Topics: Robot Coordinate System, Economic and Social Aspects of Robotics	04	CO1
II	Direct and Inverse Kinematics	Homogeneous transformation matrices, Inverse transformation matrices, Forward and inverse kinematic equations for position and orientation, Denavit-Hartenberg Representation of Forward Kinematic Equations of Robots, The Inverse Kinematic Solution of Robots, Case Studies: Three Axes Planar Articulated Robot Arm (Mini-Drafter) and Four Axes Adept-1 SCARA robot Self-learning Topics: Study of Five Axes Rhino XR- Robot Arm and Six Axes Articulated Intelledex 660 Robot Arm	08	CO2
III	Actuators and Sensors	Characteristics of Actuating Systems, Comparison of Actuating Systems, Hydraulic Devices, Pneumatic Devices, Electric Motors, Magnetostrictive Actuators, Sensor Characteristics, Position Sensors, Velocity Sensors, Acceleration Sensors, Force and Pressure Sensors, Torque Sensors, Light and Infrared Sensors, Touch and Tactile Sensors, Proximity Sensors, Sniff Sensors, Vision Systems, Voice Synthesizer Self-learning Topics: Microprocessor Control of Electric Motors, Microswitches, Range Finders, Voice Recognition Devices	06	CO3
IV	Motions, velocities and dynamic analysis of force	Differential relationship, Jacobian, Differential motions of a frame and robot, Inverse Jacobian, Lagrangian mechanics, Moments of Inertia, Dynamic equations of robots, Transformation of forces and moment between coordinate frames Self-learning Topics: Static Force Analysis of Robots	08	CO4
V	Trajectory and Motion Planning	Trajectory planning, Joint-space trajectory planning, Cartesian-space trajectories, Concept of motion planning, Bug Algorithms – Bug1, Bug2, Tangent Bug Self-learning Topics: Case Study based on real life application of motion planning (eg. Chess Game, Robotic Race, etc.)	05	CO5
VI	Introduction to Robot Programming	Definition of Robot Program, Robot Programming Techniques like Online programming, Lead-through programming, Walkthrough programming, Offline programming, Task programming, Motion Programming, Robotic Programming Language: Overview, Requirements for Standard Robot Language, Introduction to Robot Languages like AL, AML,	06	CO6

	RAIL, RPL, VAL, etc.	
	Self-learning Topics: Example of Robot Program	
	using VAL.	

Text Books:

- 1. Robert Shilling, "Fundamentals of Robotics-Analysis and control", PHI, 2003.
- 2. Saeed B. Niku, "Introduction to Robotics Analysis, Systems, Applications", 3rd Edition, Wiley, 2019.
- 3. Saha, S.K., "Introduction to Robotics", 2nd Edition, McGraw-Hill Higher Education, New Delhi, 2014.
- 4. Ashitava Ghoshal, "Robotics-Fundamental Concepts and Analysis", Oxford University Press, Sixth impression, 2010
- 5. Mukherjee S., "Robotics Process Automation", 1st Edition, Khanna Publishing House, New Delhi, 2020.

References Books:

- 1. John J. Craig, "Introduction to Robotics Mechanics & Control", 3rd Edition, Pearson Education, India, 2009
- 2. Mark W. Spong & M. Vidyasagar, "Robot Dynamics & Control", 2nd Wiley India Pvt. Ltd., 2004
- 3. Aaron Martinez & Enrique Fernandez, "Learning ROS for Robotics Programming", 1st Edition, Shroff Publishers, 2013
- 4. Howie Choset, Kevin M. Lynch, Seth Hutchinson, George Kantor, Wolfram Burgard, Lydia E. Kavraki and Sebastian Thrun, "Principles of Robot Motion –Theory, Algorithms and Implementations", Prentice-Hall of India, 2005
- 5. Fu, Gonzalez, Lee, "Robotics: Control, Sensing, Vision and Intelligence", 1st Edition, Mc Graw Hill, India.

Online References:

- 1. https://swayam.gov.in/nc_details/NPTEL
- 2. https://www.udemy.com/course/robotics-course/
- 3. https://www.coursera.org/courses?query=robotics

Assessment:

Internal Assessment (IA) for 20 marks:

IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content
must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA
Test

Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)

A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Tota l
ITDO8023	ERP	03			03			03

	Course Name	Examination Scheme								
Course Code		Theory Marks Internal assessment			End	Term	Due ette el	01	Total	
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Oral	Total	
ITDO8023	ERP	20	20	20	80				100	

Course Objectives:

Sr. No.	Course Objectives
1	To learn the basic concepts of ERP.
2	To learn different technologies used in ERP.
3	To learn the concepts of ERP Manufacturing Perspective and ERP Modules.
4	To learn what are the benefits of ERP.
5	To study and understand the ERP life cycle.
6	To learn the different tools used in ERP

Course Outcomes:

Sr. No	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On si	uccessful completion, of course, learner/student will be able to:	
1	Understand the basic concepts of ERP.	L1,L2
2	Identify different technologies used in ERP.	L1,L2,L3
3	Understand and apply the concepts of ERP Manufacturing Perspective and ERP	L1,L2
	Modules.	
4	Discuss the benefits of ERP.	L1,L2,L3
5	Understand and implement the ERP life cycle.	L1,L2
6	Apply different tools used in ERP.	L1,L2,L3

Prerequisite: Basics of software.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Basics of software.	02	

I	Introduction to	Entamorica An Overview Intermeted	0.4	CO1
1	Introduction to	Enterprise – An Overview Integrated	04	COI
	ERP	Management		
		Information, Business Modeling, Integrated Data		
		Model		
		Self-Learning Topics: Study of advantages of ERP.		
II	ERP Technologies	Business Processing Reengineering(BPR), Data	06	CO2
111	EKF reciliologies	Warehousing, Data Mining, On-line Analytical	00	CO2
		Processing(OLAP), Supply Chain Management		
		(SCM), Customer Relationship		
		Management(CRM), MIS - Management		
		Information System, DSS - Decision Support		
		System, EIS - Executive Information System		
		Self-Learning Topics: Study different ERP		
		technologies.		
III	ERP	MRP - Material Requirement Planning, BOM -	08	CO3
	Manufacturing	Bill Of Material, MRP - Manufacturing Resource		
	Perspective and	Planning, DRP – Distributed Requirement		
	ERP Modules	Planning, PDM - Product Data Management.		
		Finance, Plant Maintenance, Quality		
		Management, Materials Management.		
		Self-Learning Topics: Study different ERP		
		modules.		
IV	Benefits of ERP	Reduction of Lead-Time, On-time Shipment,	08	CO4
		Reduction in Cycle Time, Improved Resource		
		Utilization, Better Customer Satisfaction,		
		Improved Supplier Performance, Increased		
		Flexibility, Reduced Quality, Costs, Improved		
		Information Accuracy and Design-making		
		Capability.		
		Self-Learning Topics: Study of benefits of ERP		
		for real time application.		
V	ERP Life cycle	Pre-evaluation Screening, Package Evaluation,	05	CO5
		Project Planning Phase, Gap Analysis,		
		Reengineering, Configuration, Implementation		
		Team Training, Testing, Going Live, End-user		
		Training, Post- implementation (Maintenance		
		mode).		
371	E Commerce to E	Self-Learning Topics: ERP testing tools.	06	COC
VI	E-Commerce to E-	E-Business structural transformation, Flexible	06	CO6
	business	Business Design, Customer Experience, Create		
		the new techo enterprise, New generation e- business leaders, memo to CEO, Empower your		
		customer, Integrate Sales and Service, Integrated		
		Enterprise		
		applications. Enterprise resource planning the E-		
		business Backbone Enterprise architecture,		
		planning, ERP usage in Real world, ERP		
		Implementation.		
		Self-Learning Topics: ERP Applications.		
	1		1	

Text Books:

- 1. Enterprise Resource Planning Alexis Leon, Tata McGraw Hill.
- 2. Enterprise Resource Planning Diversified by Alexis Leon, TMH.
- 3. Enterprise Resource Planning Ravi Shankar & S. Jaiswal , Galgotia.

References Books:

- 1. Guide to Planning ERP Application, Annetta Clewwto and Dane Franklin, McGRaw-Hill, 1997
- 2. The SAP R/3 Handbook, Jose Antonio, McGraw Hill
- 3. E-Business Network Resource planning using SAP R/3 Baan and Peoplesoft : A Practical Roadmap For Success By Dr. Ravi Kalakota

Online References:

- 1. https://www.udemy.com/
- 2. https://www.sap.com/
- 3. www.oracle.com

Assessment:

Internal Assessment (IA) for 20 marks:

IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content
must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA
Test

Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)

A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO8024	Cloud Computing and Services	03			03			03

	Course Name	Examination Scheme									
Course Code		Theory Marks Internal assessment End			End	Term		0 1			
		Test1	Test 2	Avg. of 2 Tests	Sem. Exam	Work	Practical	Oral	Total		
ITDO8024	Cloud Computing and Services	20	20	20	80			1	100		

Course Objectives:

Sr.No	Course Objectives
1	Understand and analyze the basics of cloud computing, service models, deployment models and architecture.
2	Define and understand the concept of virtualization and related technologies.
3	Understand the different cloud computing services and their relevance's.
4	Describe the various services provided by Amazon Web Services cloud platform.
5	Understand and analyze the functionality of Openstack cloud platform & Severless computing.
6	Describe the aspects of Security & Privacy in cloud computing.

Course Outcomes:

Sr. No	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy				
On successful completion, of course, learner/student will be able to:						
1	Explain the basics concepts of cloud computing like service models, deployment models and its architecture.	L1,L2,L3				
2	Describe and apply virtualization in cloud computing.	L1,L2,L3				
3	Use and Analyze different cloud computing services.	L1,L2,L3,L4				
4	Understand and apply various services provided by Amazon Web Services cloud platform.	L1,L2,L3				
5	Discuss the functionality of Openstack cloud platform & Severless computing.	L1,L2,L3				
6	Recognize and examine the security and privacy concerns in cloud computing.	L1,L2,L3				

Prerequisite: Computer Network, Operating System.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Concepts of Computer Network, Network Security and Operating System.	02	
I	Introduction to cloud computing	Introduction to cloud computing, need for cloud computing and its components, cloud & other similar configurations, cloud types: NIST and Cloud Cube Model, characteristics of cloud computing, deployment models, service models, advantages and disadvantages of Cloud Computing. Self-learning Topics: Study the recent trends in cloud computing architectures and related technologies.	06	CO 1
II	Virtualization	Characteristics of virtualized environment, structures of virtualization, implementation levels of virtualization, mechanisms of virtualization, pros and cons of virtualization, virtualization vs cloud computing, Xen and KVM architecture. Self-learning Topics: Comparison between different virtualization platforms.	06	CO 2
Ш	Cloud Computing Services	SPI Model of Cloud computing, Everything as a Service (XaaS): Database as a Service, Storage as a Service, Security as a Service, Collaboration as a Service, Monitoring as a Service, Network as a Service, Disaster Recovery as a service, Identity management as a Service, Analytics as a Service and Backup as a Service. Self-learning Topics: Study of different cloud computing platforms providing XaaS services.	04	CO 3
IV	Amazon Web Service Cloud Platform	Introduction to the AWS Cloud, AWS core services by categories. Compute Service: Introduction to EC2, EC2 Instances, EC2 Amazon Machine Images, Instance Types, Instance Lifecycle. Storage Service: Introducing S3, working with Buckets, setting bucket security, S3 event and notification, bucket properties, working with Elastic Block Store Volumes, Object Storage Vs Block Storage, Archives versus backups, Introduction to Glacier. Virtual Private Cloud: Introduction, Subnet, Elastic Network Interfaces, Internet Gateways, Route Tables, Security Groups. CloudWatch:Introduction, CloudWatch Metrics, CloudWatch Alarms. Database as a Service: Introduction to Amazon Relational Database Service (RDS), Database Engines, Database Instance Classes, Backup and Recovery, Non-relational (No-SQL) Databases, Types of Non relational Databases, Introduction to DynamoDB, Features, Partition and Hash	09	CO 4

		Keys. Self-learning Topics:		
		Comparison of AWS services with other cloud service platforms like Azure and GCP.		
V	Openstack Cloud platform & Severless Computing	Open source Cloud Platform: Introduction to Openstack cloud platform, Components and modes of Operations, Architecture of Openstack cloud platform. Mobile Cloud Computing: Definition, architecture, benefits and challenges of mobile cloud computing. Serverless Computing: Introduction, Working with Serverless environment, Basics of severless events and functions, AWS Lambda. Self-learning Topics: To study different open source cloud computing platforms and compare them based on different XaaS services provided by them.	05	CO 5
VI	Cloud Security & Privacy	What is security, why is it required in cloud computing, Different types of security in cloud, attacks, and vulnerabilities, IaaS security, PaaS security, SaaS security, trust boundary, Audit and reporting. Introduction to Identity and access Management (IAM), IAM Challenges, IAM Definition, IAM Architecture and Practice, Relevant IAM Standards and Protocols for Cloud Services. Privacy: What Is Privacy? What Are the Key Privacy Concerns in the Cloud?, Legal and Regulatory Implications: Laws and Regulations, Governance, Risk, and Compliance (GRC). Self-learning Topics: To assess and analyze how the security and privacy is maintained in different cloud computing platforms.	07	CO 6

Text Books:

- 1. Cloud computing Bible, Barrie Sosinsky, Wiley publication.
- 2. Cloud Computing Black Book, Kailash Jayaswal, Jagannath Kallalurchi, Donald J. Houde, Dr. Deven Shah, Dreamtech Press
- 3. Mastering Cloud Computing, Rajkumar Buyya, MGH publication
- 4. AWS certified solution Architect, Joe Baron et.al, Cybex publication
- 5. Cloud Security and Privacy, Tim Mather, Subra Kumaraswamy, and Shahed Latif, O'Reilly Publication.
- 6. Cloud security: A comprehensive guide to secure cloud computing by ronold L Krutz and Russell Dean Vines, Wiley publication.

Reference Books:

- 1. Distributed and Cloud Computing From Parallel Processing to the Internet of Things, Kai Hwang, Geoffrey C. Fox, Jack Dongarra, Morgan Kaufmann Publication
- 2. Cloud Computing for Dummies, Judith Hurwitz, Wiley Publication
- 3. Cloud Application Architectures: Building Applications and Infrastructure in the Cloud, George Reese, O'Reilly Publication.
- 4. Cloud computing security: foundation and challenges, John R Vecca, CRC Press

Online References:

- 1. https://www.aws.amazon.com
- 2. https://www.nttel.ac.in

Assessment:

Internal Assessment (IA) for 20 marks:

IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content
must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA
Test

Question paper format

- Question Paper will comprise of a total of six questions each carrying 20 marks Q.1 will be compulsory and should cover maximum contents of the syllabus
- Remaining questions will be mixed in nature (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)

A total of **four questions** need to be answered.

Course Code	Course Name	Credits
ILO8011	Project Management	03

- 1. To familiarize the students with the use of a structured methodology/approach for each and every unique project undertaken, including utilizing project management concepts, tools and techniques.
- 2. To appraise the students with the project management life cycle and make them knowledgeable about the various phases from project initiation through closure.

- 1. Apply selection criteria and select an appropriate project from different options.
- 2. Write work break down structure for a project and develop a schedule based on it.
- 3. Identify opportunities and threats to the project and decide an approach to deal with them strategically.
- 4. Use Earned value technique and determine & predict status of the project.
- 5. Capture lessons learned during project phases and document them for future reference

Module	Detailed Contents	Hrs
	Project Management Foundation: Definition of a project Project Vs Operations, Necessity of project management, Triple	
01	Definition of a project, Project Vs Operations, Necessity of project management, Triple constraints, Project life cycles (typical & atypical) Project phases and stage gate process. Role of project manager. Negotiations and resolving conflicts. Project management in various organization structures. PM knowledge	5
	areas as per Project Management Institute (PMI).	
	Initiating Projects:	
02	How to get a project started, Selecting project strategically, Project selection models (Numeric /Scoring Models and Non-numeric models), Project portfolio process, Project sponsor and creating charter; Project proposal. Effective project team, Stages of team development & growth (forming, storming, norming &	6
	performing), team dynamics.	
	Project Planning and Scheduling:	
03	Work Breakdown structure (WBS) and linear responsibility chart, Interface Co-ordination and concurrent engineering, Project cost estimation and budgeting, Top down and bottoms up budgeting, Networking and Scheduling techniques. PERT, CPM, GANTT chart. Introduction to Project Management Information System (PMIS).	8
	Planning Projects:	
04	Crashing project time, Resource loading and leveling, Goldratt's critical chain, Project Stakeholders and Communication plan.	6
	Risk Management in projects: Risk management planning, Risk identification and risk register. Qualitative and quantitative risk assessment, Probability and impact matrix. Risk response strategies for positive and negative risks	

05	5.1 Executing Projects:	8
00	Planning monitoring and controlling cycle. Information needs and reporting,	U

	engaging with all stakeholders of the projects.		
	Team management, communication and project meetings.		
	Monitoring and Controlling Projects:		
	Earned Value Management techniques for measuring value of work completed; Using		
	milestones for measurement; change requests and scope creep. Project audit.		
	Project Contracting		
	Project procurement management, contracting and outsourcing,		
	Project Leadership and Ethics:		
	Introduction to project leadership, ethics in projects.		
	Multicultural and virtual projects.		
	Closing the Project:		
06	Customer acceptance; Reasons of project termination, Various types of project	6	
00	terminations (Extinction, Addition, Integration, Starvation), Process of project	-	
	termination, completing a final report; doing a lessons learned analysis; acknowledging		
	successes and failures; Project management templates and other		
	resources; Managing without authority; Areas of further study.		

REFERENCES:

- 1. Jack Meredith & Samuel Mantel, Project Management: A managerial approach, Wiley India, 7thEd.
- 2. A Guide to the Project Management Body of Knowledge (PMBOK® Guide), 5th Ed, Project Management Institute PA, USA
- 3. Gido Clements, Project Management, Cengage Learning.
- 4. Gopalan, Project Management, , Wiley India
- 5. Dennis Lock, Project Management, Gower Publishing England, 9 th Ed.

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8012	Finance Management	03

- 1. Overview of Indian financial system, instruments and market
- 2. Basic concepts of value of money, returns and risks, corporate finance, working capital and its management
- 3. Knowledge about sources of finance, capital structure, dividend policy

- 1. Understand Indian finance system and corporate finance
- 2. Take investment, finance as well as dividend decisions

Module	Detailed Contents	Hrs
01	Overview of Indian Financial System: Characteristics, Components and Functions of Financial System. Financial Instruments: Meaning, Characteristics and Classification of Basic Financial Instruments — Equity Shares, Preference Shares, Bonds-Debentures, Certificates of Deposit, and Treasury Bills. Financial Markets: Meaning, Characteristics and Classification of Financial Markets — Capital Market, Money Market and Foreign Currency Market Financial Institutions: Meaning, Characteristics and Classification of Financial Institutions — Commercial Banks, Investment-Merchant Banks and Stock Exchanges	06
02	Concepts of Returns and Risks: Measurement of Historical Returns and Expected Returns of a Single Security and a Two-security Portfolio; Measurement of Historical Risk and Expected Risk of a Single Security and a Two-security Portfolio. Time Value of Money: Future Value of a Lump Sum, Ordinary Annuity, and Annuity Due; Present Value of a Lump Sum, Ordinary Annuity, and Annuity Due; Continuous Compounding and Continuous Discounting.	06
03	Overview of Corporate Finance: Objectives of Corporate Finance; Functions of Corporate Finance—Investment Decision, Financing Decision, and Dividend Decision. Financial Ratio Analysis: Overview of Financial Statements—Balance Sheet, Profit and Loss Account, and Cash Flow Statement; Purpose of Financial Ratio Analysis; Liquidity Ratios; Efficiency or Activity Ratios; Profitability Ratios; Capital Structure Ratios; Stock Market Ratios; Limitations of Ratio Analysis.	09
04	Capital Budgeting: Meaning and Importance of Capital Budgeting; Inputs for Capital Budgeting Decisions; Investment Appraisal Criterion—Accounting Rate of Return, Payback Period, Discounted Payback Period, Net Present Value(NPV), Profitability Index, Internal Rate of Return (IRR), and Modified Internal Rate of Return (MIRR)	10

	Working Capital Management: Concepts of Meaning Working Capital; Importance of Working Capital Management; Factors Affecting an Entity's Working Capital Needs; Estimation of Working Capital Requirements; Management of Inventories; Management of Receivables; and Management of Cash and Marketable Securities.	
05	Sources of Finance: Long Term Sources—Equity, Debt, and Hybrids; Mezzanine Finance; Sources of Short Term Finance—Trade Credit, Bank Finance, Commercial Paper; Project Finance. Capital Structure: Factors Affecting an Entity's Capital Structure; Overview of Capital Structure Theories and Approaches— Net Income Approach, Net Operating Income Approach; Traditional Approach, and Modigliani-Miller Approach. Relation between Capital Structure and Corporate Value; Concept of Optimal Capital Structure	05
06	Dividend Policy: Meaning and Importance of Dividend Policy; Factors Affecting an Entity's Dividend Decision; Overview of Dividend Policy Theories and Approaches—Gordon's Approach, Walter's Approach, and Modigliani-Miller Approach	03

REFERENCES:

- 1. Fundamentals of Financial Management, 13th Edition (2015) by Eugene F. Brigham and Joel F. Houston; Publisher: Cengage Publications, New Delhi.
- 2. Analysis for Financial Management, 10th Edition (2013) by Robert C. Higgins; Publishers: McGraw Hill Education, New Delhi.
- 3. Indian Financial System, 9th Edition (2015) by M. Y. Khan; Publisher: McGraw Hill Education, New Delhi.
- 4. Financial Management, 11th Edition (2015) by I. M. Pandey; Publisher: S. Chand (G/L) & Company Limited, New Delhi.

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8013	Enterpreneurship Development and Management	03

- 1. To acquaint with entrepreneurship and management of business
- 2. Understand Indian environment for entrepreneurship
- 3. Idea of EDP, MSME

- 1. Understand the concept of business plan and ownerships
- 2. Interpret key regulations and legal aspects of entrepreneurship in India
- 3. Understand government policies for entrepreneurs

Module	Detailed Contents	Hrs
01	Overview Of Entrepreneurship: Definitions, Roles and Functions/Values of Entrepreneurship, History of Entrepreneurship Development, Role of Entrepreneurship in the National Economy, Functions of an Entrepreneur, Entrepreneurship and Forms of Business Ownership	04
	Role of Money and Capital Markets in Entrepreneurial Development:	
	Contribution of Government Agencies in Sourcing information for Entrepreneurship	
02	Business Plans And Importance Of Capital To Entrepreneurship: Preliminary and Marketing Plans, Management and Personnel, Start-up Costs and Financing as well as Projected Financial Statements, Legal Section, Insurance, Suppliers and Risks, Assumptions and Conclusion, Capital and its Importance to the Entrepreneur	09
	Entrepreneurship And Business Development: Starting a New Business, Buying an Existing Business, New Product Development, Business Growth and the Entrepreneur Law and its Relevance to Business Operations	
03	Women's Entrepreneurship Development, Social entrepreneurship-role and need, EDP cell, role of sustainability and sustainable development for SMEs,	05
04	Indian Environment for Entrepreneurship: key regulations and legal aspects, MSMED Act 2006 and its implications, schemes and policies of the Ministry of MSME, role and responsibilities of various government organisations, departments, banks etc., Role of State governments in terms of infrastructure developments and support etc., Public private partnerships, National Skill development Mission, Credit Guarantee Fund, PMEGP, discussions, group exercises etc	08
05	Effective Management of Business: Issues and problems faced by micro and small enterprises and effective management of M and S enterprises (risk management, credit availability, technology innovation, supply chain management, linkage with large industries), exercises, e-Marketing	08
06	Achieving Success In The Small Business: Stages of the small business life cycle, four types of firm-level growth strategies, Options – harvesting or closing small business Critical Success factors of small business	05

REFERENCES:

- 1. Poornima Charantimath, Entrepreneurship development- Small Business Enterprise, Pearson
- 2. Education Robert D Hisrich, Michael P Peters, Dean A Shapherd, Entrepreneurship, latest edition, The McGrawHill Company
- 3. Dr TN Chhabra, Entrepreneurship Development, Sun India Publications, New Delhi
- 4. Dr CN Prasad, Small and Medium Enterprises in Global Perspective, New century Publications, New Delhi
- 5. Vasant Desai, Entrepreneurial development and management, Himalaya Publishing House
- 6. Maddhurima Lall, Shikah Sahai, Entrepreneurship, Excel Books
- 7. Rashmi Bansal, STAY hungry STAY foolish, CIIE, IIM Ahmedabad
- 8. Law and Practice relating to Micro, Small and Medium enterprises, Taxmann Publication Ltd.
- 9. Kurakto, Entrepreneurship-Principles and Practices, Thomson Publication
- 10. Laghu Udyog Samachar
- 11. www.msme.gov.in
- 12. www.dcmesme.gov.in
- 13. www.msmetraining.gov.in

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

- 1. Question paper will comprise of total six question
- 2. All question carry equal marks
- 3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
- 4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8014	Human Resource Management	03

- 1. To introduce the students with basic concepts, techniques and practices of the human resource management.
- 2. To provide opportunity of learning Human resource management (HRM) processes, related with the functions, and challenges in the emerging perspective of today's organizations.
- 3. To familiarize the students about the latest developments, trends & different aspects of HRM.
- 4. To acquaint the student with the importance of inter-personal & inter-group behavioral skills in an organizational setting required for future stable engineers, leaders and managers.

- 1. Understand the concepts, aspects, techniques and practices of the human resource management.
- 2. Understand the Human resource management (HRM) processes, functions, changes and challenges in today's emerging organizational perspective.
- 3. Gain knowledge about the latest developments and trends in HRM.
- 4. Apply the knowledge of behavioral skills learnt and integrate it with in inter personal and intergroup environment emerging as future stable engineers and managers.

Module	Detailed Contents	Hrs
01	 Introduction to HR Human Resource Management- Concept, Scope and Importance, Interdisciplinary Approach Relationship with other Sciences, Competencies of HR Manager, HRM functions. Human resource development (HRD): changing role of HRM – Human resource Planning, Technological change, Restructuring and rightsizing, Empowerment, TQM, Managing ethical issues. 	5
02	 Organizational Behavior (OB) Introduction to OB Origin, Nature and Scope of Organizational Behavior, Relevance to Organizational Effectiveness and Contemporary issues Personality: Meaning and Determinants of Personality, Personality development, Personality Types, Assessment of Personality Traits for Increasing Self Awareness Perception: Attitude and Value, Effect of perception on Individual Decision-making, Attitude and Behavior. Motivation: Theories of Motivation and their Applications for Behavioral Change (Maslow, Herzberg, McGregor); Group Behavior and Group Dynamics: Work groups formal and informal groups and stages of group development. Team Effectiveness: High performing teams, Team Roles, cross functional and self-directed team. Case study 	7
03	 Organizational Structure & Design Structure, size, technology, Environment of organization; Organizational Roles & conflicts: Concept of roles; role dynamics; role conflicts and 	6

	T	
	 stress. Leadership: Concepts and skills of leadership, Leadership and managerial roles, Leadership styles and contemporary issues in leadership. Power and Politics: Sources and uses of power; Politics at workplace, Tactics and strategies. 	
	Human resource Planning	
04	 Recruitment and Selection process, Job-enrichment, Empowerment - Job-Satisfaction, employee morale. Performance Appraisal Systems: Traditional & modern methods, Performance Counseling, Career Planning. Training & Development: Identification of Training Needs, Training Methods 	5
05	 Emerging Trends in HR Organizational development; Business Process Re-engineering (BPR), BPR as a tool for organizational development, managing processes & transformation in HR. Organizational Change, Culture, Environment Cross Cultural Leadership and Decision Making: Cross Cultural Communication and diversity at work, Causes of diversity, managing diversity with special reference to handicapped, women and ageing people, intra company cultural difference in employee motivation. 	6
06	HR & MIS Need, purpose, objective and role of information system in HR, Applications in HRD in various industries (e.g. manufacturing R&D, Public Transport, Hospitals, Hotels and service industries Strategic HRM Role of Strategic HRM in the modern business world, Concept of Strategy, Strategic Management Process, Approaches to Strategic Decision Making; Strategic Intent – Corporate Mission, Vision, Objectives and Goals Labor Laws & Industrial Relations Evolution of IR, IR issues in organizations, Overview of Labor Laws in India; Industrial Disputes Act, Trade Unions Act, Shops and Establishments Act	10

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- 1. Stephen Robbins, Organizational Behavior, 16th Ed, 2013
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- 5. P. Subba Rao, Essentials of Human Resource management and Industrial relations, 5th Ed, 2013, Himalaya Publishing
- 6. Laurie Mullins, Management & Organizational Behavior, Latest Ed, 2016, Pearson Publications

Assessment:

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Course Code	Course Name	Credits
ILO8015	Professional Ethics and Corporat Social Responsibility (CSR)	03

- 1. To understand professional ethics in business
- 2. To recognized corporate social responsibility

- 1. Understand rights and duties of business
- 2. Distinguish different aspects of corporate social responsibility
- 3. Demonstrate professional ethics
- 4. Understand legal aspects of corporate social responsibility

Module	Detailed Contents	Hrs
01	Professional Ethics and Business: The Nature of Business Ethics; Ethical	
	Issues in Business; Moral Responsibility and Blame; Utilitarianism: Weighing Social	04
	Costs and Benefits; Rights and Duties of Business	
	Professional Ethics in the Marketplace: Perfect Competition; Monopoly	
	Competition; Oligopolistic Competition; Oligopolies and Public Policy Professional	
02	Ethics and the Environment: Dimensions of Pollution and Resource Depletion; Ethics	08
-	of Pollution Control; Ethics of Conserving	
	Depletable Resources	
	Professional Ethics of Consumer Protection: Markets and Consumer Protection;	
	Contract View of Business Firm's Duties to Consumers; Due Care Theory; Advertising	
03	Ethics; Consumer Privacy	06
	Professional Ethics of Job Discrimination: Nature of Job Discrimination;	
	Extent of Discrimination; Reservation of Jobs.	
	Introduction to Corporate Social Responsibility: Potential Business Benefits—Triple	
04	bottom line, Human resources, Risk management, Supplier relations; Criticisms and	05
V 4	concerns—Nature of business; Motives; Misdirection.	
	Trajectory of Corporate Social Responsibility in India	
	Corporate Social Responsibility: Articulation of Gandhian Trusteeship Corporate	
05	Social Responsibility and Small and Medium Enterprises (SMEs) in India, Corporate	08
03	Social Responsibility and Public-Private Partnership (PPP) in	
	India	
	Corporate Social Responsibility in Globalizing India: Corporate Social	
06	Responsibility Voluntary Guidelines, 2009 issued by the Ministry of Corporate Affairs,	08
	Government of India, Legal Aspects of Corporate Social	
	Responsibility—Companies Act, 2013.	

REFERENCES:

- 1. Business Ethics: Texts and Cases from the Indian Perspective (2013) by Ananda Das Gupta; Publisher: Springer.
- 2. Corporate Social Responsibility: Readings and Cases in a Global Context (2007) by Andrew Crane, Dirk Matten, Laura Spence; Publisher: Routledge.
- 3. Business Ethics: Concepts and Cases, 7th Edition (2011) by Manuel G. Velasquez; Publisher: Pearson, New Delhi.
- 4. Corporate Social Responsibility in India (2015) by BidyutChakrabarty, Routledge, New Delhi.

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Course Code	Course Name	Credits
ILO8016	Research Methodology	03

- 1. To understand Research and Research Process
- 2. To acquaint students with identifying problems for research and develop research strategies
- 3. To familiarize students with the techniques of data collection, analysis of data and interpretation

- 1. Prepare a preliminary research design for projects in their subject matter areas
- 2. Accurately collect, analyze and report data
- 3. Present complex data or situations clearly
- 4. Review and analyze research findings

Module	Detailed Contents	Hrs
01	Introduction and Basic Research Concepts Research – Definition; Concept of Construct, Postulate, Proposition, Thesis, Hypothesis, Law, Principle.Research methods vs Methodology Need of Research in Business and Social Sciences Objectives of Research Issues and Problems in Research Characteristics of Research:Systematic, Valid, Verifiable, Empirical and Critical	09
	Types of Research	
02	Basic Research Applied Research Descriptive Research Analytical Research Empirical Research	07
	2.6 Qualitative and Quantitative Approaches	
03	Research Design and Sample Design Research Design – Meaning, Types and Significance Sample Design – Meaning and Significance Essentials of a good sampling Stages in Sample Design Sampling methods/techniques Sampling Errors	07
	Research Methodology 4.1 Meaning of Research Methodology	
	4.1 Meaning of Research Methodology 4.2. Stages in Scientific Research Process:	
	a. Identification and Selection of Research Problem	
	b. Formulation of Research Problem	
04	c. Review of Literature d. Formulation of Hypothesis	08
	e. Formulation of research Design	
	f. Sample Design	
	g. Data Collection	
	h. Data Analysis	
	i. Hypothesis testing and Interpretation of Data	

	j. Preparation of Research Report	
05	Formulating Research Problem 5.1 Considerations: Relevance, Interest, Data Availability, Choice of data, Analysis of data, Generalization and Interpretation of analysis	04
06	Outcome of Research Preparation of the report on conclusion reached	04
	Validity Testing & Ethical Issues Suggestions and Recommendation	

REFERENCES:

- 1. Dawson, Catherine, 2002, Practical Research Methods, New Delhi, UBS Publishers Distributors.
- 2. Kothari, C.R.,1985, Research Methodology-Methods and Techniques, New Delhi, Wiley Eastern Limited.
- 3. Kumar, Ranjit, 2005, Research Methodology-A Step-by-Step Guide for Beginners, (2nded), Singapore, Pearson Education

Assessment:

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Course Code	Course Name	Credits
ILO8017	IPR and Patenting	03

- 1. To understand intellectual property rights protection system
- 2. To promote the knowledge of Intellectual Property Laws of India as well as International treaty procedures
- 3. To get acquaintance with Patent search and patent filing procedure and applications

- 1. understand Intellectual Property assets
- 2. assist individuals and organizations in capacity building
- 3. work for development, promotion, protection, compliance, and enforcement of Intellectual Property and Patenting

Module	Detailed Contents	Hr
01	Introduction to Intellectual Property Rights (IPR): Meaning of IPR, Different category of IPR instruments - Patents, Trademarks, Copyrights, Industrial Designs, Plant variety protection, Geographical indications, Transfer of technology etc. Importance of IPR in Modern Global Economic Environment: Theories of IPR, Philosophical aspects of IPR laws, Need for IPR, IPR as an instrument of development	05
02	Enforcement of Intellectual Property Rights: Introduction, Magnitude of problem, Factors that create and sustain counterfeiting/piracy, International agreements, International organizations (e.g. WIPO, WTO) active IPR enforcement Indian Scenario of IPR:Introduction, History of IPR in India, Overview of IP laws in India, Indian IPR, Administrative Machinery, Major international treaties signed by India, Procedure for submitting patent and Enforcement of IPR at national level etc.	07
03	Emerging Issues in IPR:Challenges for IP in digital economy, e-commerce, human genome, biodiversity and traditional knowledge etc.	05
04	Basics of Patents: Definition of Patents, Conditions of patentability, Patentable and non-patentable inventions, Types of patent applications (e.g. Patent of addition etc.), Process Patent and Product Patent, Precautions while patenting, Patent specification Patent claims, Disclosures and non-disclosures, Patent rights and infringement, Method of getting a patent	07
05	Patent Rules: Indian patent act, European scenario, US scenario, Australia scenario, Japan scenario, Chinese scenario, Multilateral treaties where India is a member (TRIPS agreement, Paris convention etc.)	08
06	Procedure for Filing a Patent (National and International): Legislation and Salient Features, Patent Search, Drafting and Filing Patent Applications, Processing of patent, Patent Litigation, Patent Publicationetc, Time frame and cost, Patent Licensing, Patent Infringement	07

REFERENCE BOOKS:

- 1. Rajkumar S. Adukia, 2007, A Handbook on Laws Relating to Intellectual Property Rights in India, The Institute of Chartered Accountants of India
- 2. Keayla B K, Patent system and related issues at a glance, Published by National Working Group on Patent Laws
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- 6. Lous Harns, 2012, The enforcement of Intellactual Property Rights: A Case Book, 3rd Edition, WIPO
- 7. Prabhuddha Ganguli, 2012, Intellectual Property Rights, 1st Edition, TMH
- 8. R Radha Krishnan & S Balasubramanian, 2012, Intellectual Property Rights, 1st Edition, Excel Books
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- 13. N S Rathore, S M Mathur, Priti Mathur, Anshul Rathi, IPR: Drafting, Interpretation of Patent Specifications and Claims, New India Publishing Agency
- 14. Vivien Irish, 2005, Intellectual Property Rights for Engineers, IET
- 15. Howard B Rockman, 2004, Intellectual Property Law for Engineers and scientists, Wiley-IEEE Press

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Course Code	Course Name	Credits
ILO8018	Digital Business Management	03

- 1. To familiarize with digital business concept
- 2. To acquaint with E-commerce
- 3. To give insights into E-business and its strategies

Outcomes: The learner will be able to

- 1. Identify drivers of digital business
- 2. Illustrate various approaches and techniques for E-business and management
- 3. Prepare E-business plan

Module	Detailed content	Hours
1	Introduction to Digital Business- Introduction, Background and current status, E-market places, structures, mechanisms, economics and impacts Difference between physical economy and digital economy, Drivers of digital business- Big Data & Analytics, Mobile, Cloud Computing, Social media, BYOD, and Internet of Things(digitally intelligent machines/services) Opportunities and Challenges in Digital Business,	09
2	E-Commerce- Meaning, Retailing in e-commerce-products and services, consumer behavior, market research and advertisement B2B-E-commerce-selling and buying in private e-markets, public B2B exchanges and support services, e-supply chains, Collaborative Commerce, Intra business EC and Corporate portals Other E-C models and applications, innovative EC System-From E- government and learning to C2C, mobile commerce and pervasive computing EC Strategy and Implementation-EC strategy and global EC, Economics and Justification of EC, Using Affiliate marketing to promote your e- commerce business, Launching a successful online business and EC project, Legal, Ethics and Societal impacts of EC	06

3	Digital Business Support services: ERP as e –business backbone, knowledge Tope Apps, Information and referral system Application Development: Building Digital business Applications and Infrastructure	06
4	Managing E-Business-Managing Knowledge, Management skills for e-business, Managing Risks in e –business Security Threats to e-business -Security Overview, Electronic Commerce Threats, Encryption, Cryptography, Public Key and Private Key Cryptography, Digital Signatures, Digital Certificates, Security Protocols over Public Networks: HTTP, SSL, Firewall as Security Control, Public Key Infrastructure (PKI) for Security, Prominent Cryptographic Applications	06
5	E-Business Strategy-E-business Strategic formulation- Analysis of Company's Internal and external environment, Selection of strategy, E-business strategy into Action, challenges and E-Transition (Process of Digital Transformation)	04
6	Materializing e-business: From Idea to Realization-Business plan preparation Case Studies and presentations	08

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- 2. E-commerce from vision to fulfilment, Elias M. Awad, PHI-Restricted, 2002
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- 4. Introduction to E-business-Management and Strategy, Colin Combe, ELSVIER, 2006
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Course Code	Course Name	Credits
ILO8019	Environmental Management	03

- 1. Understand and identify environmental issues relevant to India and global concerns
- 2. Learn concepts of ecology
- 3. Familiarise environment related legislations

Outcomes: Learner will be able to...

- 1. Understand the concept of environmental management
- 2. Understand ecosystem and interdependence, food chain etc.
- 3. Understand and interpret environment related legislations

Module	Detailed Contents	Hrs
01	Introduction and Definition of Environment: Significance of Environment Management for contemporary managers, Career opportunities.	10
	Environmental issues relevant to India, Sustainable Development, The Energy scenario.	
02	Global Environmental concerns: Global Warming, Acid Rain, Ozone Depletion, Hazardous Wastes, Endangered life-species, Loss of Biodiversity, Industrial/Manmade disasters, Atomic/Biomedical hazards, etc.	06
03	Concepts of Ecology: Ecosystems and interdependence between living organisms, habitats, limiting factors, carrying capacity, food chain, etc.	05
04	Scope of Environment Management, Role & functions of Government as a planning and regulating agency. Environment Quality Management and Corporate Environmental Responsibility	10
05	Total Quality Environmental Management, ISO-14000, EMS certification.	05
06	General overview of major legislations like Environment Protection Act, Air (P & CP) Act, Water (P & CP) Act, Wildlife Protection Act, Forest Act, Factories Act, etc.	03

REFERENCES:

- 1. Environmental Management: Principles and Practice, C J Barrow, Routledge Publishers London, 1999
- 2. A Handbook of Environmental Management Edited by Jon C. Lovett and David G.Ockwell, Edward Elgar Publishing
- 3. Environmental Management, TV Ramachandra and Vijay Kulkarni, TERI Press
- 4. Indian Standard Environmental Management Systems Requirements With Guidance For Use, Bureau Of Indian Standards, February 2005
- 5. Environmental Management: An Indian Perspective, S N Chary and Vinod Vyasulu, Maclillan India, 2000

- 6. Introduction to Environmental Management, Mary K Theodore and Louise Theodore, CRC Press
- 7. Environment and Ecology, Majid Hussain, 3rd Ed. Access Publishing.2015

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